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Vulnerability Analysis and Tracking of Covert Malicious Software Launching

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ABSTRACT: here are a number of covert launching techniques but the most popular one is process injection. Process injection is a technique which injects malicious code into another running process and that process execute that malicious code. This technique conceals malicious behaviour of their code and may bypass firewalls and other process-specific security mechanisms. Certain Windows API calls are commonly used for process injection. For example, the VirtualAllocEx function can be used to allocate space in a remote process's memory, and WriteProcessMemory can be used to write data to that allocated space.

KEYWORDS: Dll Injection, Remothethread, Windows API, Process, Covert, Process replacement, Malicious, Hook Injection, IAT, Inline

I. INTRODUCTION

Covert malware launching techniques are the methods used by the malware authors to avoid detection of the Malware. The malwareauthor use different methods including DLL injection, Process, replacement, Hooking, APC injection, Detours, Alternate Data Streams (ADS) etc. to execute malicious code. These techniques conceal malicious behaviour of their code and may bypass firewall and other process specific security mechanism [2]. Windows API calls are commonly used for process injection. For example, the VirtualAllocEx function can be used to allocate space in an external process's memory, and WriteProcessMemory can be used to write data to that allocated space there are two types of Process injection: DLL injection and direct injection [4].

II. THEORY AND ANALYSIS

Among the various covert launching techniques most popular one is process injection [1]. There are various methods to inject code into the address space of the remote process.

A. DLL Injection: DLL injection—a form of process injection where a remote process is forced to load a malicious DLL—is the most commonly used covert loading technique. DLL injection works by injecting code into a remote process that calls LoadLibrary, thereby forcing a DLL to be loaded in the context of that process. Once the compromised process loads the malicious DLL, the OS automatically calls the DLL's DllMain function, which is defined by the author of the DLL [3]. This function contains the malicious code and has as much access to the system as the process in which it is running.

Methods for Injecting DLL: The Window API offers a number of functions that allow attaching and manipulating into other program at run time. There are various methods for injecting DLL into remote process [6].

- a) Using the system registry.
- b) Using CreateRemoteThread function
- c) Using a CodeCave



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In order to inject the malicious DLL into a host program, the launcher malware must first obtain a handle to the victim process. The most common way is to use the Windows API calls `CreateTool help 32 Snapshot`, `Process 32 First`, and `Process 32 Next` to search the process list for the injection target. Once the target is found, the launcher retrieves the Process Identifier (PID) of the target process and then uses it to obtain the handle via a call to `OpenProcess`. `CreateRemoteThread` function is commonly used for DLL injection to allow the launcher malware to create and execute a new thread in a remote process [5]. When `CreateRemoteThread` is used, it is passed three important parameters: the process handle (`hProcess`) obtained with `OpenProcess`, along with the starting point of the injected thread (`lpStartAddress`) and an argument for that thread (`lpParameter`). For example, the starting point might be set to `LoadLibrary` and the malicious DLL name passed as the argument. This will trigger `LoadLibrary` to be run in the victim process with a parameter of the malicious DLL, thereby causing that DLL to be loaded in the victim process (assuming that `LoadLibrary` is available in the victim process's memory space and that the malicious library name string exists within that same space). Malware authors generally use `VirtualAllocEx` to create space for the malicious library name string. The `VirtualAllocEx` function allocates space in a remote process if a handle to that process is provided. The last setup function required before `CreateRemoteThread` can be called is `WriteProcessMemory`. This function writes the malicious DLL name string into the memory space that was allocated with `VirtualAllocEx`. [4]. DLL injection using `CreateRemoteThread` function. There are a number of steps involved given below:

1. Create the process by calling `CreateProcess(.....)` Win32 API.

```
BOOL WINAPI CreateProcess(  
    _In_opt_ LPCTSTR lpApplicationName,  
    _Inout_opt_ LPTSTR lpCommandLine,  
    _In_opt_ LPSECURITY_ATTRIBUTES lpProcessAttributes,  
    _In_opt_ LPSECURITY_ATTRIBUTES lpThreadAttributes,  
    _In_ BOOL bInheritHandles,  
    _In_ DWORD dwCreationFlags,  
    _In_opt_ LPVOID lpEnvironment,  
    _In_opt_ LPCTSTR lpCurrentDirectory,  
    _In_ LPSTARTUPINFO lpStartupInfo,  
    _Out_ LPPROCESS_INFORMATION lpProcessInformation  
);[8]
```

2. Attach the process by calling `OpenProcess` Win32 API.

```
HANDLE WINAPI OpenProcess(  
    _In_ DWORD dwDesiredAccess,  
    _In_ BOOL bInheritHandle,  
    _In_ DWORD dwProcessId);
```

3. Allocate memory within the process using `VirtualAllocEx()` win32 API

```
LPVOID WINAPI VirtualAllocEx(  
    _In_ HANDLE hProcess,  
    _In_opt_ LPVOID lpAddress,  
    _In_ SIZE_T dwSize,  
    _In_ DWORD flAllocationType,
```



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```
_In_ DWORD flProtect  
);
```

4. Get the HANDLE for kernel32 library, to acquire LoadLibrary() routine address .The LoadLibrary() is a Kernel32.dll function used to load DLLs,executables and other support at run time.ittakes file name as its only parameter .It means that we just needto allocate some memory for the path of our DLL.

1. HMODULE WINAPI GetModuleHandle(_In_opt_ LPCTSTRlpModuleName);
2. FARPROC WINAPI GetProcAddress(_In_ HMODULEhModule,_In_ LPCSTRlpProcName);

5. Write DLL name into the Virtual address of the process, whichwe allocate using VirtualAllocEx.()

```
BOOL WriteProcessMemory(  
HANDLE hProcess,  
LPVOID lpBaseAddress,  
LPVOID lpBuffer,  
DWORD nSize,  
LPDWORD lpNumberOfBytesWritten  
);
```

6. And finally, after all the prior steps are successfully complete,we are ready to call CreateRemoteThread() function to create theremote thread in the target process:[11]

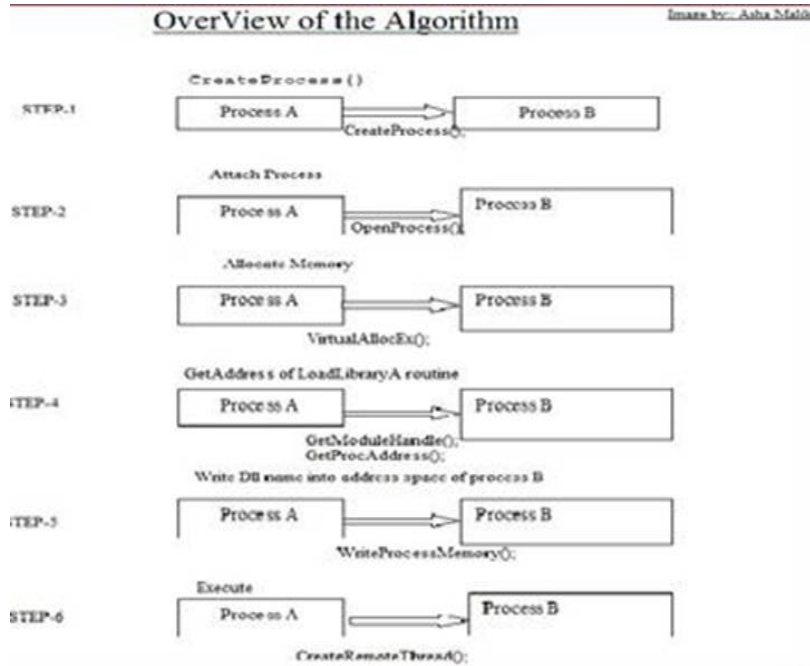
```
HANDLE WINAPI CreateRemoteThread(  
_In_ HANDLE hProcess,  
_In_ LPSECURITY_ATTRIBUTES lpThreadAttributes,  
_In_ SIZE_T dwStackSize,  
_In_ LPTHREAD_START_ROUTINE lpStartAddress,  
_In_ LPVOID lpParameter,  
_In_ DWORD dwCreationFlags,  
_Out_ LPDWORDlpThreadId  
);
```

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B. Direct Injection: Like DLL injection, direct injection involves allocating and inserting code into the memory space of a remote process. Direct injection uses many of the same Windows API calls as DLL injection. The difference is that instead of writing a separate DLL and forcing the remote process to load it; direct injection malware injects the malicious code directly into the remote process. Direct injection is more flexible than DLL injection. [8] Three functions are commonly found in cases of direct injection: `VirtualAllocEx`, `WriteProcessMemory`, and `CreateRemoteThread`. There will typically be two calls to `VirtualAllocEx` and `WriteProcessMemory`. The first will allocate and write the data used by the remote thread, and the second will allocate and write the remote thread code. The call to `CreateRemoteThread` will contain the location of the remote thread code (`lpStartAddress`) and the data (`lpParameter`). Direct injection requires that authors either be skilled assembly language coders or that they will inject only relatively simple shellcode. In order to analyse the remote thread's code, you may need to debug the malware and dump all memory buffers that occur before calls to `WriteProcessMemory` to be analysed in a disassembler.

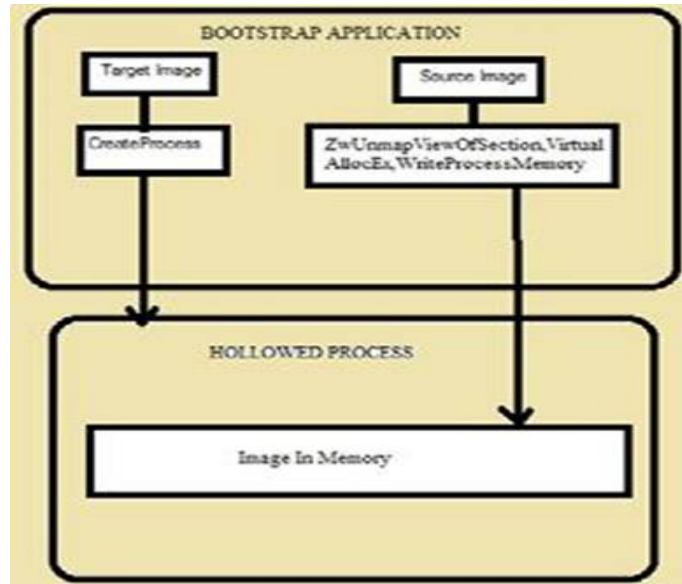
C. Process Replacement Hide/Hollowing: Process replacement involves running a process on the system and overwriting its memory space with malicious executable. Process replacement provides the malicious executable same privilege as the process it is replacing. So that the malware appear to be executing as legitimate process. But it leaves a fingerprint. The image in memory will differ from image in disk [5]. Process Replacement hide the presence of a process. The idea of Process Hollowing is that a bootstrap application creates a process in a suspended state. The legitimate image is then unmapped and replaced with the image that is to be hidden. Once the new image is loaded in memory the EAX register of the suspended thread is set to the entry point. The process is then resumed and the entry point of the new image is executed. So the malware first creates a process in a suspended state by calling `CreateProcess` then calls `ZwUnmapViewSection` to un-reserve the memory, allocates memory using `VirtualAlloc`, writes data to the process memory using `WriteProcessMemory`, retrieves the context of the thread using `GetThreadContext`, modifies the context and then sets the context using `SetThreadContext` and then call `ResumeThread` to start the process [9].

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Process Hollowing/Replacement involve following steps:

1. First, the malware starts a legitimate process using CreateProcess Win32API in suspended state by setting CREATE_SUSPENDED option in the fdwCreate flags parameter. The MSDN definition of CreateProcess is:

```
BOOL CreateProcess( LPCWSTR pszImageName, LPCWSTR pszCmdLine, LPSECURITY_ATTRIBUTES
psaProcess, LPSECURITY_ATTRIBUTES psaThread, BOOL fInheritHandles, DWORD fdwCreate, LPVOID
pvEnvironment, LPWSTR pszCurDir, LPSTARTUPINFO psiStartInfo, LPPROCESS_INFORMATION
ProcInfo );
```

The fdwCreate control the priority and creation of the process. CREATE_SUSPENDED fdwCreate flag create primary thread of the new process is created in a suspended state, and does not run until the ResumeThread function is called. The host program is now loaded but no code has been executed yet since it is started in suspended mode. The malware also has a handle to the process it started through the ProcInfo structure passed to CreateProcess.

2. While the host process is suspended, the malware first unmaps the legitimate code from memory in the host process. The ZwUnmapViewOfSection WIN32 API function may be used to unmap the original code: The ZwUnmapViewOfSection routine unmaps a view of a section from the virtual address space of a subject process.

```
NTSTATUS ZwUnmapViewOfSection(_In_ HANDLE ProcessHandle, _In_opt_ PVOID BaseAddress );
```

Because the unmap function is a kernel API function, you will often see the malware dynamically resolve its function address at runtime as follows:

```
HMODULE handle = GetModuleHandle("ntdll.dll");
```

```
FARPROC loadLibraryAddress = GetProcAddress(handle, "ZwUnmapViewOfSection");
```



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3. The malware then allocates memory for the new code using VirtualAllocEx Win32 API. It must ensure the code is marked as writeable and executable using the flProtect parameter. The malware can change this setting when it is done filling in the hollowed process memory.

```
LPVOID WINAPI VirtualAllocEx(_In_ HANDLE hProcess, _In_opt_ LPVOID lpAddress, _In_ SIZE_T dwSize, _In_ DWORD flAllocationType, _In_ DWORD flProtect);
```

4. The malware then writes its own new code into the hollow host process using WriteProcessMemory, writing data to the memory allocated in the host process with VirtualAllocEx.

```
BOOL WriteProcessMemory(HANDLE hProcess, LPVOID lpBaseAddress, LPVOID lpBuffer, DWORD nSize, LPDWORD lpNumberOfBytesWritten);
```

5. If the malware author is careful, they will change the adjustcode and data sections look normal with Read/Execute or Readonly protections using VirtualProtectEx. BOOL WINAPI VirtualProtectEx(_In_ HANDLE hProcess, _In_ LPVOID lpAddress, _In_ SIZE_T dwSize, _In_ DWORD flNewProtect, _Out_ PDWORD lpflOldProtect);

6. The malware then adjusts the remote context to point to the new code section and may perform other cleanup tasks as necessary. The SetThreadContext function can be used to perform this step.

```
BOOL WINAPI SetThreadContext(_In_ const CONTEXT* lpContext);
```

Once everything is ready, the malware loader simply resumes the suspended process using ResumeThread.

```
DWORD WINAPI ResumeThread(_In_ HANDLE hThread);
```

D. Analysis of Process Replacement/Hollowing: In order to confirm the validity of the proposed method, it has been first applied to the simulation experiment. In this simulation experiment we take a malicious sample-Malicious.exe and analyse its process hollowing/replacement behaviour. Let's start ExeScan and Do static analysis of Malicious.exe. ExeScan shows following Imports [3]:

IA: 0x00404038	CreateProcessA
IA: 0x00404034	GetThreadContext
IA: 0x00404010	GetFileSize
IA: 0x00404028	GetProcAddress
IA: 0x00404070	GetModuleFileNameA
IA: 0x00404094	GetStartupInfoA
IA: 0x004040c0	LoadLibraryA
IA: 0x00404044	LockResource
IA: 0x00404030	ReadProcessMemory
IA: 0x00404054	Sleep
IA: 0x0040400c	VirtualAlloc
IA: 0x00404024	VirtualAllocEx
IA: 0x00404020	WriteProcessMemory
IA: 0x004040a8	WriteFile

Now let's run the Malicious.exe by double-clicking its icon. Once run, Malicious.exe should be visible inside Process Explorer. In process explorer we further notice that it creates the sub process svchost.exe, and then exits, but leaves the svchost.exe process running as an orphaned process [7]. (An orphaned process has no parent process listed in the process tree structure.) The fact that svchost.exe is orphaned is highly suspicious because svchost.exe is typically a child of services.exe.

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Process	PID	CPU	Description	Company Name	User Name	Path	Version
csrss.exe	684		Client Server Runtime Process	Microsoft Corporation	NT AUTHORITY\...	C:\WINDOWS\sy...	5.1.2600.5512
DPCs	n/a		Deferred Procedure Calls				
explorer.exe	1688		Windows Explorer	Microsoft Corporation	ZINK-35DF2367B...	C:\WINDOWS\ex...	6.0.2900.5634
Interrupts	n/a	28.57	Hardware Interrupts				
lsass.exe	764		LSA Shell (Export Version)	Microsoft Corporation	NT AUTHORITY\...	C:\WINDOWS\sy...	5.1.2600.5512
procexp.exe	616		Sysinternals Process Explorer	Sysinternals - www.sysinter...	ZINK-35DF2367B...	C:\Documents an...	11.33.0.0
Procmon.exe	1112		Process Monitor	Sysinternals - www.sysinter...	ZINK-35DF2367B...	C:\Documents an...	3.5.0.0
rundll32.exe	1928		Run a DLL as an App	Microsoft Corporation	ZINK-35DF2367B...	C:\WINDOWS\sy...	5.1.2600.5512
services.exe	752	2.86	Services and Controller app	Microsoft Corporation	NT AUTHORITY\...	C:\WINDOWS\sy...	5.1.2600.5512
smss.exe	636		Windows NT Session Mana...	Microsoft Corporation	NT AUTHORITY\...	C:\WINDOWS\sy...	5.1.2600.5512
softinfo.exe	1988		Software Informer	Informer Technologies, Inc.	ZINK-35DF2367B...	C:\Program Files\...	1.2.918.0
SSSScheduler.exe	2024		McAfee Security Scanner Sc...	McAfee, Inc.	ZINK-35DF2367B...	C:\Program Files\...	3.8.130.0
svchost.exe	1968		Generic Host Process for WI...	Microsoft Corporation	ZINK-35DF2367B...	C:\WINDOWS\sy...	5.1.2600.5512
System	4				NT AUTHORITY\...		
System Idle Process	0	60.00			NT AUTHORITY\...		

Fig. 1: Showing svchost.exe process with PID 1968 as a orphaned process.

We investigate further by selecting Properties for svchost.exe process with PID 1968. From this same properties page, we select Strings to show the strings in both the executable image on disk and in memory. But the Executable Image on Memory and on disk shows significant discrepancies. As shown in Figure 2 the strings in memory contain practicalmalwareanalysis.log and [ENTER] but string in disk contain none of these two string.

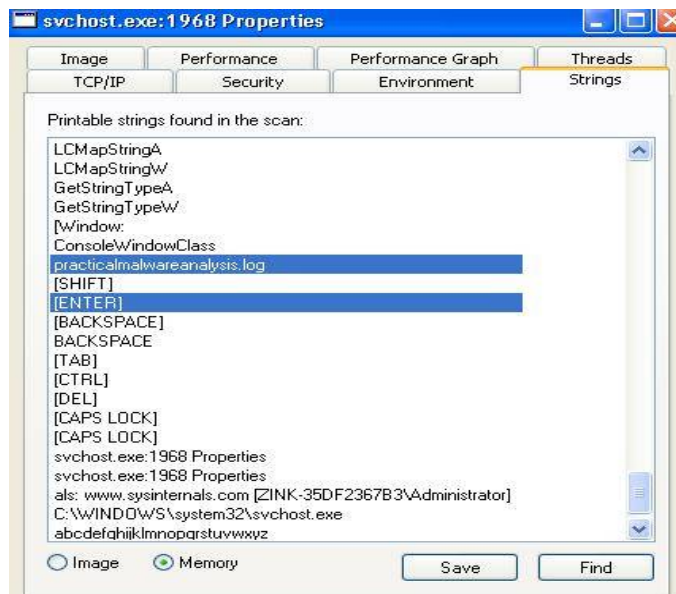


Fig. 2: Showing Executable Image in Memory

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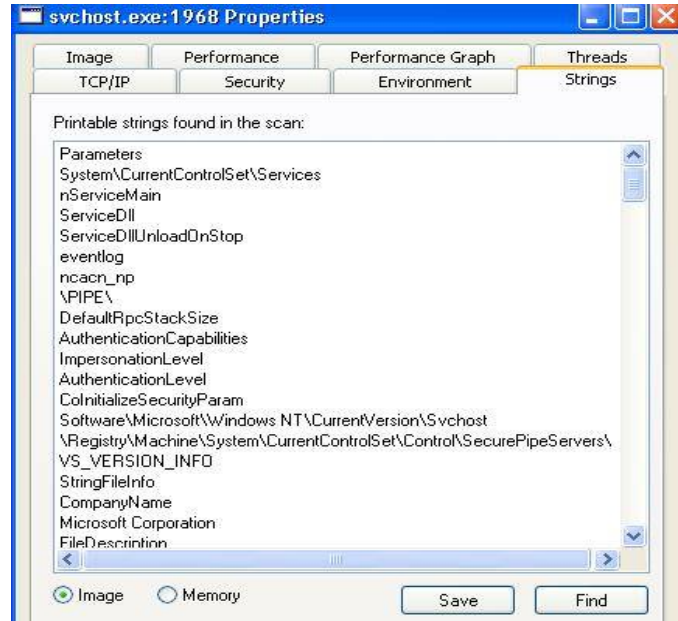
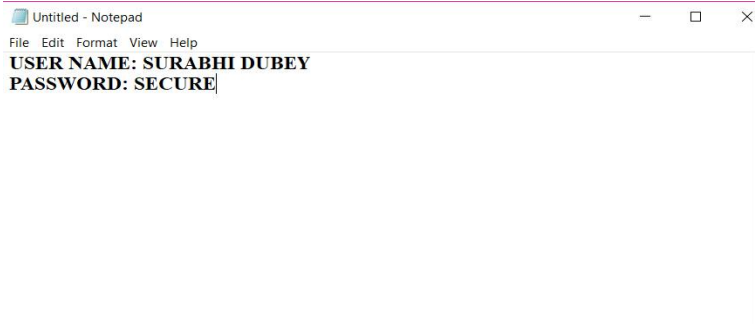


Fig. 3: Showing Executable Image in Disk

Showing Message Typed by Analyst in Notepad



The presence of the string practicalmalwareanalysis.log, coupled with strings like [ENTER] and [CAPS LOCK], suggests that this program is a keylogger. To test our assumption, we open Notepad and type a short message to see if the malware will perform keylogging.

To analyse further, we use the PID 1968 (found in Process Explorer) for the orphaned svchost.exe to create a filter in Procmon to show only events from that PID (1968). As you can see in Figure 4, the CreateFile and WriteFile events for svchost.exe are writing to the file named practicalmalwareanalysis.log on desktop.

Time...	Process Name	PID	Operation	Path	Result
1:25:1...	svchost.exe	1968	CreateFile	C:\Documents and Settings\Administrator\Desktop\practicalmalwareanalysis.log	ACCESS
1:25:1...	svchost.exe	1968	WriteFile	C:\Documents and Settings\Administrator\Desktop\practicalmalwareanaly...	SUCCESS
1:25:1...	svchost.exe	1968	WriteFile	C:\Documents and Settings\Administrator\Desktop\practicalmalwareanaly...	SUCCESS
1:25:1...	svchost.exe	1968	WriteFile	C:\Documents and Settings\Administrator\Desktop\practicalmalwareanaly...	SUCCESS
1:25:1...	svchost.exe	1968	WriteFile	C:\Documents and Settings\Administrator\Desktop\practicalmalwareanaly...	SUCCESS

Fig.4: Showing Filtered Activities of svchost.exe(replaced with malicious.exe) in Procmon

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Now we open practicalmalwareanalysis.log from desktop and reveal the keystrokes we entered in Notepad. We conclude that this malware is a keylogger that uses process replacement on svchost.exe. malware performs process replacement on svchost.exe.

Comparing the disk image of svchost.exe with its memory image shows that they are not the same. The memory image has strings such as practicalmalwareanalysis.log and [ENTER], but the disk image has neither. The malware creates the log file practicalmalwareanalysis.log. The program performs process replacement on svchost.exe to launch a keylogger.



E. Hook Injection: The term hooking represents a fundamental technique of getting control over a particular piece of code execution. It provides a straightforward mechanism that can easily alter the operating system's behaviour. When an inline hook is implemented it will overwrite the first bytes codes of a windows api in order to redirect code flow. This kind of technique can be used in ring 3 or ring 0 modes. Well-known and widespread malware take advantage of this kind of technique to hook key api windows components in order to steal sensitive information from the user. Hooking is classified into two types:

1. User mode hooks
 - IAT (Import Address Table) Hooking
 - Inline Hooking
 2. Kernel Mode hooks
 - IDT Hooking
 - SSDT Hooking etc. [1]
- i. **IAT Hooking:** IAT hooking is a means to access code of a binary's IAT and replaces pointers which point to functions in linked DLLs. By this method it is possible to hook a function, e.g. the MessageBoxA function and inject your own implementation for it. [1]
- Find out the File-offset of PE Header.
 - Find Out VA of IMAGE_IMPORT_DESCRIPTOR Structure.
 - Now we have functions with its real addresses and we can patch our own code here:
 - Now change the address of IAT function with your code address.

Hook injection describes a way to load malware that takes advantage of Windows hooks, which are used to intercept messages destined for applications. Malware authors can use hook injection to accomplish two things: To be sure that malicious code will run whenever a particular message is intercepted. To be sure that a particular DLL will be loaded in a victim process's memory space [4].

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- ii. **Inline Hooking:** Implementing an inline hook: We inject our dll into the process we want to hijack. The first bytes of the target api are saved, these are the bytes that will be overwritten. We place a jump, call or push-ret instruction. The jump redirects the code flow to our function. The hook can later call the original api using the saved bytes of the hooked function. The original function will return control to our function and then data can be easily tampered.[2] There are two types of Windows hooks:
- Local hooks are used to observe or manipulate messages destined for an internal process.
 - Remote hooks are used to observe or manipulate messages destined for a remote process (another process on the system).
- iii. **Using SetWindowsHookEx:** The principal function call used to perform remote Windows hooking is SetWindowsHookEx, which has the following parameters: idHook specifies the type of hook procedure to install. lpfnPoints to the hook procedure. hModFor high-level hooks, identifies the handle to the DLL containing the hook procedure defined by lpfn. For low-level hooks, this identifies the local module in which the lpfn procedure is defined. dwThreadId Specifies the identifier of the thread with which the hook procedure is to be associated. If this parameter is zero, the hook procedure is associated with all existing threads running in the same desktop as the calling thread. This must be set to zero for low-level hooks[9]. The hook procedure can contain code to process messages as they come in from the system, or it can do nothing. Either way, the hook procedure must call CallNextHookEx, which ensures that the next hook procedure in the call chain gets the message and that the system continues to run properly. Assembly code for performing hook injection in order to load a DLL in a different process's memory space.

```
push    esi
push    edi
push    offset LibFileName ; "hook.dll"
call    LoadLibraryA
mov     esi, eax
push    offset ProcName ; "MalwareProc"
push    esi                ; hModule
call    GetProcAddress
mov     edi, eax
call    GetNotepadThreadId
push    eax                ; dwThreadId
push    esi                ; hmod
push    edi                ; lpfn
push    WH_CBT            ; idHook
call    SetWindowsHookExA
```

The malicious DLL (hook.dll) is loaded by the malware, and the malicious hook procedure address is obtained. The hook procedure, MalwareProc, calls only CallNextHookEx. SetWindowsHookEx is then called for a thread in notepad.exe (assuming that notepad.exe is running). GetNotepadThreadId is a locally defined function that obtains a dwThreadId for notepad.exe. Finally, a WH_CBT message is sent to the injected notepad.exe in order to force hook.dll to be loaded by notepad.exe. This allows hook.dll to run in the notepad.exe process space [1]. Once hook.dll is injected, it can execute the full malicious code stored in DllMain, while disguised as the notepad.exe process. Since MalwareProc calls only CallNextHookEx, it should not interfere with incoming messages, but malware often immediately calls LoadLibrary and UnhookWindowsHookEx in DllMain to ensure that incoming messages are not impacted [7].

F. APC Injection: Windows supports Asynchronous Procedure Calls (APCs). An APC is a kernel-defined control object that represents a procedure that is called asynchronously. APCs have the following features:



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- An APC always runs in a specific thread context.
- An APC runs at OS predetermined times.
- They can cause preemption of the currently running thread.
- APC routines can be preempted.

The Win32 API provides the QueueUserAPC function, which allows an application to queue an APC object to a thread. The queuing of an APC is a request for the thread to call the APC function. When a user-mode APC is queued, the thread is not directed to call the APC function unless it is in an alertable state. Unfortunately, a thread enters an alertable state only by using one of the following Win32 API functions:

SleepEx, SignalObjectAndWait, WaitForSingleObjectEx, WaitForMultipleObjectEx, or MsgWaitForMultipleObjectsEx.

APCs can direct a thread to execute some other code prior to executing its regular execution path. Every thread has a queue of APCs attached to it, and these are processed when the thread is in an alertable state, such as when they call functions like WaitForSingleObjectEx, WaitForMultipleObjectsEx, and Sleep [7]. These functions essentially give the thread a chance to process the waiting APCs. If an application queues an APC while the thread is alertable but before the thread begins running, the thread begins by calling the APC function. A thread calls the APC functions one by one for all APCs in its APC queue. When the APC queue is complete, the thread continues running along its regular execution path. Malware authors use APCs to preempt threads in an alertable state in order to get immediate execution for their code. APCs come in two forms:

- An APC generated for the system or a driver is called a kernel-mode APC.
 - An APC generated for an application is called a user-mode APC [8].
- Procedure of DLL Injection using QueueUserAPC:** Get Handle of the remote process. By using API calls such as CreateToolhelp32Snapshot, Process32First, and Process32Next
 - Get some memory in the remote process via VirtualAllocEx
 - Write the name of the DLL which we want to inject to this memory via WriteProcessMemory
 - Create an asynchronous procedure call on LoadLibraryA in the remote process
 - APC Injection from User Space:** From user space, another thread can queue a function to be invoked in a remote thread, using the API function QueueUserAPC. The MSDN defines QueueUserAPC as given below:

```
DWORD WINAPI QueueUserAPC(_In_ PAPCFUNC pfnAPC, _In_ HANDLE hThread, _In_ ULONG_PTR dwData); [4] pfnAPC [in]
```

A pointer to the application-supplied APC function to be called when the specified thread performs an alertable wait operation. For more information, see APCProc.hThread [in]

A handle to the thread. The handle must have the THREAD_SET_CONTEXT access right. For more information, see Synchronization Object Security and Access Rights. dwData [in] A single value that is passed to the APC function pointed to by the pfnAPC parameter [8]. Because a thread must be in an alertable state in order to run a user-mode APC, malware will look to target threads in processes that are likely to go into that state. Luckily for the malware analyst, WaitForSingleObjectEx is the most common call in the Windows API, and there are usually many threads in the alertable state. Let's examine the QueueUserAPC's parameters: pfnAPC, hThread, and dwData. A call to QueueUserAPC is a request for the thread whose handle is hThread to run the function defined by pfnAPC with the parameter dwData [8]. The malware can use QueueUserAPC to force a DLL to be loaded in the context of obtained, the malware uses it to open a handle to the thread. In this example, the malware is looking to force the thread to load a DLL in the remote process, so you see a call to QueueUserAPC with the pfnAPC set to LoadLibraryA. Once this APC is

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queued and the thread goes into an alertable state, LoadLibraryA will be called by the remote thread, causing the target process to load dbnet.dll.[9]

```
push [esp+4+dwThreadId] ; dwThreadId
push 0 ; bInheritHandle
push 10h ; dwDesiredAccess
call ds:OpenThread
mov esi, eax
test esi, esi
jz short loc_401DCE
push [esp+4+dwData] ; dwData = dbnet.dll
push esi ; hThread
push ds:LoadLibraryA ; pfnAPC
call ds:QueueUserAPC
```

- iii. **APC Injection from Kernel Space** : Malware drivers and rootkits often wish to execute code in userspace, but there is no easy way for them to do it. One method they use is to perform APC injection from kernel space to get their code execution in user space. A malicious driver can build an APC and dispatch a thread to execute it in user-mode process (most often svchost.exe). APCs of this type often consist of shellcode. Device drivers use two major functions in order to utilize PCs: KeInitializeApc and KeInsertQueueApc. The APC first must be initialized with a call to KeInitializeApc. If the sixth parameter (NormalRoutine) is non-zero in combination with the seventh parameter (ApcMode) being set to 1, then we are looking at a user mode type [1]. Therefore, focusing on these two parameters can tell you if the rootkit is using APC injection to run code in user space. KeInitializeApc initializes a KAPC structure, which must be passed to KeInsertQueueApc to place the APC object in the target thread's corresponding APC queue [2].

```
000119BD push ebx
000119BE push 1
000119C0 push [ebp+arg_4]
000119C3 push ebx
000119C4 push offset sub_11964
000119C9 push 2
000119CB push [ebp+arg_0]
000119CE push esi
000119CF call ds:KeInitializeApc
000119D5 cmp edi, ebx
000119D7 jz short loc_119EA
000119D9 push ebx
000119DA push [ebp+arg_C]
000119DD push [ebp+arg_8]
000119E0 push esi
000119E1 call edi ; KeInsertQueueApc
```

SleepEx, SignalObjectAndWait, MsgWaitForMultipleObjectsEx, WaitForMultipleObjectsEx, or WaitForSingleObjectEx functions. The malware usually looks for any thread that is in an alterable state, and then calls OpenThread and QueueUserAPC to queue an APC to a thread. QueueUserAPC takes three arguments: 1) a handle to the target thread; 2) a pointer to the function that the malware wants to run; 3) and the parameter that is passed to the function pointer. In Figure 8, Amanahe malware first calls OpenThread to acquire a handle of another thread, and then calls QueueUserAPC with LoadLibraryA as the function pointer to inject its malicious DLL into another thread.

Atom Bombing is a technique that was first introduced by [enSiloresearch](#), and then used in Dridex V4. As the technique also relies on APC injection. However, it uses atom tables for writing into memory of another process.

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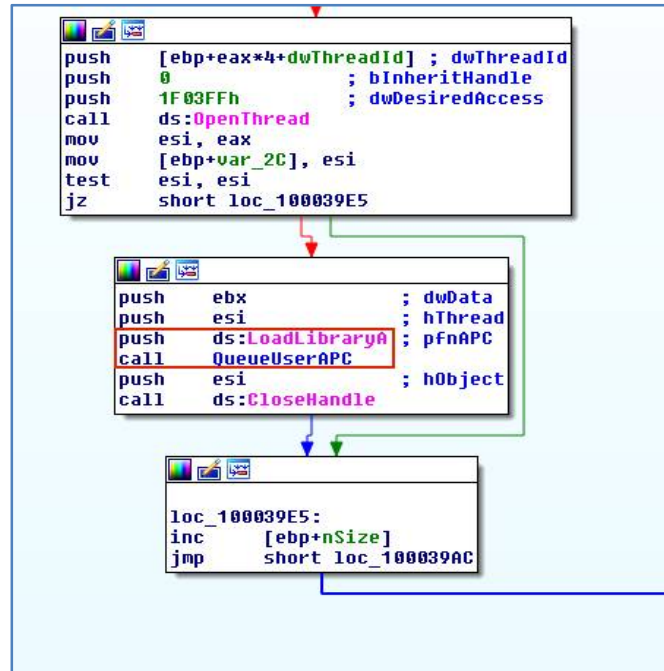
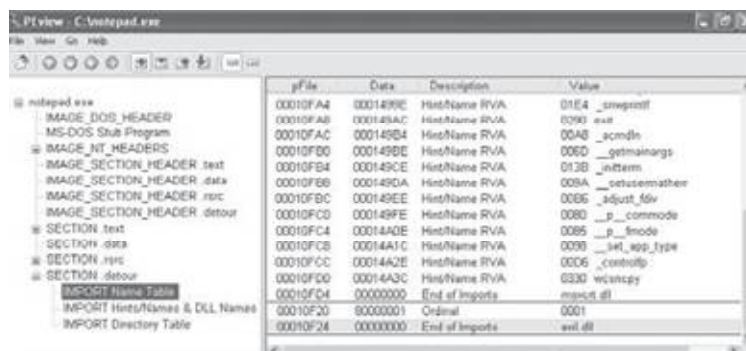


Figure showing *Almanah* performing APC injection
Sha256: f74399cc0be275376dad23151e3d0c2e2a1c966e6db6a695a05ec1a30551c0ad

G. Detours: Detours is a library developed by Microsoft Researchers [4]. It was originally intended as a way to easily instrument and extend existing OS and application functionality. The Detours library makes it possible for a developer to make application modifications simply. Malware authors like Detours, too, and they use the Detours library to perform import table modification, attach DLLs to existing program files, and add function hooks to running processes. Malware authors most commonly use Detours to add new DLLs to existing binaries on disk. The malware modifies the PE structure and creates a section named `.detour`, which is typically placed between the export table and any debug symbols [5]. The `.detour` section contains the original PE header with a new import address table. The malware author then uses Detours to modify the PE header to point to the new import table, by using the `setdlltool` provided with the Detours library. Instead of using the official Microsoft Detours library, malware authors have been known to use alternative and custom methods to add a `.detour` section. These of these methods for detour addition should not impact your ability to analyse the malware [6].





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H. Alternate Data Streams: Alternate Data Stream (ADS) is the lesser known feature of Windows NTFS file system which provides the ability to put data into existing files and folders without affecting their functionality and size. Any such stream associated with file/folder is not visible when viewed through conventional utilities such as Windows Explorer or DIR command or any other file browser tools. It is used legitimately by Windows and other applications to store additional information (for example summary information) for the file. Even 'Internet Explorer' adds the stream downloaded from the internet. Due to this hidden nature of ADS, hackers have been exploiting this method to secretly store their Rootkit components on the compromised system without being detected. This makes the stream a hidden threat [1].

III. CONCLUSION

In this paper we have analysed common covert methods through which malware launches, ranging from the simple to advanced. Many of the techniques involve manipulating live memory on the system, as with DLL injection, process replacement, and hook injection. Other techniques involve modifying binaries on disk, as in the case of adding a .detour section to a PE file. Although these techniques are all very different, they achieve the same goal. A malware analyst must be able to recognize launching techniques in order to know how to find malware on a live system. We understand that how malware authors hide malware from detecting the malicious activities of malware from detection tools using various covert launching techniques [1].

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