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## Multihop Privacy Aware Data Aggregation in Mobile Sensing

Asmita Abhyankar, Prof.D.N.Rewadkar

M.E, Department of Computer Engineering, R. M. D. Sinhgad School of Engineering, Pune, India

H.O.D, Department of Computer Engineering, R. M. D. Sinhgad School of Engineering, Pune, India

**ABSTRACT:** Mobile phones specially smart phones are getting more and more importance in day to day life. More of these mobile phones are now facilitated with number of applications that are using sensors. With the help of large no. of individual participants, aggregation which is computed from data is really useful and helps to predict the statistics of result. Aggregation guarantees more privacy of the data from individual participants. This paper provides a solution for preserving the individual participants privacy by using aggregate function like Sum, Min. Calculation of Sum aggregation is done without releasing the participants information. Min aggregation is calculated using Sum aggregation. Min aggregation is nothing but minimum value of data. In this paper, a multi-hop network is considered where there is a main aggregator at the highest level and mobile nodes are considered at lowest level and in between node sink is used at middle level. This system deals with dynamic leaves and joins in mobile sensing using the timestamp of the participants.

**KEYWORDS:** Encryption, Multi-hop network, Mobile Sensing, Data Aggregator, Privacy

### I. INTRODUCTION

The Wireless Mobile wireless sensor network can be simply defined as WSN with mobile as sensor nodes. These nodes consist of a radio transceiver and a microcontroller powered by a battery. The topology used for these network is not decided. So, routing becomes a challenging job. Data Aggregation is nothing but collection of data from different resources or nodes and giving output as a summary. The aggregation statistics are normally computed periodically to analyse its pattern. The source information for data aggregators may originate from public records and databases, the information is packaged into aggregate reports and then may be sold to different agencies. These reports can be used in background checks and to make some decisions. Most of the works in this consider that the aggregator is trusted. But this is not the case each time. The challenge is to protect data when the aggregator is untrusted. Many of the recent works [2][3], consider the time series data and untrusted aggregator. In this, for the purpose of protection of data, a new encryption scheme is introduced. In this scheme, aggregator decrypts only the sum of all users data instead of individual users data.

In this paper, we propose a protocol to get sum aggregate in multi-hop network and considering the untrusted aggregator. In computer networking, a hop represents one portion of the path between source and destination. When communicating over the internet, data passes through a number of intermediate devices like routers rather than flowing directly over a single wire. Each such device causes data to hop between one point to point network connection. In this paper we consider a multi-hop network where three levels are maintained. The lowest level consists of mobile nodes and in the middle level there are node sink and at highest level there is main aggregator. Users may join and leave in mobile sensing networks. So in the proposed scheme dynamic leaves and joins are maintained with the help of parameters like density, distance and time. With the help of sum aggregation, min aggregation is calculated. In next section II we are presenting the literature survey over different methods presented.

### II. RELATED WORK

In the literature survey section we are going to discuss about recent methods regarding: Qinghua Li, Guohong Cao, Thomas F. LaPorta [1] introduced the scheme that is based on the increasing capabilities of smart phones. This scheme provides privacy to each user by obtaining Sum aggregate and Min aggregate. This scheme

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uses HMAC based key management technique to perform efficiently. This scheme uses redundancy in security to reduce cost of joins and leaves. The scheme deals with limited number of users.

Vibour Rastogi and Suman Nath [2] proposes the first differentially private aggregation algorithms for distributed time series data with untrusted server called PASTE. PASTE focuses on data mining applications which consist of an untrusted aggregator that is to run aggregate queries on the data. PASTE uses two algorithms that are Fourier Perturbation Algorithm (FPA) and Distributed Laplace Perturbation Algorithm (DLPA). PASTE proposes a pair of algorithms that answer queries on time-series data. FPA is used to answer long query sequences in a parallel way and DLPA implements Laplace noise addition in distributed way. In this scheme, for communication between users and aggregator, an extra round is required which makes the scheme costly.

Elaine Shi, T-H Hubret Chan, Rieffel [3] introduces a system that maintains the privacy of each participant and considers the untrusted aggregator. In this construction, a group of participants periodically uploads the data and aggregator computes the sum of all data. The two important aspects that are focused in this construction is data randomization procedure and encryption at each participant or user with separate key. This paper describes Private Stream Aggregation (PSA) that consists of encrypted data of user that is uploaded to aggregator. This scheme may not work for large systems or we can say multilevel systems.

Yang, Zhong and Wright [4] proposes a cryptographic approach that is able to maintain many customers and their settings and provides them privacy. In this frequencies of values are computed from the customers data. It does not require any communication between customers. Each customer needs to send a single flow. This scheme becomes quite expensive if rekeying is required and hence this scheme may not be worth for time series data. Shi, Y. Zhang, Liu and R. Zhang [5] proposes data aggregation scheme that uses data slicing and mixing techniques. This scheme can not be used for time-series data. The overall scheme takes long delays as it takes number of rounds between users and aggregator for communication. The aggregation functions can be applied to this scheme but it is quite costly.

### III. PROBLEM STATEMENT

The System introduces sum aggregation of time-series data in the presence of an untrusted aggregator. Based on sum aggregate, a protocol for Min aggregate is proposed. Also, the scheme deals with dynamic leaves and joins

### IV. PRELIMINARIES

#### A. A Straw-man Construction

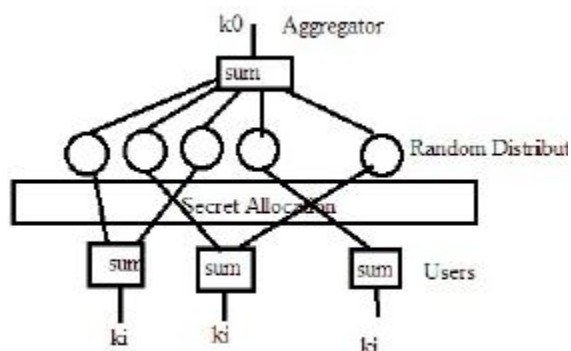


Fig. 1. Straw man Construction

Consider that there are  $nc$  random numbers. The aggregator calculates the sum of all these numbers and this is used as decryption key. Consider  $k_0$  as decryption key.  $nc$  Random numbers are divided into  $n$  users and each user is assigned with unique subset of  $nc$ . Each user calculates sum of all numbers assigned to it and set it as encryption key. Consider  $k_i$

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as encryption key of user  $i$ . Let  $S$  denote the set of secrets and  $S_i$  denotes  $i$ th subset. Lets consider that  $s_1, s_2, s_n$  be the different secrets.

Encryption Key Generation

$$k_i = \sum h(fs(t)) \text{ mod } M$$

Decryption key Generation

$$k_0 = \sum h(fs(t)) \text{ mod } M$$

## V. PROPOSED SYSTEM FRAMEWORK AND DESIGN

### A. ARCHITECTURE



Fig.2 System Architecture

### B. Network Model

In the network model, the nodes are placed in the most bottom of the network model. The node sink is used to manage the nodes. The node sink behaves like a cluster head of the mobile nodes. At the highest level, there is a main aggregator where the actual sum and min aggregation is done. For communication between two nodes, both of them need to communicate through the main aggregator and respective node sinks. Dynamically, the leaves and joins are maintained for this network using factors like distance of each node.

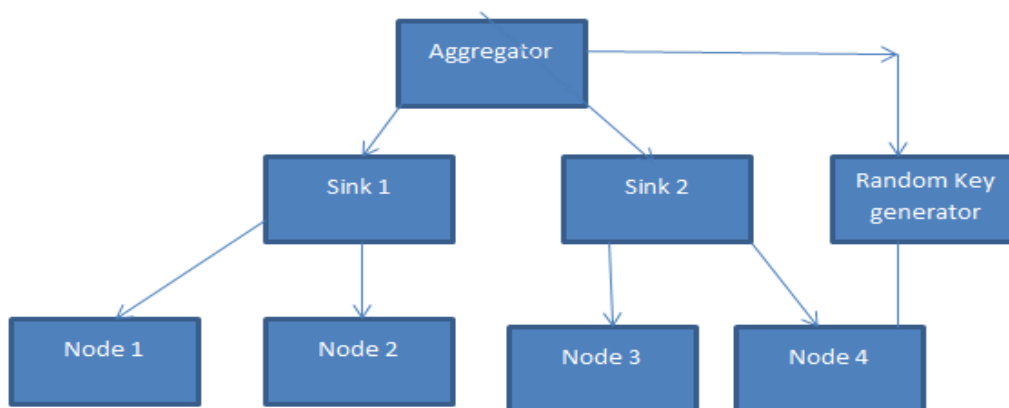


Fig 3: Network Model

The proposed algorithm for data aggregation and session key generation and each detailing of techniques are described in section 3.C.



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## C. Algorithms

### Algorithm 1: For Network Model

```
Level 1
If (S is Secure)
    then, combine all sensor data
    from its own region
End if
Level 2
If(SESn)
    then, check present sessionId
    if(sessionId not present)
    then create new data set
End if
Level 3
If(not)
    Check that data present in TDS
    or not
    Check if same sessionId
Else
    Forward data to nearest Base
    station
    Entry to TDS
    Session encrypt data
    Add sessionId
    Apply signature on it
```

### Algorithm 2: At Main Aggregator

1. Create a server Socket.
2. Generate a PVSS engine passing the number of secrets, the threshold and the number of bits to be used.
3. Generate n secret keys (one for each party)
4. Generate n public keys using the corresponding secret keys
5. Generate the encrypted shares and their proof
6. Each party verify the received decrypted share
7. Each party extract its share with the help of min .
8. Combine the first T shares to obtain the secret back i.e the sum is calculated.
9. Depending upon the time stamp decided prior ,the node is allowed to join or not is decided.

## D. Mathematical Model

We can describe the system mathematically. Let A be the overall system. So, A can be described as A is a set of input, output, process. So, diagrammatically the system can be described as:

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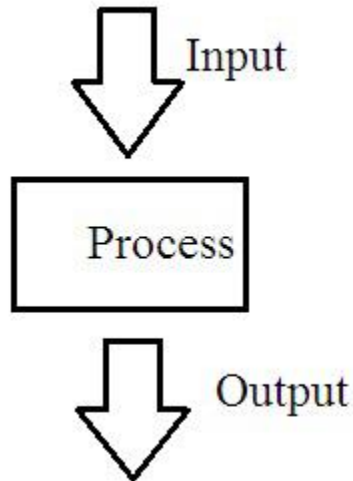


Fig.4 Illustration

Input is file containing data from source

Output is file containing data at destination more securely

Process:

1.Sum aggregation

$$S=S.multiply(Sh[x[i].modPow(Sh[x[i]].modPow(lambda,q)).mod q$$

Where

S is secret and Sh is Share generated.

2.Min aggregation

$$M=\min(S)$$

3.Dynamic Leaves and Joins

t = time for communication

if t <threshold value`

then allow a node to join

if t >threshold value

then allow a node to leave.

## VI. PRACTICAL RESULTS AND ENVIRONMENT

In this section we are presenting practical environment, dataset used, and metrics computed.

### A. Software Used

Software Configuration

- Operating System: Windows 7

- Programming Language: Java

### B. Results

Input

1. Request from sender node

2. File from one node.

Output

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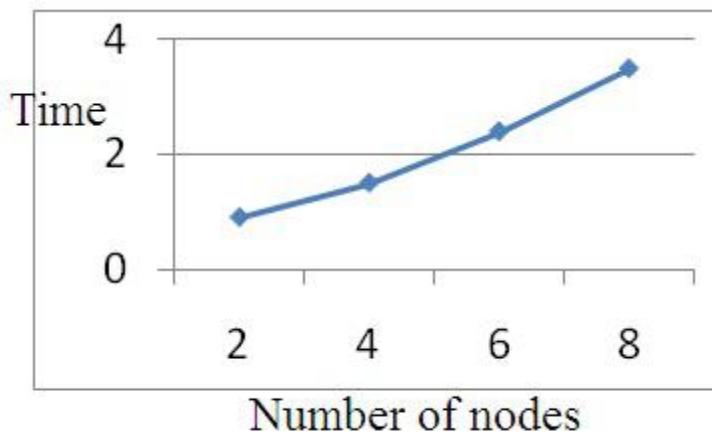
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File is received at destination node with more security.

Results

	Security	No. of nodes manage	Time to receive packets	Dependencies
Previous System	Less	Less	Less	Aggregator
Proposed System	More	More	Moderate	On main aggregator and sink node

**Table 1:** Comparison of previous and proposed system



**Fig 5 :** Graph of proposed system

The comparison of previous and proposed system is given in Table 1. The factors like security, Number of nodes the system can manage, dependencies etc are used to compare the proposed system with previous systems. Previously, a single level containing different nodes is managed. So, there is a restriction on number of nodes the system can manage. As this is multihop system and we are maintain three levels, the more number of nodes can be managed by the system. There can be slight difference in receiving packet. At each level encryption and decryption is done. So, it may take some more time but it provides more security as compared to previous one. The graph is plotted against number of nodes and time required. As the number of nodes increased, the time will increase.

## VII. CONCLUSION

This paper provides each user its own privacy with sum aggregation of individual users data. The protocol uses HMAC based key management technique to provide efficient aggregation. This protocol will handle more users than existing system. Based on the Sum aggregation protocol, Min aggregate is calculated. To deal with dynamic leaves and joins the factors like density, distance is considered. The main aim of this project is to introduce a secure Multisink Time Stamp scheme. To reach this objective, the secure and optimally efficient Straw-man type aggregated Key variant was extended to a multiparty setting to yield a Multisink Time Stamp scheme, which provides a guaranteed traceability



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property. The proposed Multisink Time Stamp scheme was shown to satisfy all of the specified security requirements and fulfills the stronger break-resistant property. The Multisink Time Stamp aggregated Key scheme thus remains secure, even if the threshold cryptosystem has been broken, i.e., the group secret or individual secret shares are known or controlled by an adversary. The efficiency analysis showed that the proposed Multisink Time Stamp scheme outperforms other existing schemes and is optimal in terms of exponentiations with respect to threshold aggregated Key verification and near optimal for individual aggregated Key verification, while providing break resistance.

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## BIOGRAPHY

Asmita D. Abhyankar Post graduate student of RMD Sinhgad School of Engineering, Savitribai Phule Pune University. She received B.E. in Information Technology from Information Technology department of Pune Vidyarthi Grihas College of engineering and technology from University of Pune, Pune). Currently she is pursuing M.E. in Computer Engineering from RMD Sinhgad School of Engineering, Warje, Pune, Savitribai Phule Pune University.

Prof. D. N. Rewadkar received M.E. Computer Technology, from S.R.T.M. University, Nanded (2000). Currently he is working as the H.O.D of Computer Engineering Department in RMD SSOE, Warje, Pune. He was a Member of Board of Study committee of S.R.T Marathwada University, Nanded for Computer Science Engineering. He has 21 years of teaching experience.