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Semi Supervised Machine Learning Approach for DDoS Detection

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ABSTRACT: Distributed Denial of Service (DDoS) is a cyber-attack on network with an intended purpose of disrupting the normal operation of a targeted server. Even though advanced Machine Learning (ML) techniques have been adopted for DDoS detection, the attack remains a major threat of the Internet. Most of the existing ML-based DDoS detection approaches are under two categories: Supervised and Unsupervised. Supervised ML approaches for DDoS detection rely on availability of labeled network traffic datasets. Whereas, unsupervised ML approaches detect attacks by analyzing the incoming network traffic. Both approaches are challenged by large amount of network traffic data, low detection accuracy and high false positive rates. This work presents Semi-supervised ML approach for DDoS detection based on network Entropy estimation, Co-clustering, Information gain ratio and Random Forest algorithm. The Unsupervised part of the approach allows reducing the irrelevant normal traffic data for DDoS detection which allows reducing false positive rates and increasing accuracy. Whereas, the supervised part allows reducing the false positive rates of the unsupervised part and to accurately classify the DDoS traffic.

KEYWORDS: Distributed Denial of Service, Machine Learning, NSL-KDD.

I. INTRODUCTION

Despite the important evolution of the information security technologies in recent years, the DDoS attack remains a major threat of Internet. A distributed denial-of-service (DDoS) attack is a malicious attempt to disrupt normal traffic of a targeted server, service or network by overwhelming the target or its surrounding infrastructure with a flood of Internet traffic. The attack aims mainly to deprive legitimate users from Internet resources. The impact of the attack relies on the speed and the amount of the network traffic sent to the victim.

Machine Learning (ML) is the science of making computers learn and act like humans by feeding data and information without being explicitly programmed. The machine receives data as input, use an algorithm to formulate answers. DDoS detection approaches based on Machine Learning can be classified into 3 groups i.e., Supervised, Unsupervised and Semi-supervised. In this work Semi-supervised ML approach is used which is the combination of Supervised and Unsupervised approaches, which works on both labeled and unlabeled datasets, that allows increasing the accuracy and decreases the false positive rate. In Semi-supervised ML approach, entropy is estimated for header features of the network traffic data. The Unsupervised co-clustering algorithm splits the incoming network traffic data into 3 clusters. Then, the information-gain ratio is estimated for each cluster by using average entropy of feature header between the traffic data and cluster. The data cluster that provides the high information-gain ratio is considered as anomalous and they are selected for preprocessing and classification using ensemble ML classifiers i.e., Random Forest algorithm. To better evaluate the performance of this approach NSL-KDD network traffic dataset is used.

For DDoS detection, the presence of large amount of irrelevant data in the incoming network traffic data reduces the performance of supervised approach. Due to high dimensional network traffic data 'the curse of dimensionality' problem occurs which prevents the unsupervised approach to detect the attacks accurately.

1.1 Existing System

In existing ML based DDoS detection approaches, Supervised ML approach uses generated labeled network traffic datasets to build the detection model. Unlike the first category, in the unsupervised approaches no labeled dataset is needed to build the detection model. The DDoS and the normal traffics are distinguished based on the analysis of their underlying distribution characteristics.

Disadvantages:

- Supervised ML approaches are unable to predict the new legitimate and attack behaviors. Presence of noisy data reduces the performances of the classifiers.
- The main drawback of Unsupervised ML approach is high false positive rates.

1.2 Proposed System

Semi-supervised approach is taking the advantage of both Supervised and Unsupervised methods, which is capable to work on both labeled and unlabeled datasets. Unsupervised part includes entropy estimation, co-clustering and info-gain ratio. The supervised part is the Random forest ensemble classifier.

Advantages:

- The Unsupervised part of our approach to reduce the irrelevant and noisy normal traffic data, which reduces the false positive rates and increases the accuracy of supervised part.
- Supervised part reduces the false positive rate of unsupervised part and classifies the DDoS traffic accurately.

II. LITERATURE SURVEY

Empirical evaluation of several major information metrics namely, Hartley entropy, Shannon entropy, Renyi's entropy, generalised entropy, Kullback-Leibler divergence and generalised information distance measure in their ability to detect both low-rate and high-rate DDoS attacks is Bhuyan MH, Bhattacharyya DK, Kalita JK [1].

Akilandeswari V. et al. have used a Probabilistic Neural Network to discriminate flash crowd events from DDoS attacks. The method achieves high DDoS detection accuracy with lower false positives rates [2].

Alan S. et al. have proposed a DDoS Detection Mechanism based on ANN (DDMA). The authors used three different topologies of the MLP for detecting three types of DDoS attacks based on the background protocol used to perform each attack namely TCP, UDP and ICMP. The mechanism detects accurately known and unknown, zero day, DDoS attacks [3].

Lui T, Wang Z, Wang H, Lu K[4] proposed an entropy based method to analyze the numerous IDS alerts and detect real networks attacks. Shannon entropy is used to examine distribution of the source IP address, destination IP address, source threat and destination threat and datagram length of IDS alerts; employ Reyni cross entropy to fuse the Shannon entropy vector to detect network attack.

Boro D. et al. [5] have presented a defense system referred to as DyProSD that combines both the merits of feature-based and statistical approach to handle DDoS flooding attack. The statistical module marks the suspicious traffic and forwards to an ensemble of classifiers for ascertaining the traffic as malicious or normal.

Mohamed I. et al. [6] have proposed a supervised DoS detection method based on a feed-forward neural network. This method consists of three major steps: (1) Collection of the incoming network traffic, (2) selection of relevant features for DoS detection using an unsupervised Correlation-based Feature Selection (CFS) method, (3) classification of the incoming network traffic into DoS traffic or normal traffic.

Mustapha B. et al. [7] have presented a two-stage classifier based on RepTree algorithm and protocols subset for network intrusion detection system. The first phase of their approach consists of dividing the incoming network traffic into three types of protocols TCP, UDP or Other, then classifying it into normal or anomaly traffic. In the second stage a multi-class algorithm classify the anomaly detected in the first phase to identify the attacks class in order to choose the appropriate intervention. Two public datasets are used for experiments in this paper namely the UNSW-NB15 and the NSL-KDD.

Ali S. B. et al. [8] have proposed an innovative ensemble of Sugeno type adaptive neuro-fuzzy classifiers for DDoS detection using an effective boosting technique named Marlboost. The proposed technique was tested on the NSL-KDD dataset and has achieved good performance.

Mohiuddin A. and Abdun Naser M. [9] have proposed an unsupervised approach for DDoS detection based on the co-clustering algorithm. The authors have extended the co-clustering algorithm to handle categorical attributes. The approach was tested on the KDD cup 99 dataset and achieved good performance.

Van Loi C. [10] proposed a novel one class learning approach for network anomaly detection based on combining auto-encoders and density estimation. Authors have tested their method on the NSL-KDD dataset, and obtained satisfactory results.

V. Jaiganesh, Dr. P. Sumathi, S. Mangayarkarasi [11], have classified attacks into four classes DoS, Probe, U2R, R2L using Machine learning and BPN techniques. They have worked on detection rates for four attacks. For DoS attack the detection rate is 78.15% using BPN.

Changjun Han, Yi Lv and Dan Yang, Yu Hao in [12], trained data using BPN model with 8 attack types. Where, 1325 connections used for training and 1245 for testing. Their obtained results are: detection rate 80.5%, false alarm rate 7.4% and omission rate 11.3%. Sufyan T. Faraj and et al. in [13], first trained data to detect and classify normal and abnormal events using BPN. Then abnormal events are further classified into five categories. Detection rate and false positive rate is calculated in different scenarios. For detection of normal and abnormal events detection rate for test set is about 90% and for classification into DoS, U2R, R2L, Probe is approximately 60-85%.

Mukhopadhyay and etl al [15], trained BPN Neural Network Model for DoS, U2R, Probe, U2L and normal attack classes. The system gets success rate 73.9% for new test set and 95.6 % for level 1 test set. Hua TANG and Zhuolin CAO in used SVM and MLP neural network for anomaly detection. They compared accuracy for DoS, U2R, Probe, U2L attack classes and found that accuracy of neural network is better than SVM. Vladimir Bukhtoyarovf and Eugene Semenkin, used neural network ensemble approach. Their work was focused on classifying probe attacks using joint usage of trained neural network. They found 99.87% detection rate for probe attacks but large amount of training time required which was one of the IDS issue.

The performances of network intrusion detection approaches, in general, rely on the distribution characteristics of the underlying network traffic data used for assessment. The DDoS detection approaches in the literature are under two main categories unsupervised approaches and supervised approaches. Depending on the benchmark datasets used, unsupervised approaches often suffer from high false positive rate and supervised approach cannot handle large amount of network traffic data and their performances are often limited by noisy and irrelevant network data. Therefore, the need of combining both, supervised and unsupervised approaches arises to overcome DDoS detection issues.

III. PROPOSED METHODOLOGY

System Architecture is a conceptual model that defines the structure, behavior and more views of a system. An architecture description is the formal description and representation of a system, organized in a way that supports reasoning about the structures and behaviors of the system.

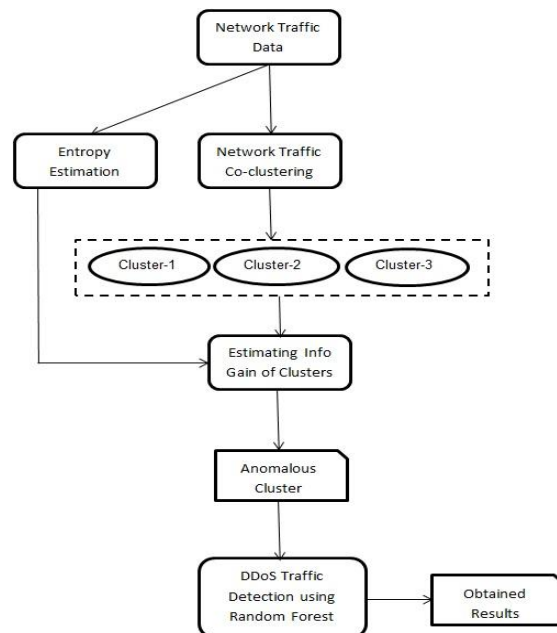


Figure 1: System Architecture

Figure 1 represents the system architecture of the proposed approach. It is a comprised of some components that are related to each other and work together to implement the system.

➤ **Network Traffic Data**

In proposed work, NSL-KDD [18] network traffic data is used. NSL-KDD is a data set suggested to solve some of the inherent problems of the KDD'99 data set. Although, this new version of the KDD data set still suffers from some of the problems and may not be a perfect representative of existing real networks, because of the lack of public data sets for network-based IDSs, we believe it still can be applied as an effective benchmark data set to help researchers compare different intrusion detection methods.

The NSL-KDD dataset contains the attack data. It has 42 features divided into three groups: Basic features, content features and traffic features. This dataset contains a total number of 125973 records in training set and 22554 records in testing set.

The NSL-KDD data set has the following advantages over the original KDD data set:

- It does not include redundant records in the train set, so the classifiers will not be biased towards more frequent records.
- There are no duplicate records in the proposed test sets; therefore, the performance of the learners is not biased by the methods which have better detection rates on the frequent records.
- The number of selected records from each difficulty level group is inversely proportional to the percentage of records in the original KDD data set. As a result, the classification rates of distinct machine learning methods vary in a wider range, which makes it more efficient to have an accurate evaluation of different learning techniques.
- The number of records in the train and test sets is reasonable, which makes it affordable to run the experiments on the complete set without the need to randomly select a small portion. Consequently, evaluation results of different research works will be consistent and comparable.

➤ **Entropy Estimation**

Initially, the entropy is estimated for FSD features of traffic data. The flow size distribution (FSD) features, the source/destination packets count and the source/destination bytes count, are used to estimate the entropy. As in the case of NSL-KDD dataset, it consists of two FSD features: source bytes and destination bytes. The reason for using the FSD features is that during a DDoS attack the zombie hosts send a large number of packets to the victim which generates a large amount of network flow data.

➤ **Network Traffic Co-clustering**

Next step is to split the network traffic data into three clusters using a co-clustering algorithm i.e., Spectral co-clustering algorithm. The aim of splitting the network traffic is to reduce the amount of data to be classified by excluding the normal cluster for the classification. Most of the time, the new unseen normal traffic instances cause the increase of the false positive rate and the decrease of the classification accuracy. Hence, excluding some noisy normal instances of the network traffic data for classification is beneficial in terms of low false positive rates and classification accuracy.

➤ **Estimating Info Gain of Clusters**

Estimation of information gain ratio based on the FSD features allows identifying the two cluster that preserve more information about the DDoS attack and the cluster that contains only normal traffic. Therefore, the cluster that produce lower information gain ratio is considered as normal and the remaining clusters are considered as anomalous.

➤ **DDoS Traffic Detection using Random Forest**

The data present in the anomalous cluster is preprocessed for classification by taking care of missing data, encoding categorical data and feature scaling.

Ensemble-based trees such as Random Forest are used to overcome the representational problem of the unvaried decision tree and to accurately classify the attack data. Hence, ensemble-based trees are widely used for classification.

IV. EXPERIMENTAL RESULTS

This section contains results and discussion about proposed approach.

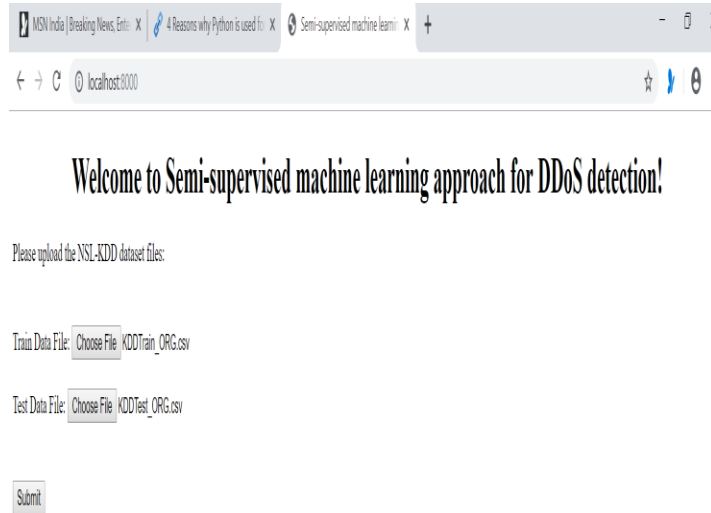


Figure 2: Screenshot of web page to upload Train and Test dataset

Figure 2 represents the web page where we upload our NSL-KDD training and testing dataset. Submit button is provided, on clicking which the dataset will be uploaded and the further computations takes place.

Figure 3 represents the data size of each cluster after clustering. After this information gain is calculated for each cluster which helps to remove the irrelevant normal traffic data.

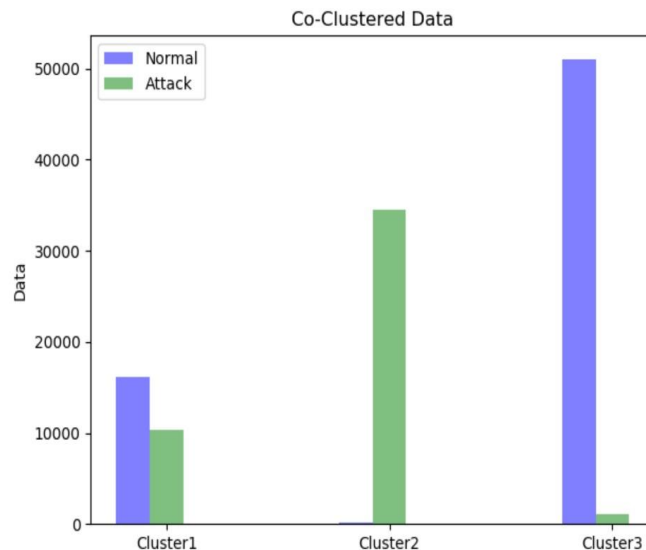


Figure 3: Screenshot of web page to upload Train and Test dataset

```
Average Entropy:0.492034015598514
+-----+-----+-----+
| X | shannon_entropy | normalized_entropy |
+-----+-----+-----+
| src_bytes | 6.1434157820153334 | 0.5248062578263939 |
| dst_bytes | 6.056304622502039 | 0.45926177337063406 |
+-----+-----+-----+
Average Entropy:0.46945053754513505
+-----+-----+-----+
| X | shannon_entropy | normalized_entropy |
+-----+-----+-----+
| src_bytes | 5.193116096657044 | 0.493659283632879 |
| dst_bytes | 4.162444471237995 | 0.4452417914573911 |
+-----+-----+-----+
Average Entropy:0.006201544992091686
+-----+-----+-----+
| X | shannon_entropy | normalized_entropy |
+-----+-----+-----+
| src_bytes | 0.04174545855797314 | 0.00670198646521364 |
| dst_bytes | 0.03381174750526495 | 0.005701103518969732 |
+-----+-----+-----+
Average Entropy:0.7765967650261083
+-----+-----+-----+
| X | shannon_entropy | normalized_entropy |
+-----+-----+-----+
| src_bytes | 8.76464699816996 | 0.7591748808924171 |
| dst_bytes | 10.43786249240959 | 0.7940186491597994 |
+-----+-----+-----+
```

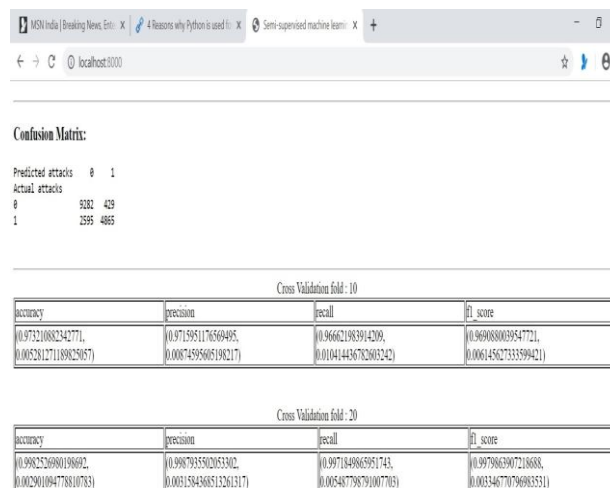
Figure 4: Screenshot of text file having entropy values

Figure 4 shows the Shannon entropy, normalized entropy and average entropy values of the whole dataset and the three clusters respectively. These values are stored in a text file.

Cluster ID	Info Gain
1	0.3823283942617106
2	0.4901388405309652
3	0.13424552629960462

Figure 5: Screenshot of text file having info-gain values of clusters

Figure 5 represents the calculated information gain ratio value of each cluster which is stored in a text file.



Confusion Matrix:

Predicted attacks	0	1
Actual attacks	0	439
	1	4865

Cross Validation fold - 10

accuracy	precision	recall	f1 score
0.973210882342771,	0.9715951176569495,	0.966621983914209,	0.9690880039547721,
0.006291217118982967)	0.00074595605198217)	0.010414436782603242)	0.006145627335399421)

Cross Validation fold - 20

accuracy	precision	recall	f1 score
0.9982526990198692,	0.9987935502053302,	0.9971849865951743,	0.9979863907218688,
0.002901094778810783)	0.0031584368513261317)	0.005487798791007703)	0.003546770796983531)

Figure 6: Screenshot of result page



Fig 8.1.5 shows the result page in which confusion matrix and k-fold cross validation result is generated. A confusion matrix is a table that is often used to describe the performance model on a set of test data for which the true values are known. It shows the four basic terms: true positives, true negatives, false positives, and false negatives.

Cross validation is a statistical method used to estimate the skill of machine learning models. k-fold cross validation is a procedure used to estimate the skill of the model on new data. We have estimated four performance metrics: accuracy, precision, recall and f1-score in each fold as shown in the Fig 8.1.5.

- Accuracy - Accuracy is the most intuitive performance measure and it is simply a ratio of correctly predicted observation to the total observations.

$$\text{Accuracy} = \frac{TP+TN}{TP+FP+FN+TN}$$

- Precision - Precision is the ratio of correctly predicted positive observations to the total predicted positive observations.

$$\text{Precision} = \frac{TP}{TP+FP}$$

- Recall (Sensitivity) - Recall is the ratio of correctly predicted positive observations to the all observations in actual class - yes.

$$\text{Recall} = \frac{TP}{TP+FN}$$

- F1 score - F1 Score is the weighted average of Precision and Recall.

$$\text{F1 Score} = \frac{2 * (\text{Recall} * \text{Precision})}{(\text{Recall} + \text{Precision})}$$

Classification Report

	precision	recall	f1-score	support
Normal Data	0.78	0.96	0.86	9711
Attack Data	0.92	0.65	0.76	7460
micro avg	0.82	0.82	0.82	17171
macro avg	0.85	0.80	0.81	17171
weighted avg	0.84	0.82	0.82	17171

Figure 7: Classification report

Figure 7 represents the Classification report of the proposed approach.

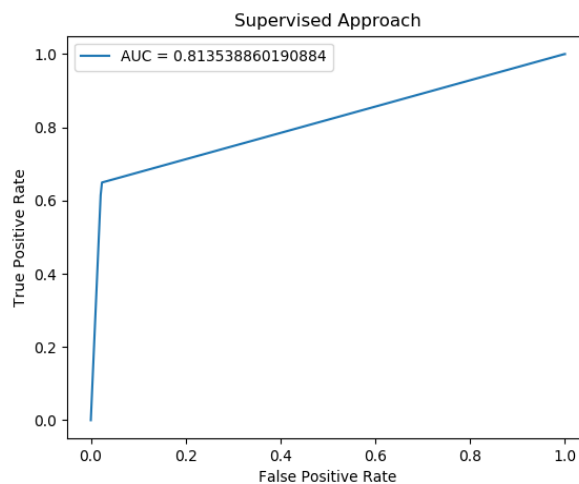


Figure 8: Graph of Supervised approach

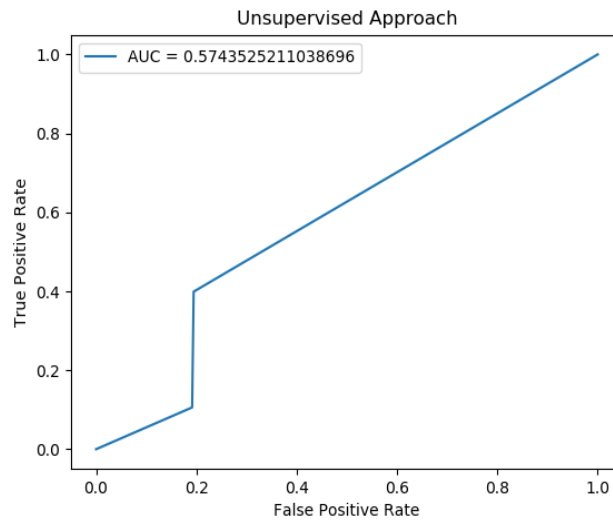


Figure 9: Graph of Unsupervised approach

Figure 10: Graph of Semi-supervised approach

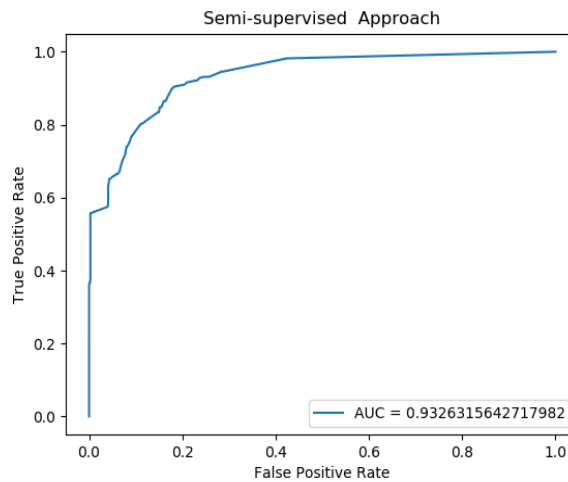


Figure 10 shows the graph with increased accuracy and decreased false positive rate of proposed approach as compared to the supervised and unsupervised approach shown in the Figure 8 and 9 respectively.

V. CONCLUSION

The main purpose of this project is to adopt Semi-supervised ML technique for DDoS detection. The entropy estimator estimates and analyses the network traffic data entropy. The co-clustering algorithm splits the network traffic data into three clusters. Then, an information gain ratio is computed based on the average entropy of the network header features between the current dataset and each one of the obtained clusters. The network traffic data clusters that produce high information gain ratio are considered as anomalous and selected for pre-processing and classification using ensemble classifiers based on the Random Forest algorithm. The results, in terms of accuracy and false positive rate, are satisfactory when compared with the state-of-the-art DDoS detection methods. Despite, that the proposed approach shows good performances with the public benchmark datasets, it is important to evaluate its performances in real world scenarios. For future work, we need to perform real world deployment of the proposed approach and evaluate it against several DDoS tools.

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