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Adaptive Arbitration Algorithms for Capacity in WCDMA (UMTS) Wireless Systems

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ABSTRACT:In order to detect many users in Wideband Code Division Multiple Access (WCDMA) systems, this study introduces a new combination of the RAKE receiver with three fingers and the Sub-Block-Based Normalized Least Mean Square Despread Respread Multi-Target Array (NLMS-DRMTA) algorithm. The innovative approach combines temporal and spatial variety to significantly improve bit error rate (BER) effectiveness while eliminating undesired signals and indirect signaling impacts. In comparison to single antenna CDMA and sample-based NLMS-DRMTA, the rake transmitter and the sub-block-based algorithm were used. More than the number of antenna design elements can be provided to consumers using this method. As a result, it is a very effective method of increasing channel capacity. It so paves the way for a solution that would lessen the effects of multipath propagation and user interference, hence improving the quality of operations. Simulation findings demonstrate that in both conditions (AWGN or/and multi-path fading), the sub-block method outperforms the competition without a rake mechanism. However, this approach will perform worse in terms of BER with the rake. The sample base approach also benefits from improved performance when a rake receiver is present.

KEYWORDS:WCDMA; Adaptive Antenna Array; RAKE Receiver; DRMTA Adaptive Algorithms; Sample-Based NLMS-DRMTA.

I. INTRODUCTION

Adaptive algorithms for capacity management in the WCDMA (UMTS) wireless system. By considering the congestion that arises in the network, certain scheduling and interference based algorithms can introduce a degree of flexibility into the scheduling to account for possible changes in traffic conditions in future time periods. The proposed scheduling discussion is organized such that it can provide a better computing foundation for such assistance. [1] Contrary to CDMA (code division multiple access) and GSM (global system for mobile communications), which use TDMA (timeslot direct access) technologies, UMTS (universal mobile telecommunications system) does not, the adaptive arbitration method is a key component of WCDMA wireless systems. The W F2Q+ scheduler serves as the foundation for the algorithm, which then modifies the weights associated with the various classes (*Automatic UMTS System Resource Dimensioning Based on Service Traffic Analysis*, 2012). [2] The development of adaptive algorithms which have been implemented in UMTS networks and discusses their advantages and disadvantages. Capacity-controlled transparent beam forming (CCTB) has been successfully adopted in the last decade to enhance cell performance. However, CCTB is not yet applied to the WCDMA system because it must be extensively modified at baseband domain, and thus, only software-defined radio (SDR) based on an adaptive arbitration algorithm can be used instead of the fixed hardware approach. This paper presents a novel practical architecture to find the optimal gain parameters of CCTB using space-time block coding (STBC) scheme and special-purpose hardware. The effectiveness of STBC scheme is evaluated by simulation based on Monte Carlo sampling method, while hardware architecture is verified by simulation results at different gains for 6 users in 3×3 MIMO system with 8 antennas and 4 carriers.[3]

Objectives

The objectives are as under:

1. To detail study about Adaptive Arbitration Algorithms for Capacity in WCDMA (umts) wireless systems
2. To analyse the problem faced during the working of Adaptive Arbitration Algorithms for Capacity in WCDMA (umts) wireless systems
3. To check the effectiveness of wireless system

4. To analyse A mobile station and a visiting network are able to successfully complete the process of mutual authentication thanks to the help of the currently active GSN (SGSN) and the MSC / VLR, respectively.[4]

II. BACKGROUND

The vast majority of existing models investigate the Potential of UMTS Network Theoretically, But avoid addressing the collection Hardware components, essentially amenable to upgrading replacement or maintenance via network operation for given traffic demand. In contrast, the current research relies on a genuine service providing network to confirm its conclusions, whereas the aforementioned studies depend mostly on simulations.[5] Considerations for the radio interface, such as interference and power consumption, have been the focus of a number of publications. Reducing the soft handover area, limiting overshoot, and offering improved power control algorithms are all ways to achieve the same goal of increasing network capacity in response to radio circumstances. Several papers have dedicated substantial discussion to the Iub dimensioning.[6] The K–R method, or variants thereof, is the primary research paradigm for multi service settings. To acquire a decent estimate of uplink blocking probability, Staehle and Mäder devised a K–R updated method that takes into account state-dependent blocking probabilities. They start by calculating the risk of being blocked, taking into account both internal and external interference from neighbouring cells. The K–R framework is used to integrate many service delivery models into one cohesive strategy. Similarly, Iversen addresses As an example of uplink interference, we'll use a variant of the K–R recursive technique. He elaborates on the use of blocking probabilities that rely on the current state of affairs and the nitty-gritty of making reversibility[7] Because of their inflexibility, network operators did not take into account uplink and inter-cell interference in this research. They have more to do with the forethought and dimensioning of a network. Instead, we have zeroed in on aspects of the system whose worth may shift as a result of normal network function. A model developed by Mäder and Staehle accounts for soft blocking and erratic power regulation. Based on the quantity of power-controlled mobiles, the transmission power is calculated using the K-R method. Although these techniques are exciting in and of themselves, the author believes that they are not the primary concern for regular network operators.(García & González, 2012).[8] Vassilakis et al. explore blockage Handoff probabilities in the uplink. Additionally, they look at how Network bandwidth is impacted by dynamic and streaming traffic. Improved Values for the channel quality index and the EcNo, which have an effect on node capacity, are proposed by Sallent to optimise antenna tilt for improved radio circumstances. The X2 link in LTE may be sized with the use of an analytical model provided by Renard et al. To do this, they use a formula derived from K and R as well, demonstrating work's potential applicability to future LTE networks. Given that is because LTE medium access protocol is OFDM (OFDMA),various studies have proposed utilising K–R for OFDMA access to quantify the demand for multiple services. A loss model developed by Erlang is used by Blaszczyzyn and Karray to quantify the down link in OFDMA networks. In order to focus on streaming and elastic traffics, Karray does a downlinked QoS analysis. As can be seen from similar works on LTE, the K–R approximation is often used to predict system stopping in multi service situations. LTE and UTRAN share a lot of the same network resources; both depend heavily on baseband, radio carrier, and transmission interface capacity. However, there has been a paucity of field validation in these LTE experiments. Instead, our research is grounded in real-world application, making it an invaluable tool for managing networks in the field. [9]

III. TO WHAT END SHOULD UMTS ACCESSIBILITY BE MODELED

As a percentage, accessibility indicates the ratio of successful to unsuccessful connection attempts. The accessibility key performance indicator supplied by the network takes into consideration both hardware malfunction and congestion on the connection. Based on the research's methodology, theoretical accessibility is defined as a metric for assessing the extent to which traffic congestion causes delays. In this way, it is easy to tell the difference between a node rejecting a connection because of a shortage of resources and a resource malfunction. As each resource reaches this theoretical accessibility, it is clear which one should be improved for a particular known or anticipated traffic requirement. Each of the three types of node B subsystems undergoes a K–R analysis of all connection attempts made by the corresponding service traffic. Using the K–R paradigm, all system resources are pooled together to provide a set of services that have varying requirements. When the dust settles, the total accessibility is calculated by adding together the three individual measures of accessibility. Each of the two repetitions (DL and UL) is the same. Model inputs include traffic needs given by network KPIs for each service, allowing for a comparison of theoretical and actual accessibility at the system level (García & González, 2012).

IV. METHODOLOGY

In the context of ongoing and prospective wideband code-division mutual authentication (WCDMA) access network, as well as those beyond 3G, sharing the radio access network has come to light as a challenge of crucial relevance for 3G mobile operators. Sharing network infrastructure across many operators is an alternative solution to the issue of how to cut back on the amount invested in the WCDMA coverage phase. The radio access network (RAN) sharing technique, which is the main topic of this research project, allows operators to share only the RAN. Each operator looks after their own core network. This indicates that several operators fully utilise the same radio access network (RAN). [10] This study uses an adaptive allocation of resources approach to schedule uplinks efficiently for optimum system performance and proportional fairness in line with operators capacity sharing. Maximizing system throughput is the aim of this scheduling. What we refer to as a multi-operators codes division extended processor sharing method applies to this new system (MCDGPS). To make sure that each operator obtains fair services, it uses both GPS algorithms and adaptive rate allocation. The former helps to optimise resource use, while the latter ensures that all operators get equal treatment.

As shown bellow in figure; 1

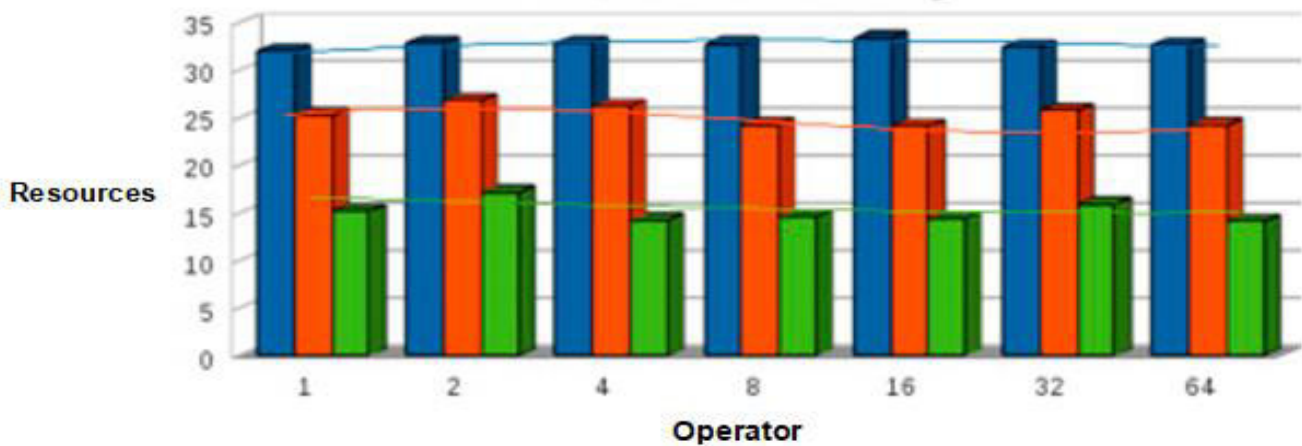


Figure 1

The simulation's results show that the recommended strategy reduces average delays while also increasing system utilization (throughput). This study builds a special GSG module and GPS receiver to enable RPC frame-signal synchronization across long distances, which may maximize the efficiency of spectrum utilization (Nuaymi, 2002). [11] This is achieved by synchronizing the RP subsystem using a precise PPS signal from GPS. The issues with synchronization interference caused by several low-power base stations and the inability of RP frame signals to synchronize when arriving from different RPCs have both been resolved. It is conceivable to provide a solid technical support service for low-power, non-blind locations. The resolution of the frame-signal synchronisation issue in wireless broadband access systems may be achieved using this technology, which is both practical and efficient.

V. SCHEDULE AND TIMELINE

Analysis of M/M/1/K queues with an adaptive WFQ

Liao et al. have devised a dynamic provisioning approach with the intention of providing a delay guarantee and differentiated loss assurance for the various traffic classes. A node provisioning algorithm and a core provisioning algorithm make up their technique. Both of these algorithms are referred to as core provisioning algorithms. The node provisioning method utilizes measurement data to forecast SLA breaches and modifies the class weights of a WFQ scheduler in order to avoid temporary service level violations. This is done in order to keep the SLA in compliance. The node provisioning algorithm is in constant communication with the core provisioning algorithm, and one of the ways it does this is by informing it of serious and ongoing SLA breaches. After then, the core provisioning algorithm will make adjustments to the rate control at the network edge. With the use of an analytical M/M/1/K model, the relevant service weights for the classes are estimated. K is the threshold that determines whether or not packets are deleted when they are exceeded. Since delay guarantees are supplied by deleting packets that exceed the threshold K, the maximum delay, D_{max} , is proportional to K. The goal of the node provisioning method, when given a constraint

for the amount of packet loss that may occur in a class denoted by the notation P loss, is to maintain the observed average loss at a level that is lower than P loss. It might be challenging and time consuming to get an accurate packet loss measurement in a timely manner when P loss is extremely low. Consequently, the precision of measurements may be increased with the assistance of the average length of the queue, denoted by Nq , as follows:

$Nq = \rho / (1 - \rho)$ ($\rho = (K + 1)P_{loss}$). The goal traffic intensity, denoted by " ρ ," serves as the set point for the control algorithm. This parameter may be computed using the following formula: " $\rho = (\sup + \inf)/2$." The feedback signal is determined by the amount of traffic that has been actually measured. The higher threshold of loss, denoted by aP , is used to calculate \sup and \inf , whereas the lower threshold of loss, denoted by bP , is used to calculate these values. When we implement Nq in real time data, it shows following results; as show bellow in figure 2.

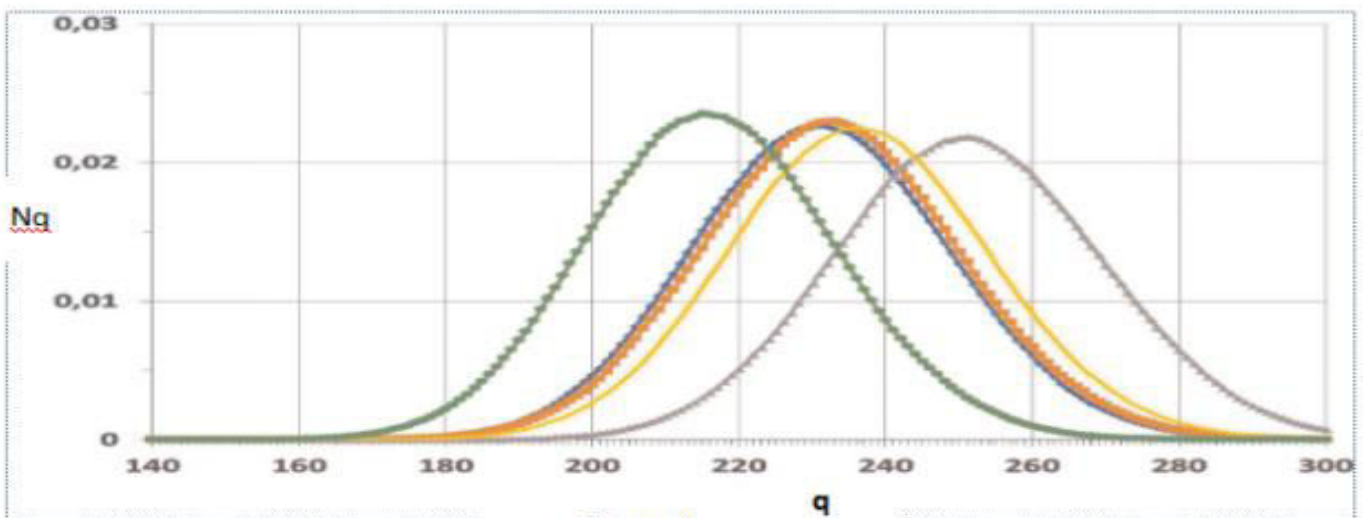


Figure 2

The following control actions are ones that the node provisioning algorithm may offer for users:

1. Decrease the volume of traffic to if the value of $Nq(i)$ is greater than the value of $N_{sup} q I$.
2. Raise the volume of traffic to if the value of $N - q(i)$ is less than or equal to $N_{inf} q I$.

Either boosting the service weights or decreasing the arrival rate is one way to lessen the impact of the traffic. In a parallel manner, the level of traffic intensity may be enhanced either by reducing the service weights or by speeding up the pace of arrival. The core provisioning mechanism, which modifies the settings in the edge traffic conditioners, has the ability to either slow down or speed up the pace at which new users are checking in. On the other hand, the specifics of the primary provisioning methods have been left out of this discussion (*Soft Capacity Modeling for WCDMA Radio Resource Management*, 2003).[12]

VI. STUDIES OF ACTUAL-WORLD APPLICATIONS OF A PROPOSED THEORY OF VALIDITY

For the purpose of calibrating and validating this model, many actual UMTS network situations were chosen. The evaluation of the total accessibility has been validated with the use of KPIs derived from these various circumstances. The testing were mostly carried out on customer devices that were Smartphones with HSPA connectivity. The vast majority of smartphones only have room for carrier frequency only. Use of specific 3G USB devices, each of which had support for two radio carriers, was another option. The model's effectiveness is measured by how well it can spot congestion and pinpoint the sources that are affected by it. In order to achieve this goal, we analysed the performance of the network in two distinct situations by obtaining reports both before and after the performance of the scenario a resource improvement. The reports for these scenarios are gathered over the course of many consecutive weeks, from the same node that experiences demands comparable to those of the other situations. Another case will be used to show how the model may assist network operators in differentiating between network congestion and failures in the underlying hardware. The reports for this scenario will have been gathered under conditions that are known to simulate hardware failures. For the purposes of the scenarios included in this research, it is important to have a solid understanding of the capability that is offered by each resource. Voice calls and high-speed personal area network (HSPA) data are both included in this study's scope of services. The network KPIs are used to acquire information such as the volumes of traffic and number of attempted connections for each service in each case (Yan, 2012).[13] The first case study presents an instance of a node that experiences severe degradation during a busy hour. The criterion that is

most significantly impacted is the accessibility of the CS, and for reasons related to clarity, the PS is not included. Figure 5 presents a contrast between the actual and estimated levels of CS accessibility in the first case study, which took place both before and after an update that increased the IUB's CS capacity was implemented. The storage space available via the IUB CS has been increased by 100%. The theoretical and actual accessibilities are comparable, which enables the operator to identify capacity declines by only watching the estimated accessibility. On the other hand, the discrepancy between theoretical values and observed ones may be attributed to a number of variables that were not included into the model (include radio limitations, loss of propagation, distortion, and power restrictions, etc.). In addition, predicted accessibility may also be broken down on a resource-by-resource basis. This is undeniably a benefit of methodology, given that key performance indicators solely as provided by the network offer information on the accessibility of network as a whole. The supplemental accessibility values that are offered by the model for each resource are an invaluable tool for the engineers who work on the network. The advantage of using the model is that it makes it possible to collect values for each resource while also removing the impact of allocation rejections caused by malfunctioning hardware. Following the completion of the IUB CS upgrade, the capacity increase has been verified by an increase in both the actual accessibility of the CS and the predicted accessibility of the CS model. The limited access to the IUB computer system, in the first instance, is the source that is hardest to get past. services offered by CS are available during the IUB update. The increase in connectivity that has been reported generally may be compared to the growth that has been seen at IUB to a considerable extent. It is noteworthy how the overall accessibility has a form that is pretty similar to the shape of the IUB resource accessibility. As a result of this fact, it has become clear that the Iub was the resource that was the most severely limited at this node. A second instance study that is described in illustrates how well the model performs in terms of PS availability. As a second example, before an update is implemented in the second case study, actual accessibility reveals that node is constantly impaired after the eighth hour. This is in accordance with generally acknowledged threshold for node deterioration, which is somewhere around 99 percent. When the anticipated accessibility is taken into account, along with the relative value rather than the absolute number of the simulated results, a drop in accessibility starts to become noticeable around the ninth hour. Considering the many accessibility options for each resources, the UL CE stands out as the one with the most limitations. Which depicts both the actual and projected accessibilities, the accessibility of the PS has greatly increased as a result of an upgrade to the UL CE that included the addition of additional 384 CE. Again, after the upgrade, the accessibility of the CE UL resource has enhanced by around 30 percent. The results that were seen in the first scenario were replicated in the second scenario, where it was found that the accessibility at the CE UL was extremely close to that of the overall accessibility. This proved hypothesis that this resource was one that contributed the most to degradation of the node. In the last step of the process, a case study that includes a scenario that has a previously identified hardware failure as an example to demonstrate the model's effectiveness in identifying such failures.. The model's projected accessibility is higher than what was reported to be available. This is proof that hardware failure rejections are occurring, since the theoretical accessibility only takes into consideration rejections that are caused by congestion.[14]

VII. CONCLUSIONS

In this research, we discovered that the Sub-Block Based method outperforms the Sample Base approach in both AWGN channels with and without fading. However, by including a rake receivers, the new receiver performs worse than the sample-based method. When using a RAKE receiver, the sample-based method always performs better. As a result, sample-based adaptive beam formation is preferable with a RAKE receiver while Sub-Block-adaptive beam forming is ineffective when combined with a RAKE receiver. In most cases, when using the Block or Sub-Block DRMTA algorithms, interruption from other orientations will be rejected if the data bit is not correctly predicted at the beginning of the algorithm with the rake receiver. As a result, the beam pattern will continue to have a value higher in the DOA of the signal of interest.

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BIOGRAPHY

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