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Genetic Algorithm for Localization in WSN

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ABSTRACT: The sensor nodes that are present in the wireless sensor network are used for the transmitting the data from source to the destination. As the data send or receive by the node is important in same way the location of the nodes is essential. Localization is the technique for obtaining the information about the location of the nodes present in the network. Various localization methods have been proposed but still some limitations were there. The localization mechanism for the wireless sensor network should have low cost designing, scalable and efficient. So in this paper the Concentration is on the distance between sensor and node in the network, this optimization algorithm is used for resolving the localization problem. Genetic algorithm is used that will give the best optimized results. From the results obtained it is concluded that this method is efficient and better than the traditional methods of localization.

KEYWORDS: localization, Genetic Algorithm, Wireless Sensor Network

I. INTRODUCTION

Wireless Sensor Network(WSN) have experienced noticeable growth over the past decade due to their adaptability and rapid advances in Technology[1].The Wireless sensor network is the network in which the communication is done with the help of small device termed as nodes without any physical link between them. These sensor nodes will transfer the data from the transmitter to the receiver In wireless sensor network large numbers of nodes are employed .These nodes are capable of sensing the data, communication etc. These sensor nodes comprised of a transducers, transceiver, power source etc.[2].The Data has no value without the location Information. The location Information can be used by routing and other protocols, algorithms and services [3].

• LOCALIZATION

Fig.1 shows the localization in WSN. Localization is defined as the process of the determining the position of the nodes in the network. Since most applications depend on a successful localization [4], i.e. to compute their positions in some fixed coordinate system, it is of great importance to design efficient localization algorithms. In case of static network the nodes are deployed once the network is setup [5], in case of the mobile nodes the location of nodes change continuously. Localization is estimated through communication between localized and un-localized node for determining their geometrical position, location is determined by means of distance and angle between nodes [6].The deployment is either deterministic or self-organizing. In deterministic situations, the sensors are manually placed and data is routed through pre-determined paths, [2] where as in self-organizing systems, the sensor nodes are scattered randomly creating an infrastructure in an ad hoc manner.WSN issues such as node deployment, localization, energy aware clustering and data aggregation are often formulated as optimization problems [7].

Localization is considered as the important tool for the deployment of low-cost sensor networks as it defines the position of the node in the network .In a network thousand of nodes are present all these nodes are battery powered. Communication, processing and the sensing action of the nodes are quite expensive. So deployment of the nodes in the network should be easy.

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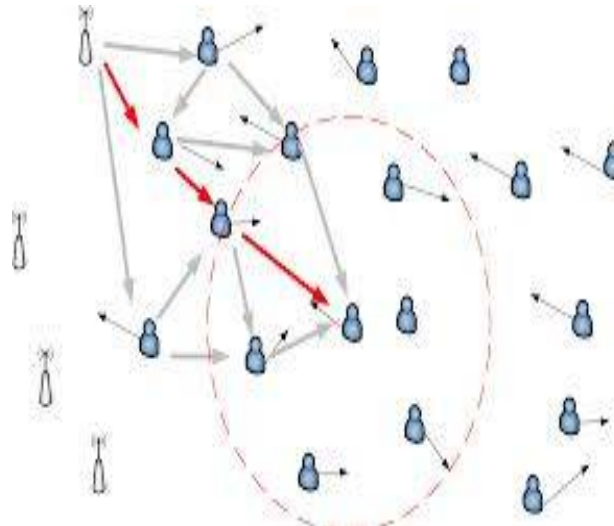


Fig 1: Localization in WSN

- **Genetic Algorithm**

Genetic algorithm is used natural selection process for recognition. This algorithm is an optimization problem based loosely on the Darwinian principle of biological evolution, reproduction and “The survival of the fittest” [13]. This algorithm works in the process such as selection, crossover, and mutation. Algorithm provides an optimal solution of the problem by applying crossover and mutation on the problem. The population size depends on the nature of the problem, but typically contains several hundreds or thousands of possible solutions. Often, the initial population is generated randomly, allowing the entire range of possible solutions (the search space). Occasionally, the solutions may be “seeded” in areas where optimal solutions are likely to be found [14]. During each iteration step (generation) three genetic operators (selection, crossover and mutation) are performing to generate new populations [2]. From the given population, first the fitness value is calculated and then results are obtained [3]. The provided fitness value is used with crossover on the initial population. Output obtained is the new population i.e. created by interchanging the bits of the selected population. Further results are calculated. After the crossover, mutation is applied on the initial population. Output is obtained by swapping of bits and new population is generated. At the end all results are compared. Result that is up-to-mark is saved. Thus, Genetic Algorithm (GA) provides best results for any problem. GA has various applications in wireless sensor network. It can use in obtaining optimal path in routing. It helps to improve the efficiency and lifetime of the network [15].

II. RELATED WORK

There are many Techniques are used for localization in WSN using PSO, BBO. Some of them are discussed below:

1. **Satvir Singh, Shivangna, Shelja Tayal (2013) “Analysis of Different Ranges for Wireless Sensor Node Localization using PSO and BBO and its variants” [9]:** In a Wireless Sensor Network (WSN) accurate location of target Node is highly desirable as it has strong impact on overall performance of the WSN. This paper proposes the application of different migration variants of Biogeography-Based Optimization (BBO) algorithm and Particle Swarm Optimization (PSO) for distributed optimal localization of randomly deployed sensors for different ranges. Biogeography is collective learning of geographical allotment of biological organisms. BBO has a new inclusive vigor based on the science of biogeography and employs migration operator to share information between different habitats, i. e. problem solution. PSO models have only fast convergence but less matures. An investigation on distributed iterative localization is presented in this paper that shows how time consumption and error varies for different ranges. Here the Nodes that get localized in iteration act as anchor Node. A comparison of the



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performance of PSO and different migration variants of BBO in terms of number of Nodes localized, localization accuracy and computation time is presented.

2. **Sujatha SR. Dr. M. S. Sappa**, “A Study On Efficient Localization Methods Using Swarm Intelligence”[10]: Wireless sensor network (WSN) refers to a group of spatially dispersed and dedicated sensors for monitoring and recording the physical conditions of the environment and organizing the collected data at a central location. Localization is a fundamental challenge in WSN. Optimization technique is used to obtain the best solution for localization. The two optimization are used best solution for improving of localization problems in wireless sensor networks namely, Ant Colony Optimization (ACO) and particle swarm Optimization (PSO). Both are natural inspired phenomena which are based on swarm intelligence. In this paper, we describe the main concepts of swarm intelligence and comparison between two optimization techniques, their basic ideas, advantages, disadvantages, applications and energy efficient distributed localization technique is proposed. Distributive localization is addressed using Particle Swarm Optimization.

III. PROPOSED METHODOLOGY

In this proposed work a new method is proposed for the deployment of the sensor nodes in the network. In this Genetic algorithm is used for optimizing the results.

Step I Initially the parameters of the network are initialized. The area of the network, number of nodes, etc is defined.

Step II After the network is initialized, the next step is to deploy the nodes in the network, that means substitute the nodes in the area. These nodes are used for the communication.

Step III Next step after the deployment of node is to initialize the location of sensor/BTS. In this step the BTS is localized randomly in the particular area, and then after the location of BTs is defined the node in the network will send data to the BTs for the communication.

Step IV After the location of BTS is assigned in the Network, the clustering is done. The network is divided into clusters, Clustering contain the no. of nodes in the Network. After the clustering is performed the data is send to the BTS from each cluster present in the network for the communication.

Step V In this step the Genetic Algorithm is applied. This is main step of GA, in this step further no. of steps are performed named selection, Crossover and Mutation. And hence after this the new values are finding and then obtain updated QOS fitness values. In this Algorithm we are focusing on the distance factor, less distance will helps to increase the Fitness Value of the Sensor.

Step VI At last the best updated location with Better Fitness Value can be find out, finally by applying Genetic Algorithm the best location of the Sensor present in the network is obtained. At that particular location the sensor can be localized.

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The Whole Methodology discussed above is shown in the fig.2

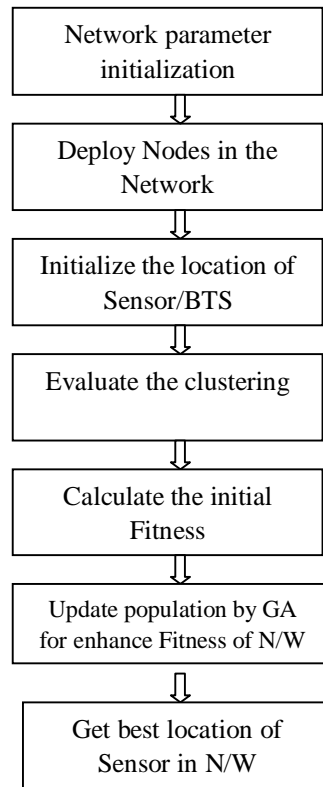


Fig.2 Proposed Methodology

IV. SIMULATION RESULTS

In this section there is discussion about the results of proposed method of localization in the wireless sensor network. In this paper Genetic algorithm is used for solving the localization problem in the wireless sensor network. By using the genetic algorithm the optimized results are obtained. The graph given below depicts the comparisons between the proposed and the traditional algorithm. Here the No. of BTS is 4 Where as No. of Nodes is equal to 30 as shown in Fig. 3.

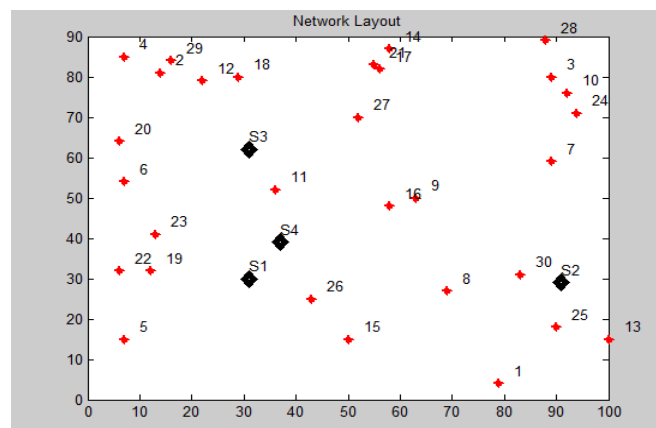


Fig. 3 Represent the Network Layout

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Fig. 4 shows the graph between traffic count vs. no. of BTS in network. The proposed technique is considered to be efficient than the traditional approach. All these Nodes are initially randomly localized, then using GA proper position of nodes can be obtained and then Fig. 4 shows how the traffic count increases rapidly in the traditional approach whereas for the optimized approach it doesn't increase too much. For e.g. the value of traffic count for the third BTS is 4 units using GA, whereas in the initial traffic the value of traffic count is 12 units, which is quite high as compared to the proposed traffic which is a merit for the GA.

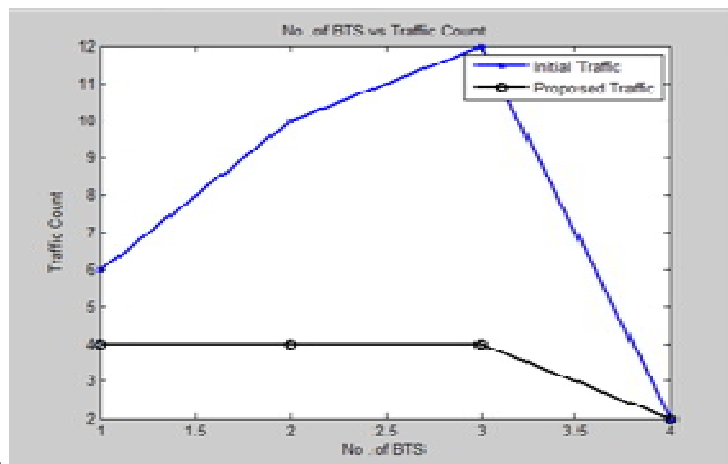


Fig. 4 Comparison graph on the basis on the Traffic count wr.t to the number of base stations .

Next topic is to discuss the fitness of the all sensor. Fitness can be finding out by using the formula:

$$\text{Fitness} = 1 / \text{path loss} * \text{attenuation} * \text{distance}$$

Since in this thesis we're focusing on the distance factor, and hence GA helps to decrease the distance between BTS and nodes, then greater will be the fitness of Whole Network, since fitness factor is inversely proportional to the distance.

The Fig 5.1 represent the comparison graph between the traditional and proposed approach on the basis of the initial and the final value of all sensors present in the network, initially the distance between sensor and node is greater than the new distance after the GA applied. Hence on decreasing the distance will helps to increase the fitness of sensor. Initial fitness is of $1.5 * 10^{-6}$ units and after the GA applied the fitness function of sensor 1 is increases and becomes $7 * 10^{-6}$.

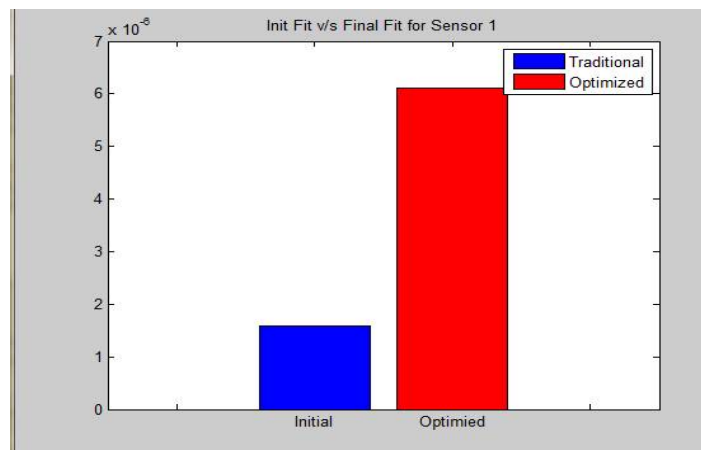


Fig. 5.1 Fitness Comparison for Sensor 1

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Fig. 5.2 represents the comparison of fitness of the 2nd sensor in the Network. Initially the fitness of Sensor 2 is of 0.7×10^{-6} and when new algorithm is applied the fitness of sensor is increased and becomes 1×10^{-6} units, which is merit of improved algorithm.

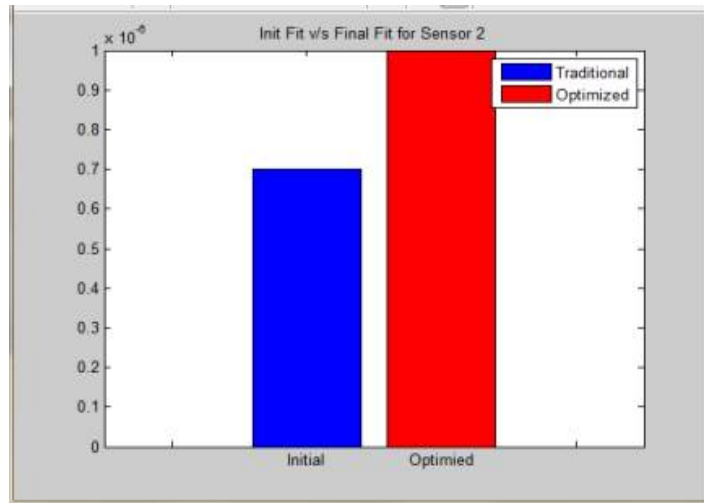


Fig. 5.2 Fitness Comparison for Sensor 2

Fig. 5.3 represents the comparison of fitness of the 3rd sensor in the Network. Initially the fitness of Sensor 3 is of 1.6×10^{-6} and when new algorithm is applied the fitness of sensor is increased and becomes 4.2×10^{-6} units, and hence GA algorithm helps to increase the fitness of the sensor.

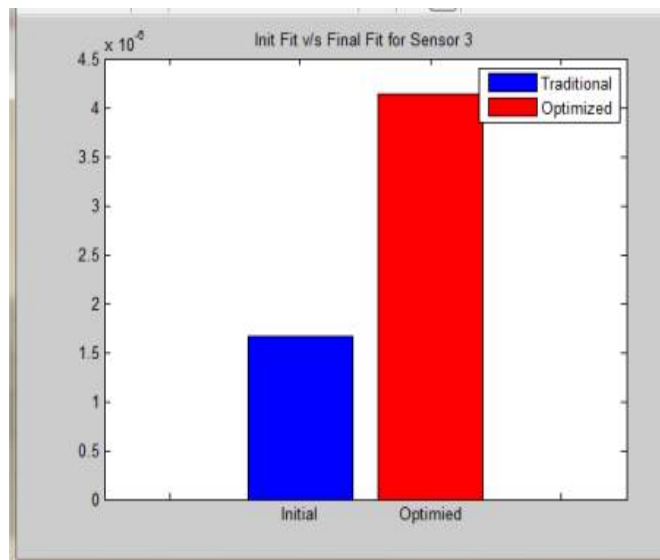


Fig. 5.3 Fitness Comparison for Sensor 3

Fig. 5.4 represents the comparison of fitness of the 3rd sensor in the Network. Initially the fitness of Sensor 4 is of 0.1×10^{-6} and when new algorithm is applied the fitness of sensor is increased and becomes 4.5×10^{-6} units, and hence GA algorithm helps to increase the fitness of the sensor in the Network.

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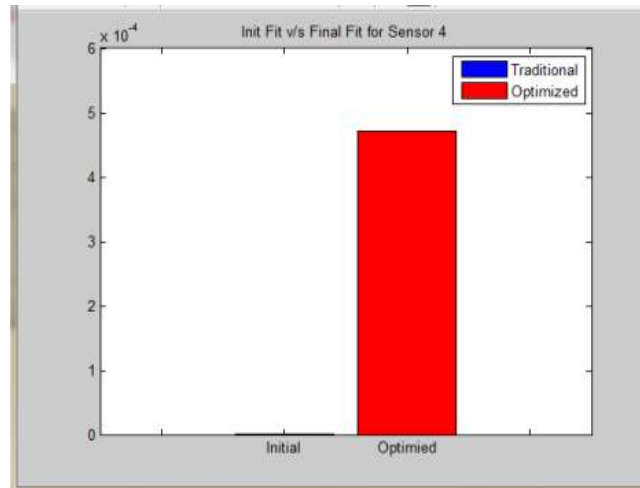


Fig. 5.4 Fitness Comparison for Sensor 4

V. CONCLUSION AND FUTURE SCOPE

Localization is one of the major challenges in the wireless sensor network. Localization is the method of determining the position of the node in the network. In this paper a new technique for the localization is proposed. In this an efficient Swarm intelligence technique is used for the obtaining the best optimized location of the nodes in the network. Genetic algorithm is effective and efficient in solving the optimization sensor location problem in coverage area. From the results obtained it is concluded that this method is efficient and better than the traditional methods as this efficient to locate the best position. As the proposed algorithm is better than the traditional algorithm with respect to the fitness value and traffic in the network .In future this technique can be enhanced by using some trending optimization algorithm so that the more optimized results are obtained. In the future more work can be done to find the efficiency and to improve the fitness function.

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