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High Speed Data Encryption Decryption Based On Blowfish Cryptography for FPGA-IOT Application

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ABSTRACT: Cryptography is best known as a method for keeping the substance of a message mystery. The designed Blowfish as a general-purpose algorithm intended as an alternative to the aging DES and free of the problems and constraints associated with other algorithms. The focus of proposed research is to implement built in self test using verilog coding on xilinx 14.7 software. The main motivation behind proposed algorithm is to extend the existing blowfish and improve performance. Previously it is designed for the 64 bit encryption and decryption process. Presently it is designed for the 128 bit processing. Calculate parameters using standard formula and approach and compare from existing work.

KEYWORDS: Blowfish, Cryptography, DES, Xilinx, Encryption, Decryption, delay, power.

I. INTRODUCTION

The Blowfish is a symmetric-key block cipher, designed in 1993 by Bruce Schneier and included in many cipher suites and encryption products. Blowfish provides a good encryption rate in software and no effective cryptanalysis of it has been found to date. However, the Advanced Encryption Standard (AES) now receives more attention, and Schneier recommends Twofish for modern applications.

Schneier designed Blowfish as a general-purpose algorithm, intended as an alternative to the aging DES and free of the problems and constraints associated with other algorithms. At the time Blowfish was released, many other designs were proprietary, encumbered by patents or were commercial or government secrets. Schneier has stated that, "Blowfish is unpatented, and will remain so in all countries. The algorithm is hereby placed in the public domain, and can be freely used by anyone.

Blowfish has a 64-bit block size and a variable key length from 32 bits up to 448 bits.[3] It is a 16-round Feistel cipher and uses large key-dependent S-boxes. In structure it resembles CAST-128, which uses fixed S-boxes.

The F-function splits the 32-bit input into four eight-bit quarters, and uses the quarters as input to the S-boxes. The S-boxes accept 8-bit input and produce 32-bit output. The outputs are added modulo 232 and XORed to produce the final 32-bit output (see image in the upper right corner).[4] After the 16th round, undo the last swap, and XOR L with K18 and R with K17 (output whitening).

Decryption is exactly the same as encryption, except that P1, P2, ..., P18 are used in the reverse order. This is not so obvious because xor is commutative and associative. A common misconception is to use inverse order of encryption as decryption algorithm (i.e. first XORING P17 and P18 to the ciphertext block, then using the P-entries in reverse order).

Blowfish's key schedule starts by initializing the P-array and S-boxes with values derived from the hexadecimal digits of pi, which contain no obvious pattern (see nothing up my sleeve number).

The secret key is then, byte by byte, cycling the key if necessary, XORed with all the P-entries in order. A 64-bit all-zero block is then encrypted with the algorithm as it stands. The resultant ciphertext replaces P1 and P2. The same

ciphertext is then encrypted again with the new subkeys, and the new ciphertext replaces P3 and P4. This continues, replacing the entire P-array and all the S-box entries. In all, the Blowfish encryption algorithm will run 521 times to generate all the subkeys - about 4KB of data is processed.

II. METHODOLOGY

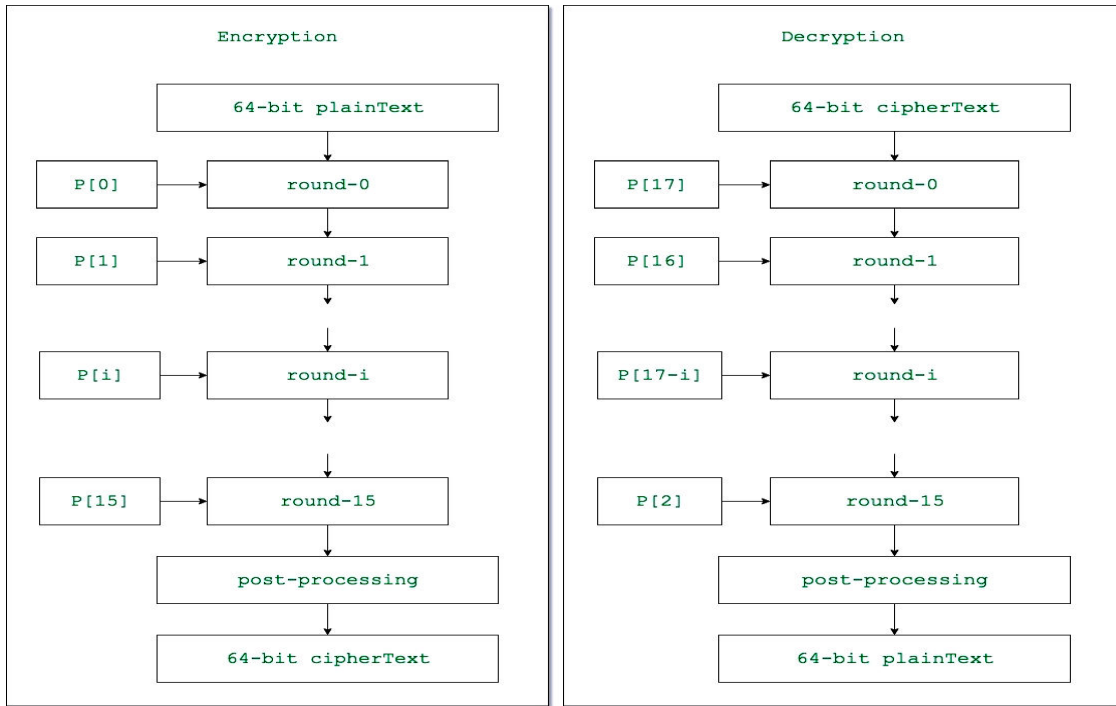


Figure 1: Flow Chart (a) Encryption (b) Decryption

Encryption: Generation of subkeys:

18 subkeys {P[0]...P[17]} are needed in both encryption as well as decryption process and the same subkeys are used for both the processes.

These 18 subkeys are stored in a P-array with each array element being a 32-bit entry.

It is initialised with the digits of pi(?).

The hexadecimal representation of each of the subkeys is given by:

The resultant P-array holds 18 subkeys that is used during the entire encryption process

Decryption:

The Decryption function also consists of two parts:

Rounds: The decryption also consists of 16 rounds with each round(Ri)(as explained above) taking inputs the cipherText(C.T.) from previous round and corresponding subkey(P[17-i])(i.e for decryption the subkeys are used in reverse).

III. SIMULATION RESULTS

The implementation and simulation of the proposed algorithm is done over Xilinx 14. The behavioral modeling style and Isim simulator is adopted for simulation. RTL and synthesis results are also generated.

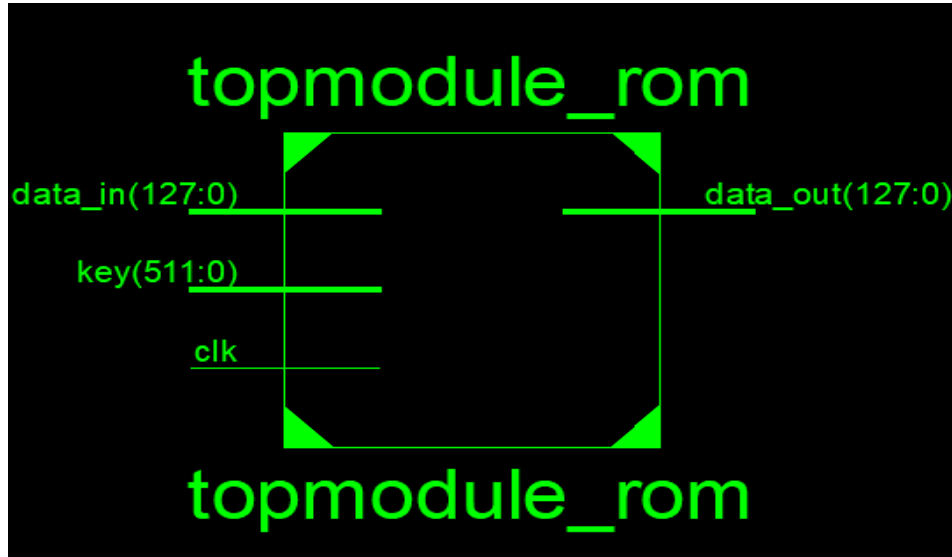


Figure 2: Top module of proposed 128 bit blowfish

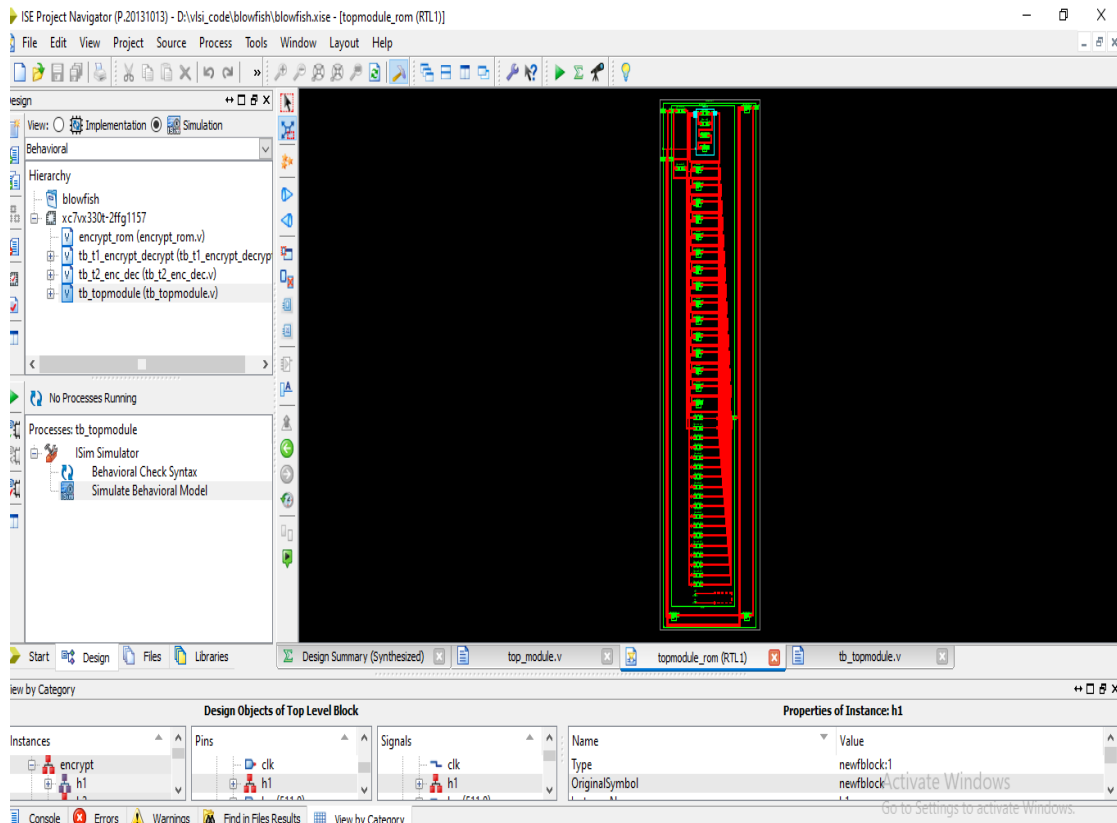


Figure 3: Complete RTL view

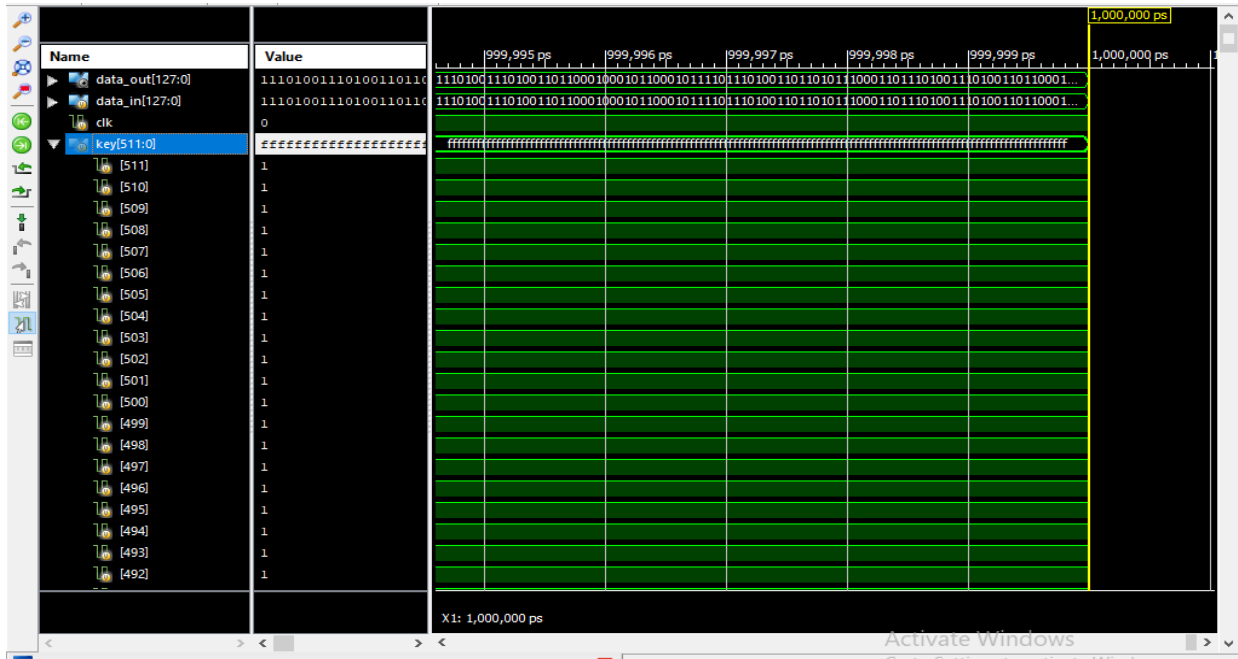


Figure 4: Results in test bench-4

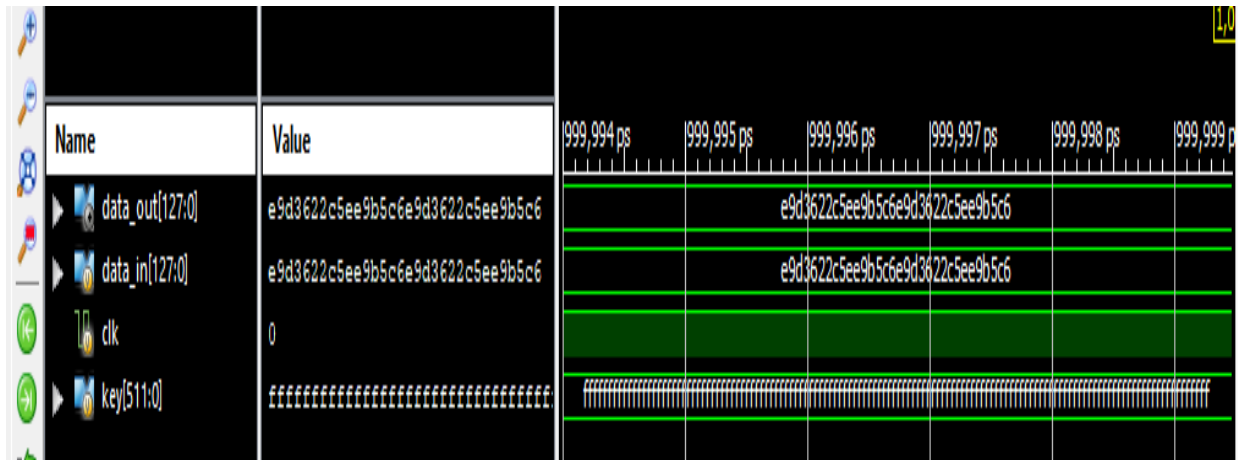


Figure 5: Results in test bench-5

Table 1: Simulation Parameters

Sr No	Parameter	Value
1	Area	12%
2	Power	0.45 mW
3	Latency	2.993

Table 2: Result comparison

Sr No.	Parameters	Existing work result	Proposed work result
1	Method	64 bit	128 bit
2	Area	12.5%	12%
3	Power	0.46 mW	0.40 mW
4	Latency	8 ns	2.993 ns

Therefore proposed work result is better than previous work so 128 bit blowfish approach is considerable and significant results is achieved.

IV. CONCLUSION

This paper proposed the scheme to extend the Blowfish block cipher security. In proposed scheme, 128 bit Blowfish is implemented. So total no of rounds are altered by skipping few Blowfish rounds using round key. As a result, proposed scheme increase additional Blowfish cipher security against attack apart from minimum to maximum size of Blowfish key. In addition to that the proposed scheme also decreases encryption and decryption execution time of Blowfish cipher.

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