



Security Improvement of Distributed Data Using Secrete Sharing and Hadoop

Gholap Pravin Sanjay, Gagare Ganesh Sahebrao, Kanaskar Shekhar Shantaram, Gunjal Jayesh Suresh

B.E Student, Dept. of Computer Engineering, Savitribai Phule Pune University, Pune, India

B.E Student, Dept. of Computer Engineering, Savitribai Phule Pune University, Pune, India

B.E Student, Dept. of Computer Engineering, Savitribai Phule Pune University, Pune, India

B.E Student, Dept. of Computer Engineering, Savitribai Phule Pune University, Pune, India

ABSTRACT: In today's high tech technology modern world everyone mostly store their Personal data in the Cloud system which may has passwords, bank details and other important information that may be used for bad purpose by a miscreant, an opponent, or a court of law. These data are read, copied, and archived by Cloud Service Providers (CSPs), often without author's permission and control. Self-destructing data plays a very important role in protecting the user data's privacy. All the data stored at servers and their copies destroyed after a user-specified time, and also any user cannot read this data. The decryption key is destructed after the user-specified time that is ttl (time-to-live) field. In proposed system, by presenting self-destructing data system that meets upto this challenge through a novel integration of secure cryptography techniques with active storage techniques that are based on 'hadoop'. We implement a proof-of-concept SeDas prototype. By functionality and security properties evaluates the SeDas prototype, the results conclude that SeDas is practical to use and achieve all the privacy-preserving goals described. Compared to the system without self-destructing data mechanism, efficiency of uploading and downloading with the proposed SeDas acceptably decreases, while latency for uploading and downloading operations with self-destructing data mechanism increases effectively.

KEYWORDS: Active Storage, Cloud computing, Data Privacy, Self-Destructing Data.

I. INTRODUCTION

With the fast development of Cloud computing and popularization of mobile Internet, cloud services are becoming much important for peoples as a part of life. Peoples are more or less desired to store or post some personal private information on the Cloud using Internet. When people doing this, they hope that service providers will provide security policy to secure their data from hacking, so others people will not lose their privacy.

Scheme starts with a secret and then assume from it certain shares which are distributed among users (i.e., participants). The secret may be variously resolve (i.e., recovered) only by certain predetermined subgroups of users which constitute the access structure. The important category of access structure is the (w, N) -threshold access structure in which, given N shareholders, an authorized group consist of any w or more participants and any group of at most $w-1$ participants is an illegal group.

As peoples attracted more and more to the Internet and Cloud, privacy of personal data is at more risk. On the one hand, when database is being in operation by the current system or network, systems or network must cached, copy or archive it. These copies are essential for computer system and the network. However, people don't have knowledge about these copies and user cannot control them, so these copies may leak their confidentiality. On the other hand, their privacy also can be leaked by Cloud Service Providers (CSP's), hacker's intrusion or some fair actions. These problems present dangerous challenges to protect people's privacy. Secret sharing has broad applications in this real world and can be used for situations in which access to important resources to be protected. There is old story which have motivated the secret sharing principle [8]: a group of pirates accidentally detected a map that would lead them to an enclave full of treasure. Who was going to be entrusted to keep the map? Safe result is: the map should be divided into pieces such that all pieces are needed to reconstruct the map and missing any piece would make the map which is not readable. Thus, every pirate was given one such piece. Another important function or operation of secret sharing is e-



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voting where the vote of every single will be absolutely and correctly counted in the voting result but there is no way for their people to know whom the individual voted for [12].

Today database and networking era, sharing data secretly is also a fundamental issue in network security and can be used in key administration and multi-party secure computation [7]. Since the concept of secret sharing, along with an efficient structure to accomplish it, was proposed by Shamir in 1979[20]. Blakley also did the similar work at same time [5], there have been many papers approaching Shamir's scheme and designing new secret sharing schemes [2], [7], [9], [10], [12], [15]. Secret sharing schemes can be classified into various categories according to different criteria's. In terms of multiple numbers of secrets to be divided, two classes can be identified: single secret and multiple secrets.

Our contributions summary is as follows.

- 1) We focus on the security and multiple client handling, Map Reduce the flavor of Hadoop provide the functionality to handle multiple client efficiently.
- 2) Based on key distribution algorithm, Shamir's algorithm [1], which is used as the core algorithm to implement distributing keys in the system. We use these methods to implement a safety destruct with equal divided key (Shamir Secret Shares [1]).
- 3) We use proof-of-concept SeDas prototype to store and manage the equally divided key.
- 4) Through functionality and security properties evaluation of the system, the expected results that system is practical to use and meets all the privacy-preserving goals. The system also handles multiple clients efficiently without affecting the speed of server.
- 5) System supports security erasing files and random encryption keys stored in a hard disk drive (HDD) or solid state drive (SSD), respectively.

The system can be used for online shopping servers, social sites etc.

II. RELATED WORK

Safe Vanish: An Improved Data Self-Destruction for Protecting Data Privacy:

In the background of cloud, self-destructing data mainly aims at protecting the data privacy. All the data and its copies will become destructed or unreadable after a user-specified period, without any user intervention. Besides, anyone cannot get the decryption key after timeout, neither the sender nor the receiver. The Washington's Vanish system is a system for self-destructing data under cloud computing, and it is vulnerable to "hopping attack" and "sniffer attack". We propose a new scheme in this paper, called Safe Vanish, to prevent hopping attacks by way of extending the length range of the key shares to increase the attack cost substantially, and do some improvement on the Shamir Secret Sharing algorithm implemented in the Original Vanish system. We present an improved approach against sniffing attacks by using the public key cryptosystem to protect from sniffing operations. In addition, we evaluate analytically the functionality of the proposed Safe Vanish system.

Energy-driven methodology for node self-destruction in wireless sensor networks:

Wireless sensor networks technology is a rapidly growing domain, getting more and more credit in the area of civilian and military applications. In the same time with technological advancement, new and dangerous information security threats have emerged. In this paper we considered that a node self-destruction procedure must be performed as a final stage in the sensor node lifecycle in order to assure the confidentiality regarding information like: network topology, type of measurement data gathered by sensors, encryption/authentication algorithms and key-exchange mechanisms, etc. that can be unveiled otherwise through reverse engineering methods. Our methodology relies on an efficient power monitoring scheme, based on combined in-network and predictive data, which discover the low battery nodes and initiate a self-destruction procedure for that nodes.

Trust-privacy trade-offs in distributed systems:

In distributed systems, it is often needed to establish trust before entities interact together. This trust establishment process involves making each entity ask for some credentials from the other entity, which implies some privacy loss for both parties. We propose a model for achieving the right privacy-trust tradeoff in distributed environments. Each entity aims to join a group in order to protect its privacy. Interaction between entities is then replaced by interaction between groups on behalf of their members. Data sent between groups is saved from

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dissemination by a self-destruction process. Simulations performed on the proposed model using the Aglets platform show that entities requesting a service need to give up more private information when their past experiences are not good, or when the server entity is of a paranoid nature. The privacy loss in all cases is quantified and controlled.

In the existing system there are multiple disadvantages available. In this Hacker can attack the confidential data and gain all the information from the database. This is big disadvantages of this system. Because client want to security of the data which is confidential from other's. In this hacking process the sensitive data can be modified by anyone, or if anyone can do changes in this client database then it is very harmful for client.

III. TECHNIQUES

A. Shamir's Secrete Sharing

This technique is helpful for sharing secretes among the various machines. It takes the key as an input and splits that key into n parts each of size 512 bit. These shares are distributed among the nodes. By using these share the original key is regenerated.

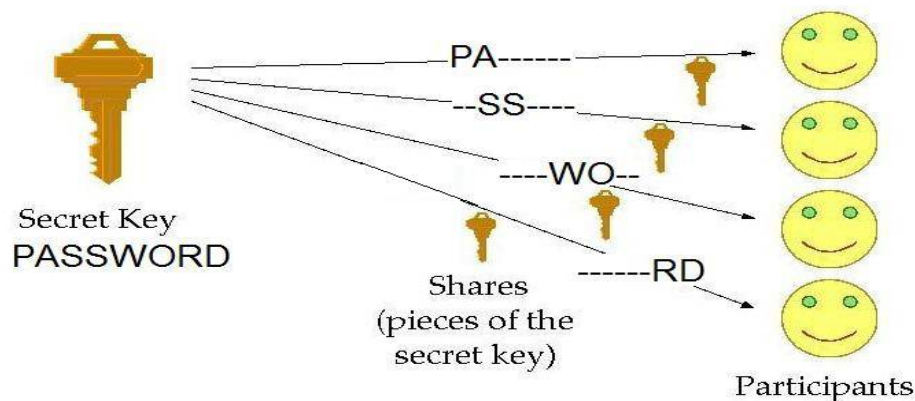


Fig.1. Shamirs Secrete Sharing.

The goal is to reconstruct secrete by obtaining minimum number of shares. The threshold scheme is required to reconstruct the secrete that is given by (k, n) , Where n is the number of participants among which secrete is distributed and k is the minimum number of participants required to reconstruct secrete. Any $(k-1)$ participants are not able to reconstruct secrete. This algorithm is based on Lagrange's Interpolation property. Some properties of Shamir's that are as follows:

- Provides perfect security.
- It is flexible.
- It is expandable.

Efficient distributed mechanism is used for arithmetic calculations.

B. Self-Destructing Data

If any user wants to control their data the ttl (time-to-leave) field has been deployed in our system. So that user can set the time period for how long the data has to live in file system. After time period has been expired the data is destructed automatically from all the nodes of HDFS.

C. HDFS

HDFS is stands for Hadoop Distributed File System. HDFS is used for storage of large datasets. Now a days Hadoop is used very efficiently as it stores large datasets Facebook, Amazon, and other companies like stock exchange uses Hadoop for their storage.

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HDFS mainly works on Map-Reduce technique which works on key-value pair data.

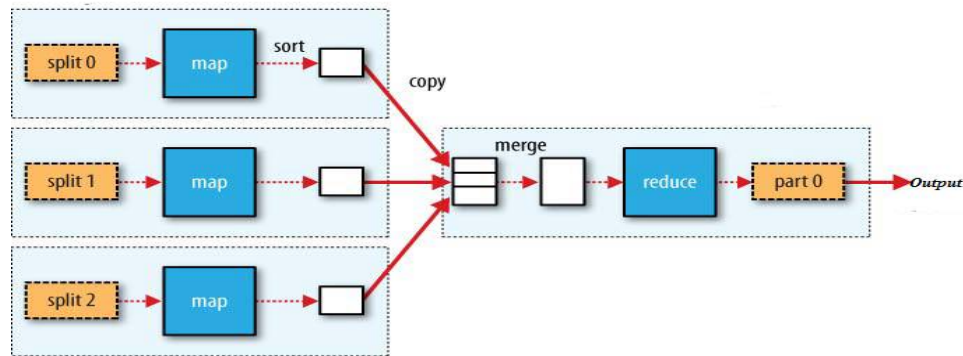


Fig 2. Mapreduce Technique.

Map-Reduce has five phases those are split, map, sort, merge and reduce.

MapReduce is a programming model for yet not too simple to express useful programs in. Hadoop can run Map-Reduce programs are written in object oriented languages like Java, Ruby, Python, and C++. Most important, Map-Reduce programs are inherently parallel, thus putting very large data analysis into the hands of anyone with enough machines at their disposal. Map-Reduce comes into its own for large datasets, so let's start by looking at one.

It works using strategy, breaking the processing into two phases: the map phase and the reduce phase. Each phase has key-value pairs as input and output, the types of which may be chosen by the programmer. The programmer also specifies two functions: the map function and the reduce function.

- The client submits the Map-Reduce job.
- The jobtracker, which coordinates the job run. The jobtracker is application written in Java whose main class is JobTracker.
- The tasktrackers, runs the tasks that the job has been split into. Tasktrackers are Java applications whose main class is TaskTracker.
- The DFS which is used for sharing job files between the other entities.

When the map function completes execution and starts producing output, it is not only written to disk. The process is more involved, and takes advantage of buffering writes in memory and doing some presorting for efficiency reasons. The map output file is sitting on the local disk of the tasktracker that ran the map task, but now it is needed by the tasktracker that is about to run the reduce task for the partition. Furthermore, the reduce task needs the output of map task for its particular partition from several map tasks among the cluster. The map tasks may finish at different times, so the reduce task copies outputs as soon as each completes. This is known as the *copy phase* of the reduce task. The reduce task has a small number of copier threads so that this can fetch outputs of map in parallel. The default is five threads, but this number are changed by setting the `mapred.reduce.parallel.copies` property.

IV. IMPORTANT PROCESSES

A. Uploading

When a user uploads a file to a storage system and stores his key in this SeDas system, he should identify the file, the key and *TTL (time-to-live)* arguments for the uploading procedure. In these codes, we assume key has been read from the file. The ENCRYPT procedure uses a common encrypt algorithm or user-defined encrypt algorithm.

B. Downloading

Any user who has needed permission can download data stored in the data storage system. The data should be in decrypted form before use.

The whole logic is implemented in user's application.

In the proposed system there are multiple advantages are available. In this system we used the Hadoop technology for provide larger security of user secret or confidential data like, hacking of secret keys or passwords. The main advantage is to secure data. In this system the data is more secure than existing system. Because the data accessed by only

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authorized users. In this proposed system if the hacker can try to get client confidential data, then this data made useless by destroying the private key. This type of securities provided by proposed system.

In this system the user key or password is distributed over multiple servers using Shamir's algorithm. By using this algorithm, the secret password or key is distributed over multiple server machines and using this approach the hackers can't hack the user password or secret key.

V. PROPOSED SYSTEM

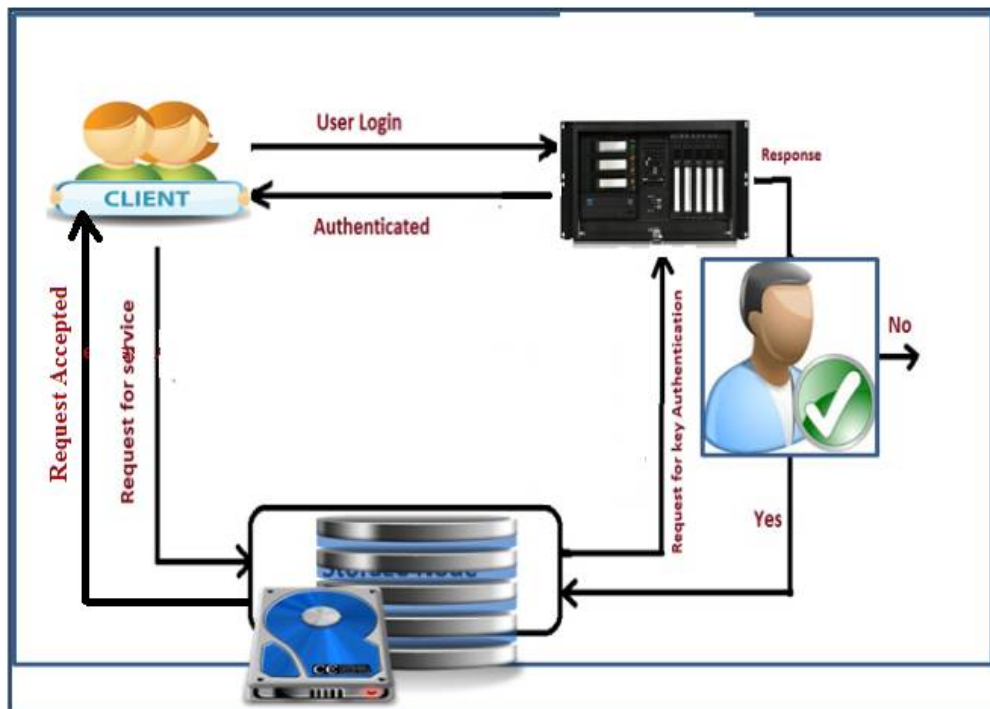


Fig. 3. System Architecture.

A. Meta-Data Server

MDS takes responsibilities of user management, server management, session management and file metadata management. Also the session can be handled using MDS.

B. Application Node

It is the client that uses the storage services provided by the service providers.

C. Storage Node

Storage node is responsible for storing files at various systems which are physically at same or different locations. Storage node uses storage handler to handle the files.

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VI. RESULTS

As the Data encryption and decryption is using Shamir's algorithm the data is more secured. Also there is ttl field so that data expires at valid time out.

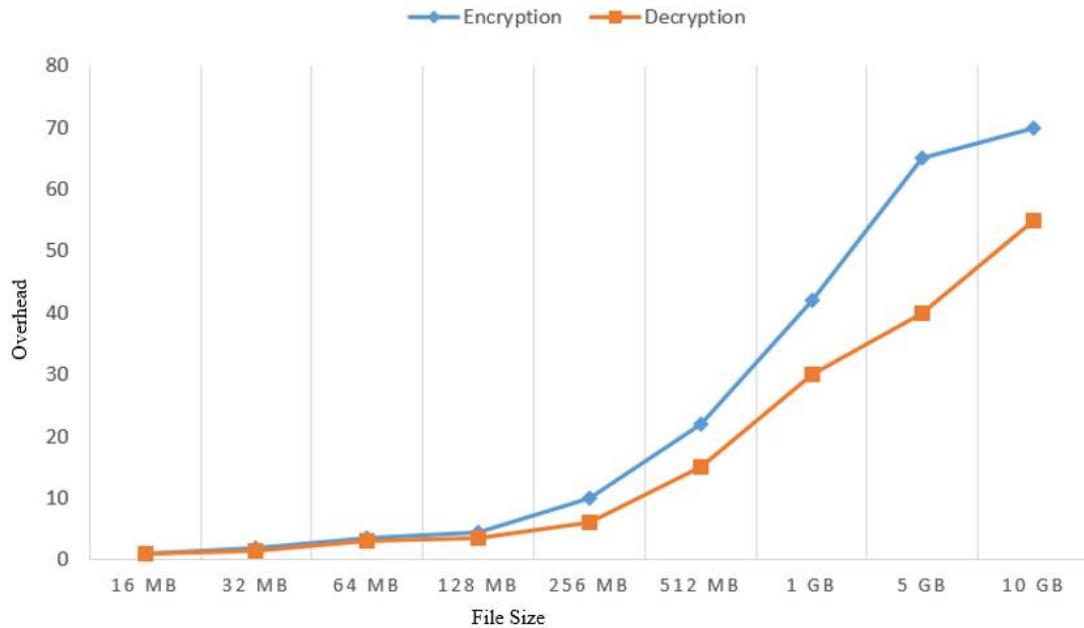


Fig.4. Encryption Decryption comparison overhead

Efficiency of uploading and downloading has been increased as we are using HDFS which works on Map-Reduce. Map-Reduce is works efficiently on large datasets.

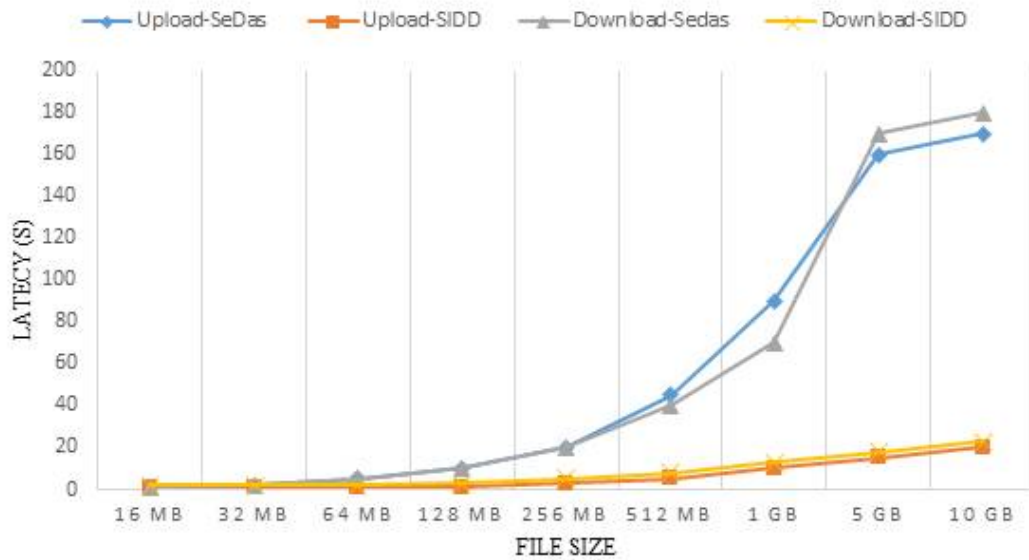


Fig. 5. Comparison of Latency in upload and download operation



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VII. CONCLUSION

Hadoop has been very efficient solution for companies dealing with the data in petabytes. It has solve many problems in industry related to hug data management and distributed system and it produce much more security to the database.

Data outsourcing using Shamir's secret sharing methods are compared using the Hadoop technology. The Secret Sharing methods are computationally inexpensive when compared with the normal encryption techniques. The security provided by these methods is not bounded by the computational capabilities of the existing hardware.

By taking the above points into consideration we determine that, due to the distributed nature of the hadoop system, information distribution of data is the more optimal approach for data outsourcing.

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