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## A Modified Approach for Secure Routing Mechanism in MANET

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**ABSTRACT:** MANETs are known to be less infrastructure and emerging networks, where some work had been done in recent years while they still have many areas of improvement with advancing technology. Technological change makes these networks more as improving capacity to both exploration areas for MANETs are increasing day by day. Security is the main problem in these networks are lacking from the beginning, while many of the safe approaches are proposed and implemented there is still room for improvement in the MANET. In this paper, an approach to security of MANET is implemented and the results obtained after the simulation are discussed in the results section.

**KEYWORDS:** attacker detection; Manets; network recovery; RREP update; Route Update, Security

### I. INTRODUCTION

Mobile ad-hoc networks are building blocks for new technologies like self driving cars and intelligent vehicle concept. These networks have improved since the day they are developed and standardized. The standardization process becomes more useful when these techniques are adopted by the scientific community. The new weapons systems, military strategic requirements, vessels and transportation systems, the requirements of security measure in advance and cheaper technologies such as GPS positioning tracker and other advances in technology provides great scope for improving magnets. Improvements are made in a selected field by researcher and extend for the rest of the researchers, the research methodology to maintain the increasingly complex process. From these complex processes, while many improvements gaps or deficiencies become far behind. In the proposed work, this type of deficiency is studied, analysed and work. This provides improvement in the desired areas of routing and network security, thus providing a more reliable network structure.

### II. RELATED WORK

Anuj Gupta K., (2011) [19] in its "Review of several routing protocols for MANETs" author claims that routing in MANETs is a difficult task and has received an enormous amount of attention from researchers around the world. To overcome this problem a number of routing protocols have been developed and the number is increasing day by day, the comparison is provided based on the methodologies and routing information used to make routing decisions.

The protocols are divided into three main categories: (i) the source started, (ii) the table driven, (iii) hybrid protocols. For each of these classes has been reviewed and compared several representative protocols, the main differentiating factor between the protocols is the way of the pursuit and maintenance of routes between origin-destination pairs.

Dr. Karim Konate, Abdourahim Gaye (2011) [18] in the "Analysis of Attacks in mobile ad-hoc networks: Modelling and Simulation", the author analyzes various attacks and counter-measure Manet in network routing protocol ad-hoc mobile. Author has done a simulation of certain attacks as Black Hole, saturation bandwidth and mathematical models have been proposed.

Qiu Xiufeng, Liu Jianhua, Liu Jianwei, (2012) [17] in his article "Design and implementation of special network protocol simulation system safe," he says, because the cost of analysis and design of secure network protocols Directors hoc in real network environment is huge, has great importance for the development of a simulation system that can analyze the performance of different security protocols Ad-hoc network. Based on analysis of specific requirements for Ad-hoc secure network protocol simulation, this paper designed and implemented a simulation system that integrates the functions of generation of network topology, the secure protocol settings, creating flows attack data and events,



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generating simulation scripts automatically run attacks and comparing the performance of protocol, etc. Through comparative analysis of delay, Overhead Control, Performance, Packet Loss Rate, package delivery and jitter simulation results of different protocols running insurance under different attacks, the system can perform the analysis of performance of various secure protocols of Ad-hoc network, and demonstrate the dynamic changes of the network under attack in an animation. A simulation system protocol secure network Ad-hoc was designed and implemented, which integrates the functions of generation network topology, configuring secure protocol, creating data flows and events of attack, producing scripts simulation automatically running attacks and comparing the performance of protocol in MATLAB.

Prinima Ms. Gupta, Dr. RK Tuteja, (2010) [15] in "Design Strategies for Implementation in Linux AODV" building a mobile network nodes, nodes can join and leave at any time, and changes in topology dynamically. Routing in a MANET is difficult due to the dynamic topology and the lack of an existing fixed infrastructure. In this article, we explore the difficulties encountered in the application of MANET routing protocols in real operating systems, and study the common requirements imposed by MANET routing services on the underlying operating system. In addition, implementation techniques explained AODV protocol to determine the necessary events, such as: IGMP, Kernel Modification, and filter network. Field studies using the AODV routing protocol have so far been limited to devices running the Linux operating system, because all have developed the current implementations of AODV for that platform. AODV works great for both high mobility and high traffic load network, making it one of the most interesting candidates among ad-hoc routing protocols today. The implementation of a routing protocol is very important to validate its design. Coming up with a clean implementation not only helps to better understand the nuances of protocol, but also allows extensions to explore the design space protocol. In this paper the design possibilities for AODV implementations were analyzed. In addition, this paper analyzes the advantages and disadvantages of each implementation of this architecture in Linux is presented.

Ian D. Chakeres, Elizabeth M. Belding-Roye (2004) [17] in "Routing Protocol AODV Design Implementation" analyzed the design possibilities for AODV implementation. Possible opportunities to benefit from the events include: snooping, modification of the kernel, network filter. In the different sections, each of these possibilities are described and their respective strengths and weaknesses are discussed.

Monika Roopak, Prof. BVR Reddy (2013) [5] in the newspaper "The implementation Black hole attack in AODV routing protocol" author claims that Mobile Ad-hoc networks are a collection of mobile hosts to communicate with each other without any infrastructure. Due to security vulnerabilities of routing protocols, mobile ad hoc networks can be unprotected against attacks from malicious nodes. One of the attacks is the Black Hole Attack on the integrity of the network in this all data packets are absorbed by the malicious nodes. Since the data packets do not reach the destination node because of this attack results in loss of data. In this work we see how to implement black hole attack in Ad-hoc mode protocol on demand distance vector using the network simulator 2.34.

### III. PROPOSED ALGORITHM

#### A. Design Considerations:

- Network is configured to adopt the new approach
- Nodes are able to calculate the RREP packet arrival time to differentiate between the actual destination and attacker.
- Keeping track of previously used paths in case of RREP.
- Node are able to check the sequence no. of the node.

#### B. Description of the Proposed Algorithm:

Aim of the proposed algorithm is to avoid the attacker node from degrading the network performance.

Step-1: RREP is used as the medium to assure the Destination.

Step-2: When the network communication starts the network searches for the destination.

Step-3: As RREQ packet is received by the attacker node it instantly generates the reply without checking anything.



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Step-4: The RREQ packet is forwarded by the other nodes and in the network when it reaches to actual destination the RREP packet is generated.

Step-5: The RREP packet is received by node in the network designated as the source node.

Step-6: Check is made to find out the sequence no. of the RREP packet.

Step-7: The generates time and the sequence no. is checked every time the RREP is received.

If the sequence no. is same as that of entry present in routing table it is discarded

Else if the sequence no. is lesser than that of entry present in the routing table, it means the RREP entry previously made is done with attacker node.

Replace it with the new RREP entry.

Start communication with the new entry in the Routing table.

## IV. PSEUDO CODE

Step 1: Display the network nodes.

Step 2: Configure the network node to work with the help of proposed security mechanism.

Step 3: Network is configured to have the same malicious node as that of normal network under attack.

Step 4: Network is supported with the fix no of source node and destination nodes to setup the communication in the network.

Step 5: Network is adopted to implement the attack while the nodes to recover the network from performance degradation caused by attack.

Step 6: New paths are choose and implemented to avoid the attack nodes.

## V. SIMULATION RESULTS

Th A simulation study was carried out to evaluate the performance of AODV, AODV under attack and our purposed improved AODV protocol based on the metrics packet drop , packet delay and energy efficiency with the following parameters

**Table 1: Parameters of IAODV, BAODV, AODV**

Parameter	Value
Radio model	Two Ray Ground
Protocols	AODV, IAODV, BAODV
Traffic Source	Constant Bit Ratio
Packet Size	512 bytes
Area	750X750
Application	UDP
MAC	Mac/802_11

In the work, It can count the number of packets dropped at each node including the black hole node. In all scenarios we tested, the same nodes are acting as a source of sending it. For each simulation , Network has taken 20 nodes with fixed topology chosen at random in a flat space of 750 x 750 meters. 9 short simulations were performed in a long-term simulation. In the first simulation, the performance of the network is tested without Black hole attack. Xgraph to evaluate the performance of MANETs (ns-2 built-in tool) was used.

- Receive and dropped Packets

This figure is drawn from receiving packets and dropped packets calculations. The graph is drawn to find the degree of the received packet is the number of dropped packets. The graph to the attack and recovery (proposed algorithm) are represented separately. If decanting attack dropped packets linear scheme is higher.

This sedimentation indicates the number of packets dropped in case of attack is higher and the extension of the received packet is lower. While by examining the proposed algorithm plots the information that is not obtained. of received

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packets increases and decreases as a result lost packets are the slope of the line decreases and fallen packages decantation line received packet increases.

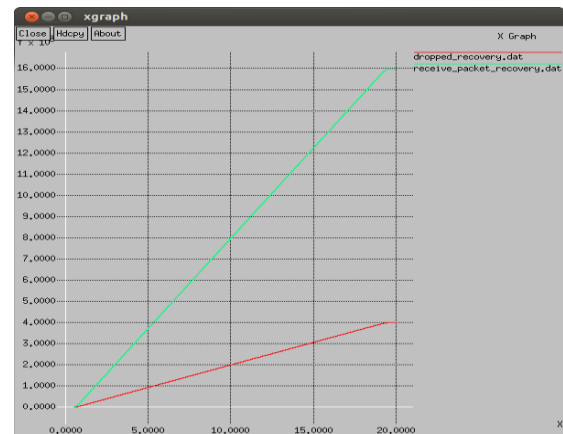
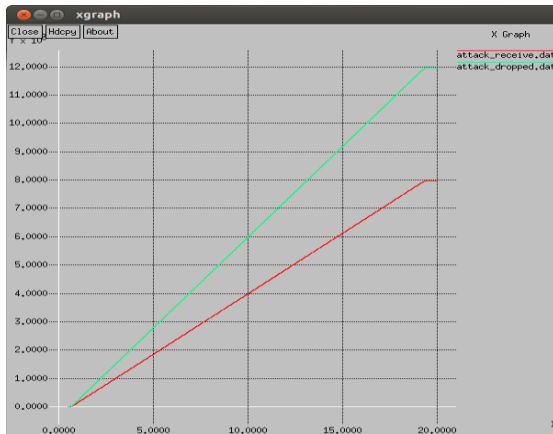


Figure 1: Plot corresponding to attack implementation Figure 2: Plot corresponding to recovery mechanism

- Packet Delivery Ratio:

Packet delivery ratio is a correct measure of the extent that how effective is the attack to affect the network functioning Packet delivery graphs can be plotted as:

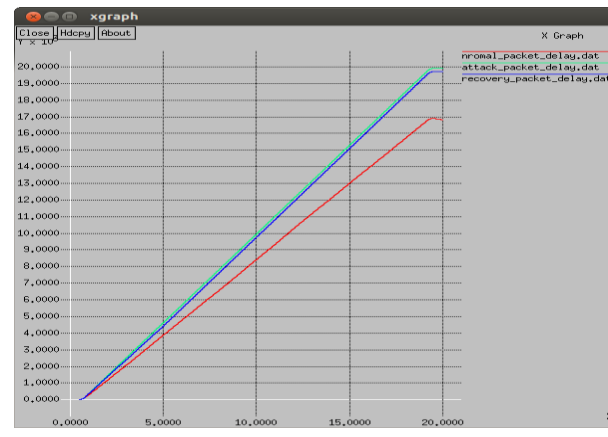
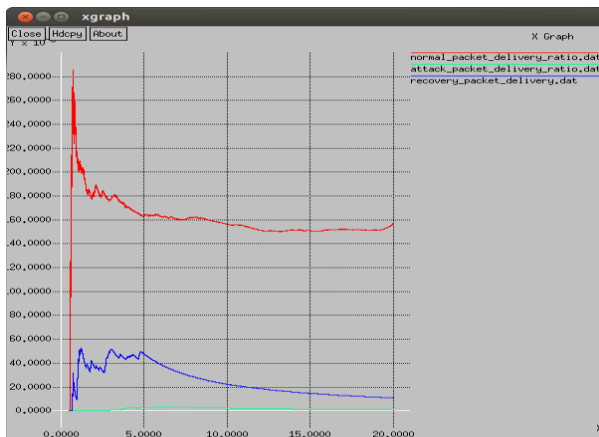


Figure 3: PDR comparison of different approaches

Figure 4 : Packet delay plot for three implementations

Figure 4 shows the different implementations plot of normal implementation, attack implementation and recovery implementation. The red line shows the normal, green plot shows the attack and blue plot shows the recovery plot.

- Packet Delay:

Packet delay is the measure of the time taken for a packet to reach its destination. Packet delay provides information about the time a packet has to wait for the destination. Figure 5 provides the frame packet delay for the three implementation. The normal fabric, handles simple protocol implementation. The attack plot deals with implementation protocols attack and recovery frame refers to the implementation of the proposed protocol.

- Average values of different parameters:

Average value of different parameter provides summary information on the performance parameters of the various protocols implementations. The mean value of various parameters. Figure 6 provides the frame average value for the three implementation. The various parameters include average average yield receive packets, average packet delivery ratio.

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```
wmodule@wmodule-VirtualBox:~/Desktop/attack-graphs$ awk -f normalized_routing_load.awk attack.tr
#####
##
Normalized Routing Load = 1082.565

Average Throughput = 2003.115
Received Packets = 7980
Dropped Packets = 11969
Packets Generated = 19949
#####
##
```

Figure 5: Average Value for attack implementation

```
wmodule@wmodule-VirtualBox:~/Desktop/recovery-graphs$ awk -f normalized_routing_load.awk recovery.tr
#####
##
Normalized Routing Load = 107.867

Average Throughput = 37018.388
Received Packets = 15959
Dropped Packets = 3990
Packets Generated = 19949
#####
##
```

Figure 6 : Average Value for recovery (Proposed )

## VI. CONCLUSION AND FUTURE WORK

Implementation of security mechanism in AODV to prevent the attack on the network by initiating a new path route discovery. The new route provides more relationship established delivery in less time delievery. It provides higher performance that provides an indication that more packets are delivered to their destination, compared with net that is attack. As a result of energy consumption in the network it is reduced.

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