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A Review on Privacy Preservation Using BFID Encryption for Data Sharing On Cloud

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ABSTRACT: The most important functionality in cloud storage is data sharing. With the advent of cloud computing [1], data owners are motivated to outsource their complex data management systems from local sites to the commercial public cloud for great flexibility and economic savings. But for protecting data privacy and integrity, sensitive data have to be encrypted before outsourcing, which causes the need of traditional data utilization based on plaintext keyword search. Thus, enabling an encrypted cloud data search service is of paramount importance. Typically cloud computing is a combination of computing resources accessible via internet. Historically the client or organisations store data in data centres with firewall and various security techniques used to protect data against intruders to access the data. Since the data was contained to data centres in limits of organisation, the control over the data was more and well defined procedures could be used for accessing its own data. However in cloud computing, since the data is stored anywhere across the world, the client organisations have less control over the stored data. Identity-Based Encryption (IBE) which is used to simplify the public key and certificate management at Public Key Infrastructure (PKI) is an important alternative to public key encryption. **Identity-based encryption (IBE)** is an important aspect of ID-based cryptography. As such it is a type of public-key encryption in which the public key of a user provides unique information about the identity of the user (e.g. a user's Identification). This can use the text-value of the name or domain name as a key or the physical IP address it translates to.

KEYWORDS: Computing, identity, storage, data, cloud

I. INTRODUCTION

In networking technology sectors and an increase in the need for computing resources have encourage many organizations to outsource their storage and computing needs. [2][3] This new economic and computing model is commonly called to as cloud computing and includes various types of services such as: infrastructure as a service (IaaS), where a customer makes use of a service provider's computing, networking or storage infrastructure; platform as a service (PaaS), where a customer leverages the provider's resources to run custom applications; and finally software as a service (SaaS), where customers use various software that are run on the providers infrastructure. Cloud computing is a way of computing in which dynamically scalable and commonly virtualized resources are provided as a service over the Internet. In recent years, more and more users store their sensitive data in cloud. To ensure the security of the remotely stored data, users need to encrypt important data. Cloud systems can be used to enable data sharing capabilities and this can provide a huge benefit to the user. According to a survey by Information Week, nearly all organisations shared their data somehow with 74 % sharing their data with customers and 64 % sharing with suppliers.



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Key Properties to Cloud Computing:

- **User centric:** - once user connected with cloud, user can access images data messages applications, whatever becomes authorized to the user access.
- **Task centric:** - instead of focusing on the application, here the focus is on what one needs to be done and the application customized for us.
- **Powerful:** - connecting hundreds of thousands of computers together in a cloud creates a wealth of computing power which is impossible for single desktop pc.
- **Accessible:** - because data is stored in cloud user can retrieve more information from multiple repositories.
- **Intelligent:** - with all the data stored in computers of cloud, data mining and analysis are necessary to access that information in an intelligent manner.
- **Programmable:** - many of the tasks necessary with the cloud must be automated. foreg. data to protect the integrity of data information stored on single computer must be replicable on other computers in cloud. If one computer goes offline cloud's programming automatically redistributes the data to other computers.

II. RELATED WORK

Proposed by Mambo and Okamoto[4], a proxy cryptosystem is a system where a user can delegate his/her decryption right to a designated decrypter. Subsequently, Blaze, Bleumer and Strauss[14] extended this notion by introducing the concept of proxy re-encryption (PRE). In this new cryptographic primitive, a proxy server can transfer a ciphertext designated for one user to another ciphertext designated for another user without the need to have the knowledge on the plaintext.

Introduced by Shamir[5], identity-based encryption (IBE) is an efficient cryptographic system where the public key can be any arbitrary string and the secret key is extracted from a trusted party called private key generator (PKG).

Boneh and Franklin[6] proposed the first practical IBE scheme based on the bilinear group. Since its seminal introduction, IBE schemes have been discussed extensively as in this new cryptographic notion, the need for public key infrastructure (PKI) has been eliminated efficiently.

Ivan and Dodis[7] proposed two identity-based proxy encryption schemes where the master secret key held by the PKG is split into two parts. One is for the user and the other is for the proxy server. Then, the user can cooperate with the proxy server to decrypt a ciphertext. Unfortunately, these schemes are not secure against the collusion attacks as the user and the proxy server can collaborate to compute the master secret key.

Green and Ateniese[8] introduced the concept of identity-based proxy re encryption (IBPRE). In an IBPRE scheme, a proxy server can transfer a ciphertext encrypted under one identity to a ciphertext encrypted under another identity without learning the contents of the plaintext.

Subsequently, Matsuo[9] proposed two IBPRE schemes. In the first scheme, a ciphertext encrypted under traditional PKI can be transferred to a ciphertext encrypted under an identity in IBE schemes. Meanwhile, the second scheme is proposed to transfer a ciphertext encrypted under the identity of the original decrypter to a ciphertext encrypted under the identity of the designated decrypter.

Boyang Wang, Baochun Li and HuiLi[10] introduces Knox is a privacy preserving mechanism for data stored in the cloud and shared among a large number of users in a group. In Knox, group signature is used to construct homomorphic authenticators, so that a third party auditor (TPA) is able to verify the integrity of the shared data for users without retrieving the entire data. In it the identity of the signer on each block in shared data is kept private from TPA. Knox exploits homomorphic MACs to reduce the space used to store verification information.



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III. EXISTING SYSTEM

In cryptography, a fundamental problem we often study is about maximum uses of the secrecy of a small piece of knowledge into the ability to perform cryptographic functions (e.g. encryption, authentication) multiple times. Our problem statement is – [11] a special type of public-key encryption which call key-aggregate cryptosystem (KAC). In KAC, users encrypt a message not only under a public-key and also under an identifier of cipher text called class. That means the cipher texts are further categorized into different classes. The key owner holds a master-secret called master-secret key that can be used to extract secret keys for different classes. More importantly, the extracted key have can be an aggregate key which is as compact as a secret key for a single class, but aggregates many such keys, i.e., the decryption power for any subset of cipher text classes. The encrypted cloud data search system remains a very challenging task because of inherent security and privacy issues, including various strict requirements. On enrich the search flexibility; they are still not adequate to provide users with acceptable result ranking functionality.

IV. PROPOSED SYSTEM

Identity-based encryption (IBE)[12][13][14] is a type of public-key encryption in which the public-key of a user can be set as an identity-string of the user (e.g. an email address). There is a trusted party called Third party auditor (TPA) in IBE which holds a master-secret key and issues a secret key to each user with respect to the user identity. The encryptor can take the public parameter and a user identity to encrypt a message. The requester can decrypt this cipher text by his secret key.

1. Data Owner Module:

In this module, the client sends the query to the server. Based on the query the server sends the corresponding file to the client.

2. System Module:

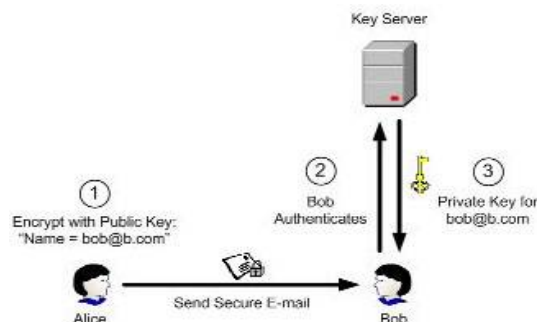
IDE: - In this module server encrypts the data and send to the client.

Privacy Preservation: -In this module server verified the encrypted data and responsible for maintaining the integrity of a encrypted data.

TPA: -In this module server will check the authorized person that by verifying the ID generated by the client.

Key – generation: -In this module the server generate the public key based on client Id for decryption of the data.

3. End User: In this module, the client first make a request for file after permission given by the owner client can access file.





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A public key encryption scheme consists of three polynomial-time algorithms (EncKeyGen, Encrypt, and Decrypt):

- EncKeyGen - Key generation is a probabilistic algorithm that takes as input a security parameter and outputs a key pair (skenc, pkenc). The public encryption key pkenc is widely distributed, while the private decryption key skenc should be kept secret.
- Encrypt - Encryption is a probabilistic algorithm that takes a message $m \in M$ and the public key pkenc as input and outputs a ciphertext $C \in C$, written $C \leftarrow \text{Encrypt}(pkenc, m)$
- Decrypt - Decryption is a deterministic algorithm that takes a cipher text $C \in C$ and the private key skenc as input and outputs either a message $m \in M$ or the failure symbol \perp , written $m \leftarrow \text{Decrypt}(skenc, C)$.

V. CONCLUSION AND FUTURE WORK

In this project, we investigate the various drawbacks in existing system hence to overcome those problems like aggregation of key and storage of classes we use another system called boneh - franklin encryption. This technique is based on Identity based cryptography it reduces the problem of storage space required for aggregation and identifier of the data called as class.

We also add some concept like privacy preservation and authentication of user by verifier and also dual encryption system for main secret key as well as child key for data sharing. In future we can use different algorithm for security like steganography, visual cryptography and so on.

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