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Machine Learning Approach for Anomaly Detection of IoT Cyber Attacks

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ABSTRACT: With the evolution in wireless communication, there are many security threats over the internet. The intrusion detection system (IDS) helps to find the attacks on the system and the intruders are detected. Previously various machine learning (ML) techniques are applied on the IDS and tried to improve the results on the detection of intruders and to increase the accuracy of the IDS. This paper has proposed an approach to develop efficient IDS by using the principal component analysis (PCA) and the random forest classification algorithm. Where the PCA will help to organize the dataset by reducing the dimensionality of the dataset and the random forest will help in classification. Results obtained states that the proposed approach works more efficiently in terms of accuracy as compared to other techniques like SVM, Naive Bayes, and Decision Tree. The results obtained by proposed method are having the values for performance time (min) is 3.24 minutes, Accuracy rate (%) is 96.78 %, and the Error rate (%) is 0.21 %.

KEYWORDS: Machine Learning, Dataset, Anomaly Detection, Security, Cyber Attacks, IoT Security.

I. INTRODUCTION

Machine Learning is a system of computer algorithms that can learn from example through self-improvement without being explicitly coded by a programmer. Machine learning is a part of artificial intelligence which combines data with statistical tools to predict an output which can be used to make actionable insights. Machine learning is the brain where all the learning takes place. The way the machine learns is similar to the human being. Humans learn from experience. The more we know, the more easily we can predict. By analogy, when we face an unknown situation, the likelihood of success is lower than the known situation.

Machines are trained the same. To make an accurate prediction, the machine sees an example. When we give the machine a similar example, it can figure out the outcome. However, like a human, if its feed a previously unseen example, the machine has difficulties to predict.

The machine uses some fancy algorithms to simplify the reality and transform this discovery into a model. Therefore, the learning stage is used to describe the data and summarize it into a model. For instance, the machine is trying to understand the relationship between the wage of an individual and the likelihood to go to a fancy restaurant.

It turns out the machine finds a positive relationship between wage and going to a high-end restaurant: This is the model

Inferring

When the model is built, it is possible to test how powerful it is on never-seen- before data. The new data are transformed into a features vector, go through the model and give a prediction. This is all the beautiful part of machine learning. There is no need to update the rules or train again the model. You can use the model previously trained to make inference on new data.

Machine learning involves computers discovering how they can perform tasks without being explicitly programmed to do so. It involves computers learning from data provided so that they carry out certain tasks. For simple tasks assigned to computers, it is possible to program algorithms telling the machine how to execute all steps required to solve the problem at hand; on the computer's part, no learning is needed. For more advanced tasks, it can be challenging for a human to manually create the needed algorithms. In practice, it can turn out to be more effective to help the machine develop its own algorithm, rather than having human programmers specify every needed step. The discipline of machine learning employs various approaches to teach computers to accomplish tasks where no fully satisfactory algorithm is available. In cases where vast numbers of potential answers exist, one approach is to label some of the correct answers as

valid. This can then be used as training data for the computer to improve the algorithm(s) it uses to determine correct answers. For example, to train a system for the task of digital character recognition, the MNIST dataset of handwritten digits has often been used.

II. RELATED WORK

Smart home devices have brought in a disruptive, revolutionary Internet-based ecosystem that enhanced our daily lives but has pushed private data from inside our homes to external public sources. Threats and attacks mounted against IoT deployments have only increased in recent times. There have been several proposals to Secure home automation environments, but there is no full protection against Cybersecurity threats for our home IoT platforms. This research investigates attack attempts on smart home environments, focusing on firmware, brute force, and DoS attacks on the Internet of Things (IoT) network which were successful in bringing down the device in less than a minute. Weak passwords were cracked using Brute Force techniques related to HTTP, SSH, Telnet, and FTP protocols, and an unknown service port to reveal backdoor access. Cross-site scripting vulnerability was detected on IoT devices that could allow running malicious scripts on the devices. The authors also exploited the unknown services to reveal backdoors and access sensitive device details and potentially exploited them to add new ports or rules to turn the IoT devices into a router to attack other devices. To detect and mitigate such attacks, the authors present an IoT-based intrusion detection and prevention system to secure smart home network devices. The authors compared the proposed framework with other similar research based on Precision, Accuracy, F-measure, and Recall. The proposed model outperforms all the other known models reporting a high of 95% for identifying malicious Attack packets, while others reported 58% and 71% detection percentage.

III. MATERIALS

- **HARDWARE REQUIREMENTS**

Selection System: Pentium IV 2.4 GHz. Hard Disk: 40 GB.
Floppy Drive 1.44 Mb.

Monitor: 15 VGA Colour. Mouse: Logitech.
Ram: 512 Mb.

- **SOFTWARE REQUIREMENTS:**

Operating system: Windows 7. Coding Language: Python
Database: MYSQL.

IV. METHODOLOGY

Image PCA (Principal Component Analysis) and Random Forest are two popular machine learning algorithms that can be used for anomaly detection in self-organizing networks. Here is a comparison of using these algorithms for conventional versus contemporary machine learning:

1. **Conventional Machine Learning:** In conventional machine learning, PCA and Random Forest can be used as follows:

PCA: PCA can be used to reduce the dimensionality of the input data by projecting it onto a lower-dimensional subspace. The resulting projection can then be used as input to a conventional machine learning algorithm, such as a support vector machine (SVM) or logistic regression, for anomaly detection.

Random Forest: Random Forest is an ensemble learning algorithm that can be used for both classification and regression problems. In the case of anomaly detection, it can be used as a classifier to detect anomalies based on the input data.

2. **Contemporary Machine Learning:** In contemporary machine learning, PCA and Random Forest can be used as follows:

PCA: In contemporary machine learning, PCA can be used as a preprocessing step to automatically learn the features from the input data. The resulting features can then be used as input to a contemporary machine learning algorithm, such as a deep neural network or auto encoder, for anomaly detection.

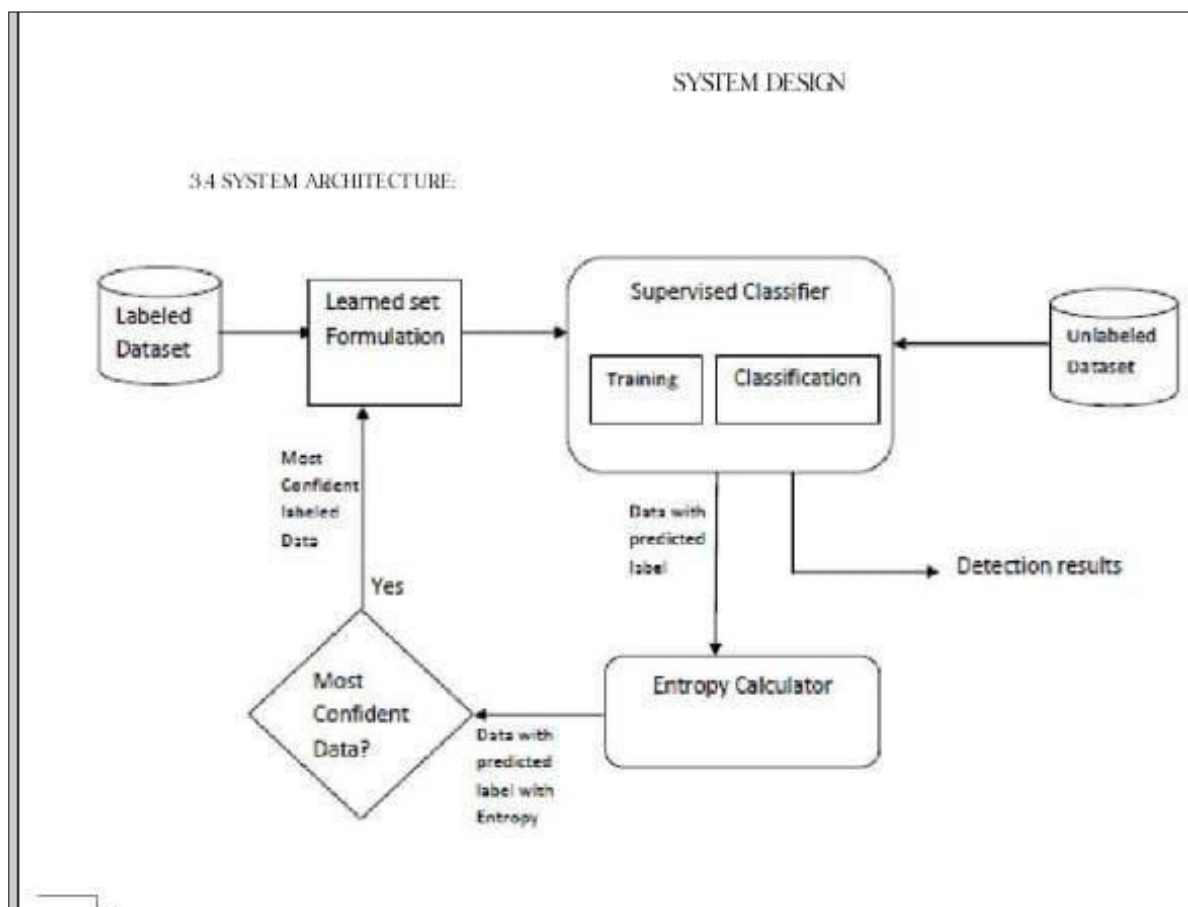
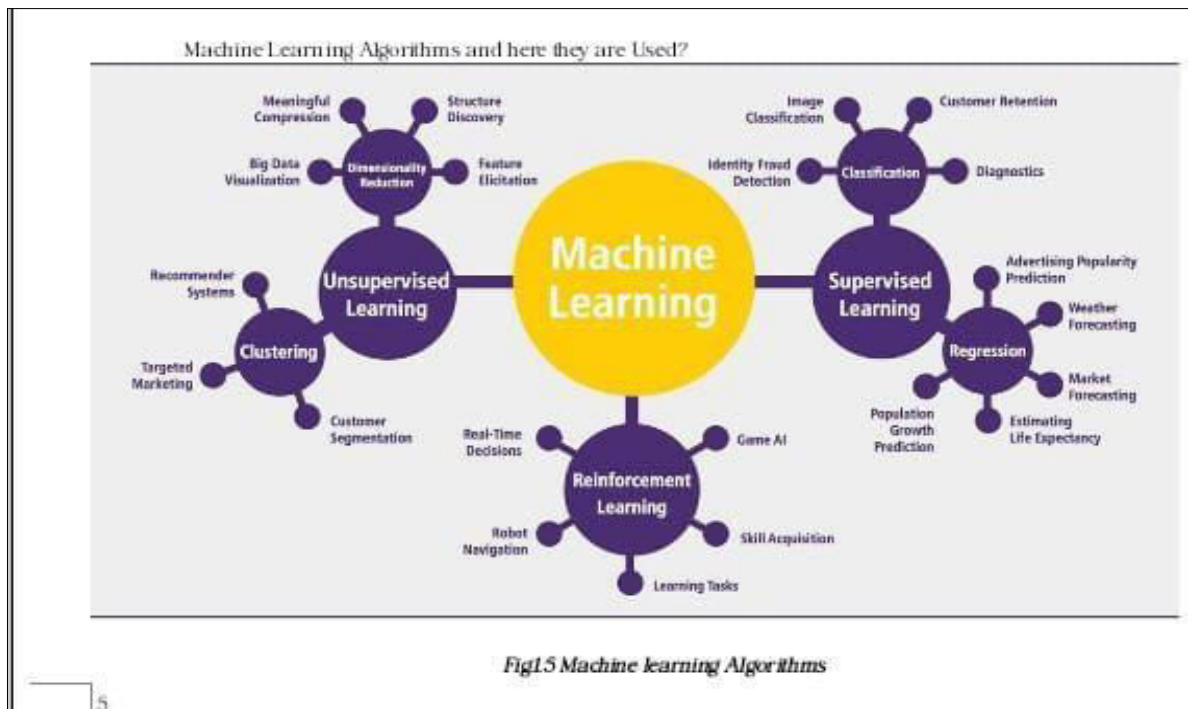
Random Forest: Random Forest can be used in contemporary machine learning as an ensemble method to combine the outputs of multiple contemporary machine learning models, such as deep neural networks or auto encoders, to detect anomalies.

The key difference between using PCA and Random Forest in conventional versus contemporary machine learning is in their usage. In conventional machine learning, they are used as standalone algorithms or in combination with other conventional machine learning algorithms. In contrast, in contemporary machine learning, they are used in combination with other contemporary machine learning algorithms, such as deep neural networks or auto encoders.

V. HOW TO TRAIN THE MODEL?

Training a model for anomaly detection of IoT cyber-attacks involves several steps:

1. **Data Collection:** Gather a diverse dataset of IoT network traffic or logs that include both normal and attack scenarios.
2. **Preprocessing:** Clean the data, handle missing values, and transform features if needed. This step may also involve feature engineering to extract meaningful information from the data.
3. **Feature Selection:** Identify relevant features that contribute most to distinguishing between normal and anomalous behavior. This could involve techniques like statistical analysis, correlation analysis, or domain knowledge.
4. **Model Selection:** Choose a suitable anomaly detection algorithm. Common approaches include Isolation Forest, One-Class SVM, k-means clustering, and auto encoders for deep learning-based approaches.
5. **Training:** Train the selected model on the labeled dataset. Ensure to split the dataset into training and validation sets to evaluate the model's performance effectively.
6. **Evaluation:** Assess the model's performance using appropriate evaluation metrics such as precision, recall, F1-score, ROC curve, and AUC-ROC.
7. **Fine-tuning:** Adjust model hyper parameters or try different algorithms to improve performance if necessary. This step may involve techniques like cross-validation or grid search.
8. **Deployment:** Once satisfied with the model's performance, deploy it to monitor real-time IoT network traffic for anomalies. Ensure to continuously monitor and update the model as new attack patterns emerge.
9. **Monitoring and Maintenance:** Regularly monitor the deployed model's performance and update it as needed to adapt to evolving cyber threats and changes in the IoT environment.
10. **Documentation:** Document the entire process, including data sources, preprocessing steps, model selection, training parameters, and evaluation results, for future reference and reproducibility.

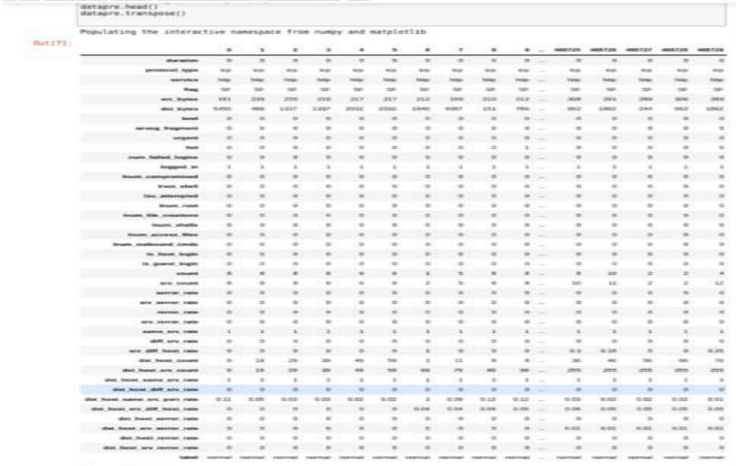


VI. RESULTS AND DISCUSSIONS

Conventional Machine Learning: In general, conventional machine learning algorithms, such as PCA and Random Forest, can achieve good accuracy in detecting anomalies in self-organizing networks when the data is well-defined and has a clear separation between normal and anomalous data. However, their accuracy may decrease when the data is complex and has subtle differences between normal and anomalous data. In such cases, the algorithms may require additional feature engineering or the use of more complex models.

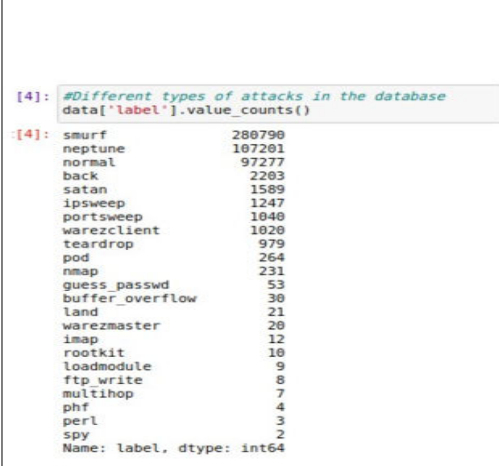
Contemporary Machine Learning: Contemporary machine learning algorithms, such as deep neural networks and autoencoders, have shown promising results in detecting anomalies in self-organizing networks. These algorithms can automatically learn relevant features from the input data, which can capture complex relationships between different variables. Additionally, these algorithms can handle high-dimensional and complex data, which may not be possible with conventional machine learning algorithms. However, the accuracy of contemporary machine learning algorithms can be influenced by factors such as the choice of architecture, the number of training examples, and the quality of the training data.

The results obtained by proposed method are having the values for performance time (min) is 3.24 minutes, Accuracy rate (%) is 96.78 %, and the Error rate (%) is 0.21 %....



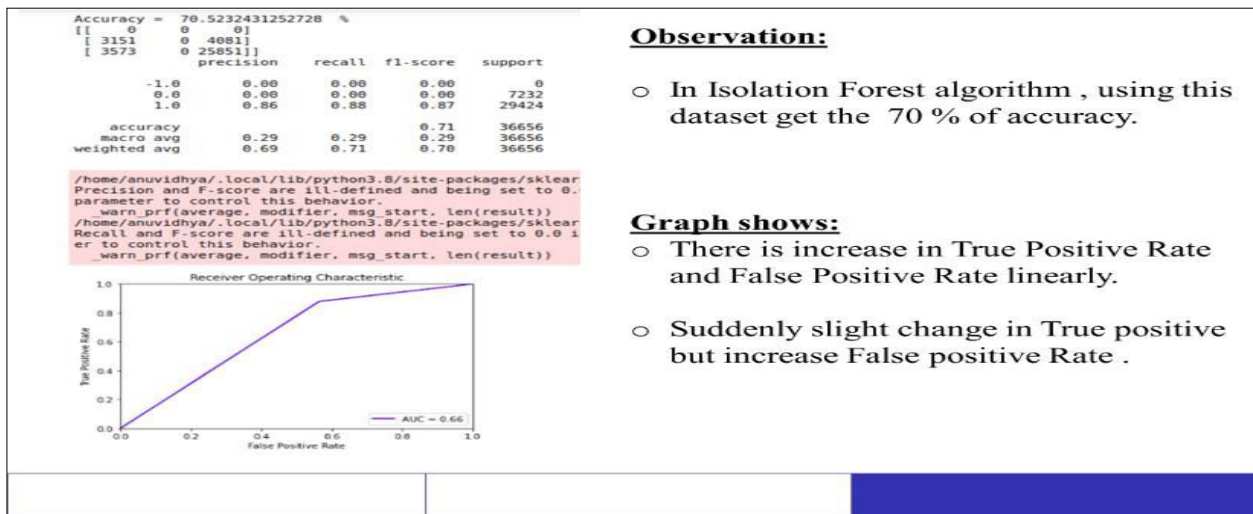
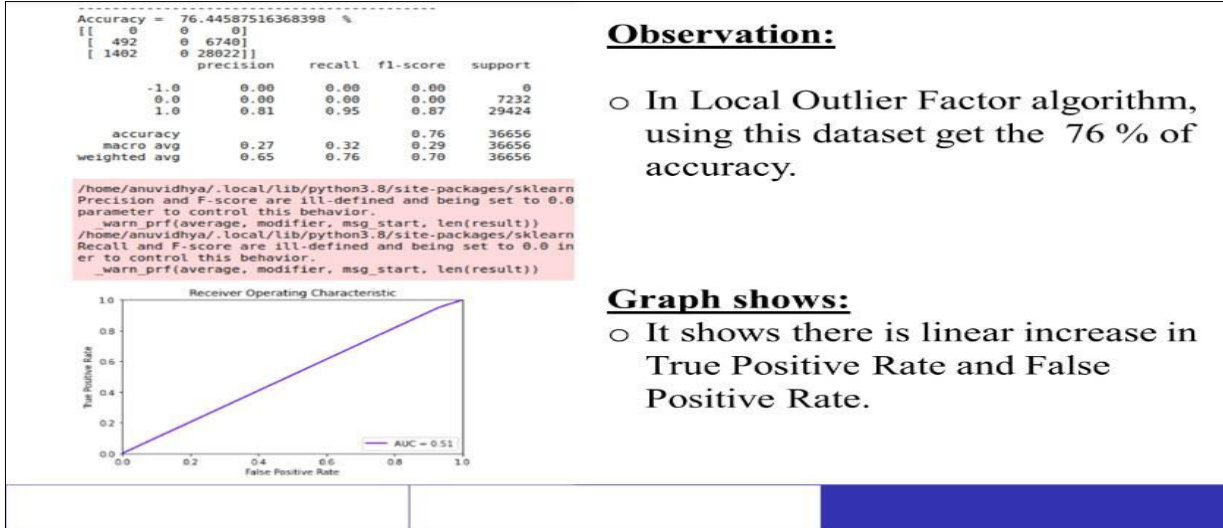
Result:

- Creating the Data frame for pre-processed data.
- In label mentioned that “normal” or “attack”.



Result:

- The different types of attacks in the dataset
- This much number of counts the attack is happened
- In label mentioned that “normal” or “attack”.



VII. CONCLUSION

As the involvement of the systems over the internet increasing rapidly, the security concerns have also seen. The proposed approach deals with the detection of intruders over the internet efficiently. The proposed algorithm has performed well as compared to the previously applied algorithms such as SVM, Naive Bayes, and Decision Tree. The detection rates and the false error rates can be improved at a great extent by the proposed approach. The dataset used here is the knowledge discovery dataset.

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