



# Proficient Inventory Repair Outsourcing for Data Integrity

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**ABSTRACT:** Cloud-based outsourced storage relieves the client's burden for storage management and maintenance by providing a comparably low-cost, scalable, location-independent platform. However, the fact that clients no longer have physical possession of data indicates that they are facing a potentially formidable risk for missing or corrupted data. To avoid the security risks, audit services are critical to ensure the integrity and availability of outsourced data and to achieve digital forensics and credibility on cloud computing. Provable data possession (PDP), which is a cryptographic technique for verifying the integrity of data without retrieving it at an untrusted server, can be used to realize audit services. In this paper, profiting from the interactive zero-knowledge proof system, we address the construction of an interactive PDP protocol to prevent the fraudulence of prove (soundness property) and the leakage of verified data (zero-knowledge property). We prove that our construction holds these properties based on the computation Diffie–Hellman assumption and the rewind able black-box knowledge extractor. We also propose an efficient mechanism with respect to probabilistic queries and periodic verification to reduce the audit costs per verification and implement abnormal detection timely. In addition, we present an efficient method for selecting an optimal parameter value to minimize computational overheads of cloud audit services. Our experimental results demonstrate the effectiveness of our approach.

**KEYWORDS:** Security Cloud storage, Interactive proof system, Provable data possession, Audit service.

## I. INTRODUCTION

Data outsourcing to cloud storage servers is raising trend among many firms and users owing to its economic advantages. This essentially means that the owner (client) of the data moves its data to a third party cloud storage server which is supposed to - presumably for a fee - faithfully store the data with it and provide it back to the owner whenever required. As data generation is far outpacing data storage it proves costly for small firms to frequently update their hardware whenever additional data is created. Also maintaining the storages can be a difficult task. Storage outsourcing of data to cloud storage helps such firms by reducing the costs of storage, maintenance and personnel. It can also assure a reliable storage of important data by keeping multiple copies of the data thereby reducing the chance of losing data by hardware failures. Storing of user data in the cloud despite its advantages has many interesting security concerns which need to be extensively investigated for making it a reliable solution to the problem of avoiding local storage of data. In this paper we deal with the problem of implementing a protocol for obtaining a proof of data possession in the cloud sometimes referred to as Proof of retrievability (POR). This problem tries to obtain and verify a proof that the data that is stored by a user at a remote data storage in the cloud (called cloud storage archives or simply archives) is Not modified by the archive and thereby the integrity of the data is assured.

Such verification systems prevent the cloud storage archives from misrepresenting or modifying the data stored at it without the consent of the data owner by using frequent checks on the storage archives. Such checks must allow the data owner to efficiently, frequently, quickly and securely verify that the cloud archive is not cheating the owner. Cheating, in this context, means that the storage archive might delete some of the data or may modify some of the data.

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## II. RELATED WORK

Our scheme was developed to reduce the computational and storage overhead of the client as well as to minimize the computational overhead of the cloud storage server. We also minimized the size of the proof of data integrity so as to reduce the network bandwidth consumption. Hence the storage at the client is very much minimal compared to all other schemes that were developed. Hence this scheme proves advantageous to thin clients like PDAs and mobile phones.

The operation of encryption of data generally consumes a large computational power. In our scheme the encrypting process is very much limited to only a fraction of the whole data thereby saving on the computational time of the client. Many of the schemes proposed earlier require the archive to perform tasks that need a lot of computational power to generate the proof of data integrity. But in our scheme the archive just needs to fetch and send few bits of data to the client.

## III. LITERATURE SURVEY

Literature survey is the most important step in software development process. Before developing the tool it is necessary to determine the time factor, economy in company strength. Once these things are satisfied, the next steps are to determine which operating system and language can be used for developing the tool. Once the programmers start building the tool the programmers need a lot of external support. This support can be obtained from senior programmers, from books or from websites. Before building the system the above considerations are taken into account for developing the proposed system.

### Cloud Computing:

Cloud computing provides unlimited infrastructure to store and execute customer data and programs. As customers, you do not need to own the infrastructure; they are merely accessing or renting; they can forego capital expenditure and consume resources as a service, paying instead for what they use.

### Benefits of Cloud Computing:

- Minimized Capital expenditure
- Location and Device independence
- Utilization and efficiency improvement
- Very high Scalability
- High Computing power

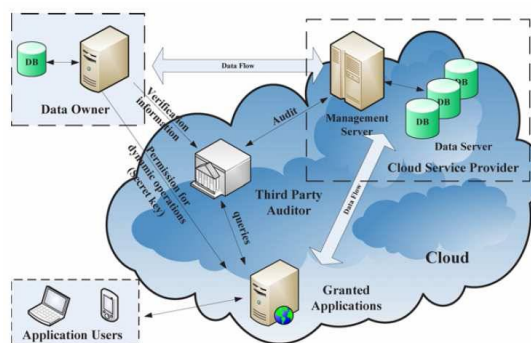


Fig:1 Audit system architecture for cloud computing

## IV. EXISTING SYSTEM

As data generation is far outpacing data storage it proves costly for small firms to frequently update their hardware whenever additional data is created. Also maintaining the storages can be a difficult task. It transmitting the file across the network to the client can consume heavy bandwidths. The problem is further complicated by the fact that the owner of the data may be a small device, like a PDA (personal digital assist) or a mobile phone, which have limited CPU power, battery power and communication bandwidth.



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- The main drawback of this scheme is the high resource costs it requires for the implementation.
- Also computing hash value for even a moderately large data files can be computationally burdensome for some clients (PDAs, mobile phones, etc).
- Data encryption is large so the disadvantage is small users with limited computational power (PDAs, mobile phones etc.).

## V. PROPOSED SYSTEM

One of the important concerns that need to be addressed is to assure the customer of the integrity i.e. correctness of his data in the cloud. As the data is physically not accessible to the user the cloud should provide a way for the user to check if the integrity of his data is maintained or is compromised. In this paper we provide a scheme which gives a proof of data integrity in the cloud which the customer can employ to check the correctness of his data in the cloud. This proof can be agreed upon by both the cloud and the customer and can be incorporated in the Service level agreement (SLA). It is important to note that our proof of data integrity protocol just checks the integrity of data i.e. If the data has been illegally modified or deleted.

- Apart from reduction in storage costs data outsourcing to the cloud also helps in reducing the maintenance.
- Avoiding local storage of data.

## VI. IMPLEMENTATION

### A. Cloud storage:

Data outsourcing to cloud storage servers is raising trend among many firms and users owing to its economic advantages. This essentially means that the owner (client) of the data moves its data to a third party cloud storage server which is supposed to - presumably for a fee - faithfully store the data with it and provide it back to the owner whenever required.

### B. simply archives:

This problem tries to obtain and verify a proof that the data that is stored by a user at remote data storage in the cloud (called cloud storage archives or simply archives) is not modified by the archive and thereby the integrity of the data is assured. Cloud archive is not cheating the owner, if cheating, in this context, means that the storage archive might delete some of the data or may modify some of the data. While developing proofs for data possession at untrusted cloud storage servers we are often limited by the resources at the cloud server as well as at the client.

### C. sentinels:

In this scheme, unlike in the key-hash approach scheme, only a single key can be used irrespective of the size of the file or the number of files whose retrievability it wants to verify. Also the archive needs to access only a small portion of the file F unlike in the key-has scheme which required the archive to process the entire file F for each protocol verification. If the prove has modified or deleted a substantial portion of F, then with high probability it will also have suppressed a number of sentinels.

### D. verification phase:

The verifier before storing the file at the archive, preprocesses the file and appends some Meta data to the file and stores at the archive. At the time of verification the verifier uses this Meta data to verify the integrity of the data. It is important to note that our proof of data integrity protocol just checks the integrity of data i.e. if the data has been illegally modified or deleted. It does not prevent the archive from modifying the data.

## VII. RESULT

Here proposed and quantified a new audit approach based on probabilistic queries and periodic verification, as well as an optimization method of parameters of cloud audit services. This approach greatly reduces the workload on the storage servers, while still achieves the detection of servers' misbehavior with a high probability. Our experiments clearly showed that our approach could minimize computation and communication overheads.



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## VIII. CONCLUSION

In this paper we have worked to facilitate the client in getting a proof of integrity of the data which he wishes to store in the cloud storage servers with bare minimum costs and efforts. Our scheme was developed to reduce the computational and storage overhead of the client as well as to minimize the computational overhead of the cloud storage server. We also minimized the size of the proof of data integrity so as to reduce the network bandwidth consumption. Many of the schemes proposed earlier require the archive to perform tasks that need a lot of computational power to generate the proof of data integrity. But in our scheme the archive just need to fetch and send few bits of data to the client.

Addressed the construction of proficient inventory repair for data integrity in clouds. Profiting from the standard interactive proof system, we proposed an interactive audit protocol to implement the audit service based on a third party auditor. In this audit service, the third party auditor, known as an agent of data owners, can issue a periodic verification to monitor the change of outsourced data by providing an optimized schedule. To realize the audit model, we only need to maintain the security of the third party auditor and deploy a lightweight daemon to execute the verification protocol. Hence, our technology can be easily adopted in a cloud computing environment to replace the traditional Hash-based solution.

Proposed and quantified a new audit approach based on probabilistic queries and periodic verification, as well as an optimization method of parameters of cloud audit services. This approach greatly reduces the workload on the storage servers, while still achieves the detection of servers' misbehavior with a high probability. Our experiments clearly showed that our approach could minimize computation and communication overheads.

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