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Graphical User Interface Design for Morphological Pattern Spectrum Based Offline Signature Verification

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ABSTRACT: In this paper, we present graphical user interface design for morphological pattern spectrum based for off-line signature verification. The proposed approach has three major types: Preprocessing, Feature extraction, and classification. In feature extraction phase, the signature image is partitioned in to eight equally size vertical blocks and spectra thus obtained for each block's converted in to normalized ten bin histogram and form feature vector of the signature. The earth movers Distance (EMD) measure used for classification and performance is measured for through FAR/FRR metric. Experiment has been conducted on standard signature dataset namely GPDS, CEDAQ comparative study is also provided with the well know approaches to exhibit the performance of proposed approach.

KEYWORDS: Graphical user interface(GUI),pattern spectra, Earth movers Distance, Histogram matching offline signature verification.

I. INTRODUCTION

Biometrics has emerged as a convenient and reliable technology and has become one of the most active research areas due to the extensive potential applications in human computer interaction and human security. The human handwritten signature is recognized as one of the most widely accepted personal identification and verification. The handwritten signature verification can be performed automatically either on-line or offline. On-line signature verification needs special instruments such as a tablet, stylus, or digitizer where as online verification employs the Static image of a signature. Off-line signatures are already popular as it does not require any special devices for registration and verification can also be done in The absence of the signer.

Online signatures are the static 2D image of the registered signature at a certain point of time. Processing the signatures imply, accessing the image in the absence of dynamic information which increases the complexity of verifying the test signature as genuine or classifying them from forge. In addition, there are many other inherent complications such as, the interclass deviation of the signature samples, i.e. variation of the signatures by the genuine signer due to age, illness, orientation of the document used to sign, pen width, deteriorated signatures, illegible signatures, and so on, which needs greater attention in signature verification. Some of the well accepted off-line signature verification approaches based on varying features, feature selection techniques and selection of classifiers are reviewed here.

Saburoni et al. [11] have proposed to compute pattern spectrum on local shape of signature. In this work, granular metric size distributions have been used to define local shape descriptors. The limitation of this approach is that it is similar to the human perception on local features where the minor components of the signature image is neglected and is computationally expensive. Pal et al. [8] have proposed a bi-script off-line signature identification considering both English and Bengali signatures. Solar et al. [10] concentrated on local interest points and descriptors for off-line signature verification. Kumar et al. [5] presents a novel set of local features based on surroundedness property of a signature image to provide a measure of texture through the correlation among signature pixels.

Almazain et al. [1] calculates the pixel density distribution resulting in non-rigid feature extraction of the signature and demonstrated the performance on GPDS 100 and GPDS-750 datasets, but significant results are obtained for random forgeries only. To demonstrate that mere feature selection is not important in online signature verification, Shekar [12] concentrated on reducing the dimension of feature vectors, preserving the effective features obtained



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through eigen-signatures and later extended to Kernel eigen-signatures based on Kernel PCA [13].

Even though ample number of algorithms are developed for off-line signature verification, devising an efficient offline signature verification with high accuracy is still an open problem. Due to the inherent complexities of signature image, developing an accurate verification approach is much more complex. In this context, we proposed a simple and an accurate off-line signature verification approach that works well for any type of signature including different languages. The proposed approach is based on the newly introduced frame work called Local morphological pattern spectrum, which is suitable for off-line signature verification. We proposed to employ a EMD measure for the purpose of classification with suitable modifications. We have considered skilled forgery as a means to measure the accuracy (FAR/FRR). The intention behind considering skilled forgery is that the similarity of the skilled forge signature with the actual signature is very high when compared to random forged signature and hence classifying genuine signature from skilled forge signature accurately is highly complex. The proposed approach possess high accuracy when tested with skilled forged samples. The remaining part of the paper is organized as follows. In Section 2, an insight on graphical user interface design for morphological patter spectrum is given. The proposed approach is given in section 3, followed by the experimental set-up along with the results and comparison with state-of-art approaches are brought out in section 4 and conclusion in section 5.

II. GRAPHICAL USER INTERFACE DESIGN FOR MORPHOLOGICAL PATTERN SPECTRUM REPRESENTATION

GUI provides point-and-click control of software applications, eliminating the need to learn a language or type commands in order to run the application.

Feature extraction is an important process not only in signature verification but also in any kind of pattern recognition problem. In this paper, unique structural features are extracted from the signature through the use of a novel method called morphological pattern spectrum. The pattern spectrum is a morphological tool that gives the quantitative information about the shape and sizes of the objects in the image. Spatial pattern spectrum provides the information on the distribution of the pixels in the binary image and is observed to be insensitive to the spatial information. A forward mask and its 900 rotated backward mask is embossed to obtain the distance transform map which is similar to skeleton strength map (SSM) [6]. In this paper, we focus on spatial distribution of the signature points. The corresponding distance transform map value of each dominant pixel results in pattern spectrum of the signature.





The original pattern spectrum proposed in [7] is based on Serras Mathematical morphology filters that describe the distribution of local figure thickness. The thickness map is a 2D function, whose value in each point of the frame is equal to the maximum size of structural element, fully inscribed in the image, covering the point (the values are positive inside a shape) or on the background (the values of thickness are negative on the background). In case of a



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discrete set of sizes of the structuring elements, Maragos spectrum is just a histogram of values of the thickness map. In figure 1(a) skeleton of the cow binary image is taken. The radius of the maximal disc inscribed inside the shape for each skeleton point is computed. The number of such discs for each radius is calculated. A histogram representing the radius of the disc and the number of such discs is shown in the figure 1(b)).

III. EARTH MOVERS DISTANCE

The Earth Movers Distance (EMD) is defined as a minimal cost that must be paid to transform one distribution into the other [9]. It is more robust than histogram matching techniques and can operate on variable-length representations of the distribution. For instance, if Ha and Hb are two histograms, EMD is the minimum amount of work needed to transform histogram Ha towards Hb. Given two distributions, one can be seen as a mass of earth properly spread in space and the other as a collection of holes in the same space. Then, the EMD measures the least amount of work needed to fill the holes with earth.

To illustrate, let $P = (p_1, wp_1), \dots, (p_{m_i}, wp_{m_i})$ be the first distribution with *m* clusters, where p_i is the cluster representative and wp_i is the weight of the cluster and $Q = (q_1, wq_1), \dots, (q_m, wq_m)$ be the second distribution with n clusters. In other words, p_i and q_i typically represent bins in a fixed partitioning of the relevant region of the underlying feature space, and the associated wp_i and wq_i are a measure of the mass of the distribution that falls into the corresponding bin. Let $D = d_{ij}$ be the ground distance matrix where d_{ij} is the ground distance between clusters, p_i and q_i . We need to estimate the flow $F = [f_{ij}]$, with f_{ij} be the flow between p_i and q_i , that minimizes the overall cost. The Minimal cost (WORK), between two distributions is calculated as follows and subjected to the constraints:

$$WORK(P,Q,F) = \sum_{i=1}^{m} \sum_{j=1}^{n} d_{ij} f_{ij} \qquad (1) \sum_{j=1}^{n} f_{ij} \le W_{pi}, 1 \le i \le m;$$
$$(2) \sum_{i=1}^{m} f_{ij} \le W_{qi}, \ 1 \le j \le n; \quad (3) \sum_{i=1}^{m} \sum_{j=1}^{n} f_{ij} = min\left(\sum_{i=1}^{m} W_{pi}, \sum_{j=1}^{n} W_{qj}\right)$$

Constraint (1) specifies that the supplies can be moved from P to Q and not vice versa. Constraint (2) limits the amount of supplies that can be sent by the clusters in P to their weights. Constraint (3) limits the clusters in Q to receive no more supplies than their weights; and constraint (4) forces to move the maximum amount of supplies possible. The amount of flow is called as the total flow. Once the transportation problem is solved, and the optimal flow F is found, the earth mover's distance is defined as the resulting work normalized by the total flow:

$$EMD(P,Q) = \frac{\sum_{i=1}^{m} \sum_{j=1}^{n} d_{ij} f_{ij}}{\sum_{i=1}^{m} \sum_{j=1}^{n} f_{ij}}$$

IV. Proposed Approach

In the proposed work, the Graphical User Interface Design for morphological pattern spectrum is used to obtain the local histograms of the signature partitions. The histogram based features of all the partitions are accumulated and EMD distance measure is used to obtain the distance between the signatures. Based on the distance, the testing signature is verified as genuine or forges. In the preprocessing phase, the given signature image is binarized using Otsu's banalization method. The noise intruded due to banalization is eliminated using morphological filter operations. A bounded box is fitted to the actual signature boundary region, thus eliminating the non-signature portion of the image.



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4.1 Feature Extraction

Each of the preprocessed signature image results in a matrix with the pixel intensity values either 0 or 1. The preprocessed signature image is vertically partitioned into 8 blocks and corresponding local morphological pattern spectrum is obtained for each block. Now, each preprocessed signature image in the dataset, being represented in a matrix form, is transformed into a local morphological pattern spectrum histogram, resulting in a feature vector. The overall algorithm to obtain a Graphical User Interface Design for morphological pattern spectrum is presented below:



Fig. 2. (a)Preprocessed image (b)8 partitions(c) Graphical User Interface for Local morphological pattern spectra

• The binarized and preprocessed training signature image is enclosed in a bounding box (figure 2(a)) is partitioned into 8 equally sized vertical blocks (figure 2(b)).



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- The radius of the maximal disc inscribable inside the rectangular block for each signature pixels in each partition is calculated. Here, the signature block boundary forms the reference line for the radius calculation.
- In order to obtain distance transform map, 3X3 structuring element is used as forward and backward mask. • Pattern spectrum is obtained from the distance transform map on each signature pixel of the signature image resulting in local morphological pattern spectrum.
- A local morphological pattern spectrum thus obtained from above steps is converted to normalized 10 bin histogram. Hence, for an input signature image with 8 partitions, $10\square 8$ dimensional feature vector is obtained.
- The above steps are repeated for all the training samples of all the signers to obtain 'local morphological pattern spectrum knowledge base' considering both genuine and skilled forgery samples of the respective datasets.
- Finally Graphical User Interface Design for local morphological pattern spectrum is obtained fig2(c). •

4.2 Classification

Given a signature for its classification, the match is obtained by EMD distance measure. However as there are multiple pattern spectrum for every signature, the distance between any two signature say, S_1 and S_2 is computed as follows:

- Let S_1 and S_2 are the two signatures to be compared. Let $H_i = \{H_{i1}, H_{i2}, H_{i3}, H_{i3}\}$ and $H_j = \{H_{j1}, H_{j2}, \dots, H_{j8}\}$ are the pattern spectrum features of the signature, S_1 and S_2 • respectively.
- Now the local distance d_{k} of each partition is obtained using EMD: $d_{k} = \text{EMD}(H_{ik}, H_{ik})$, where k = 1, 2, ..., 8. •
- The total EMD distance $D = \sum_{k=1}^{k=1} d_k$ •

The test signature sample is then classified as either genuine or forge and belong to some class based on the minimum distance D that we have obtained by comparing with all the training samples stored in the local morphological pattern spectrum knowledge base.

V. EXPERIMENTAL RESULTS AND DISCUSSIONS

Experiment of the proposed approach is conducted on standard off-line English signature datasets namely: CEDAR (The Centre of Excellence for Document Analysis and Recognition) and GPDS-160, a sub-corpus of GPDS-300 (Digital Signal Processing Group (GPDS) of the Universidad de Las Palmas de Gran Canarias). CEDAR consists of a total of 2640 signatures obtained from 55 signers (24 genuine and 24 skilled forge), whereas in GPDS-160 contributed 8640 samples from 160 signers (24 genuine and 30 skilled forge). In addition, we have also extended the experiments on our regional language off-line signature corpus called MUKOS (Mangalore University Kannada Off-line Signature). In this corpus we have collected 30 genuine and 15 skilled forge signature samples from each of the 30 signers resulting in a total of 1350 samples. All experiments are conducted using MATLAB tool and tested on Pentium(R) dual core CPU with 3GB RAM on Windows-7.

The knowledge base contains the pattern spectrum of every signature in the data set including both genuine and skilled forge samples. For each dataset, the signature samples are divided into two groups: training sample set and testing sample set with varying number of samples. We have carried out four set of experiments. In Set-1, first 10 genuine and 10 random forge (RF) samples are considered as training samples. In Set-2 we have taken first 15 genuine along with 15 random forge(RF) samples to train and tested against the remaining samples along with the skilled forge samples of the respective datasets. In Set-3, randomly chosen 10 genuine samples (Rnd) are considered for training, and tested with the remaining samples (Rmng), and in Set-4, 15 samples are chosen randomly from the respective datasets for training along with the random forgeries and remaining samples are considered for testing. In order to overcome the effect of the randomness, Set-3 and Set-4 experimentations are repeated five times and the average result is tabulated. Here, random forgeries are the genuine samples of the other signers of the same datasets.

The metrics FAR and FRR obtained for CEDAR dataset along with a comparative analysis with the state-of-art approaches is tabulated in Table 1.



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Table1. Experimental Results obtained for CEDAR Dataset

Experimental	Training No.	Testing No.	Acoursey	FRR	FAR			
Set-up	Training No.	Testing No.	Accuracy	10.44	12.33			
Set-1	10G+10RF	14G+24SF	89.6					
				9.70	10.98			
Set-2	15G+15RF	9G+24SF	90.50					
Set-3	10G(Rnd) +10RF	14G(Rmng)+24S F	88.3	11.76	12.68			
				10.20	11.04			
Set-4	15G(Rn)+15RF	9G(Rmng)+24SF	89.8					
Results obtained for CEDAR Dataset – A comparison:								
Proposed by	Feature Type	Classifier	Classifier	FRR	FAR			
Kalera et al. [4]	Word Shape	PDF	PDF	22.4	19.50			
Chen and Shrihari [2]	Zernike moments	DTW	DTW	16.6	16.30			
Kumar et al. [5]	Signature Morphology	SVM	SVM	SVM	11.59			

Table2. Experimental Results obtained for GPDS-160 Dataset

Experimental Set-up	Training No.	Testing No.	Accuracy	FRR	FAR			
•				13.44	1.33			
Set-1	10G+10RF	14G+30 SF	86.56					
Set-2	15G+15RF	9G+30SF	89.18	10.68	10.98			
Set-3	10G(Rnd)+10RF	9G(Rmng)+30S F	87.13	12.76	12.68			
Set-4	15G(Rnd)+15RF	9G (Rmng)+30SF	91.06	940	10.63			
Result obtained for GPDS-300/160dataset : A comparative analysis								
Model Proposed	Feature Type	ClassifierType	Accuracy	FRR	FAR			
Ferrar et al. [3]	Geometric features	SVM HMM	86.70	15.20 14.10	13.20 12.70			
Vargas et at. [14]	GLCM	SVM+ LBP	87.30	22.49	6.17			
Solar et al., [10]	Local interest points	Bayseian	84.78	16.40	14.59			

Table 2 gives the result obtained for GPDS-160 dataset on the proposed approach with the comparative analysis.



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VI. CONCLUSION

In this paper, we explored the application of Graphical User Interface Design for morphological pattern spectra on offline signatures to extract the GUI for local pattern spectra based features followed by classification using EMD. The input image is preprocessed and partitioned into 8 vertical blocks. GUI The pattern spectrum is obtained for each block and the corresponding local pattern spectrum for each block is computed followed by EMD based distance computation for classification purpose. Extensive experimentation is conducted on well-known publicly available signature dataset: CEDAR and GPDS-160. In order to highlight the superiority of the proposed approach

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